

# Ultrasound Speckle Reduction

After Coded Excitation and Pulse Compression

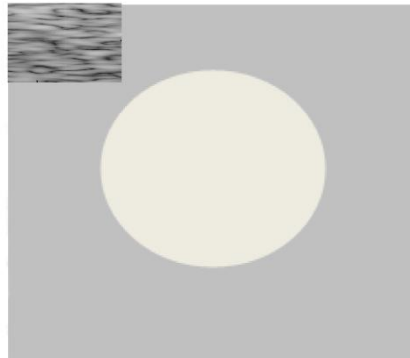
By: Josh Ullom  
Advisor: Dr. José Sánchez  
Bradley University  
ECE Department  
April 29, 2010

# Overview

- »» Goals
- Background
- Filters
- Quantifying Results
- Results
- Conclusion

# Goals

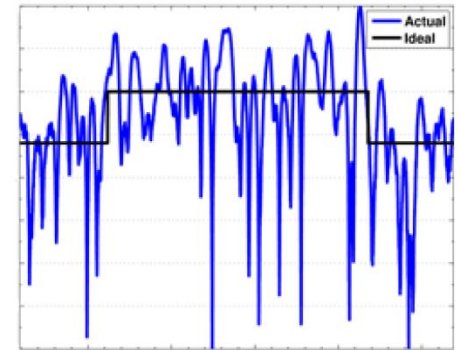
- ▶ Reduce speckle
  - Improve contrast
  - Preserve key features



a)



b)



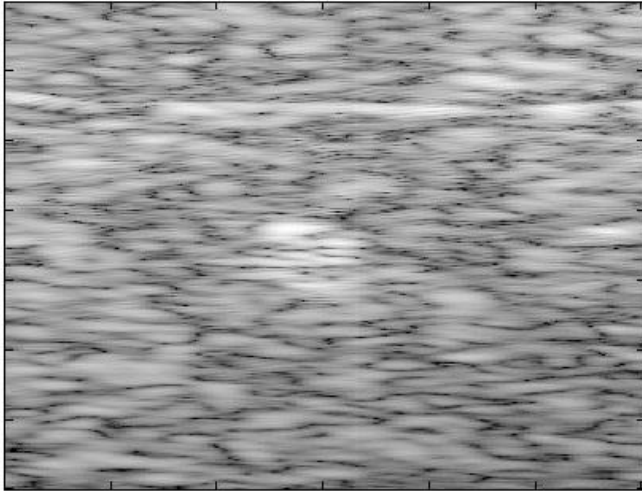
c)

- ▶ Significance: improve diagnostic ultrasound
  - Earlier detection of cancer
  - Easier identification of small, threatening lesions

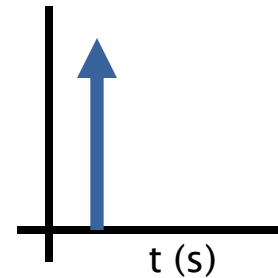
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# Background - Conventional Pulsing

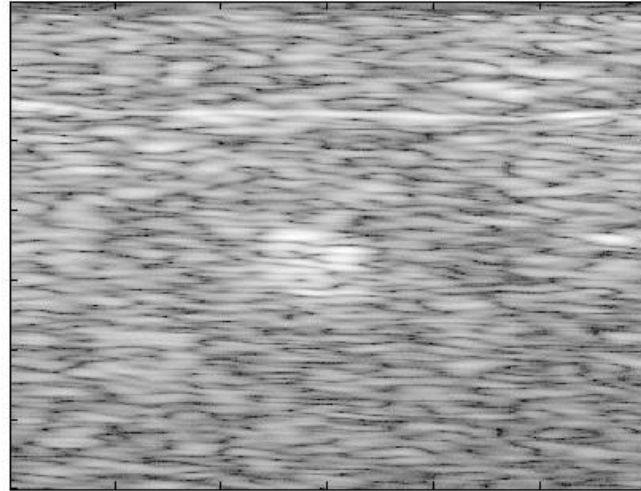
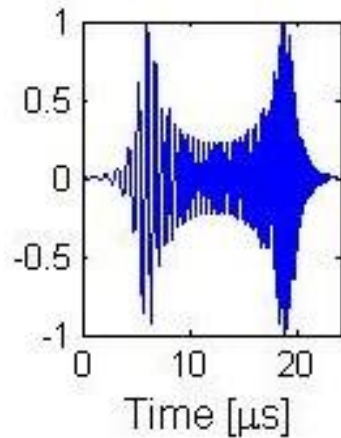


Delta Excitation

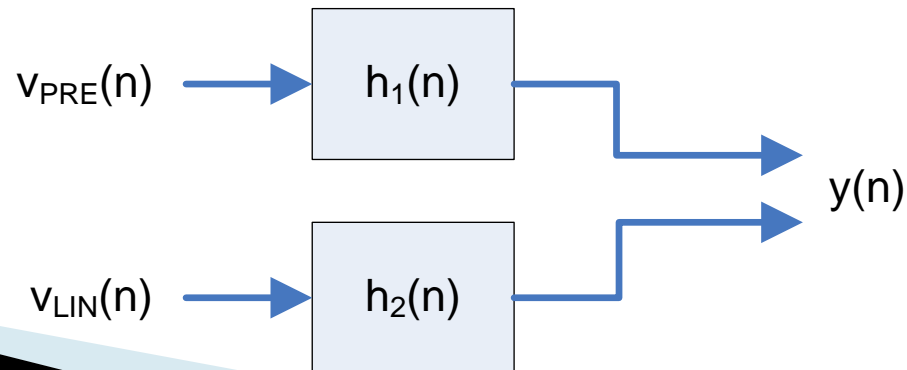


# Background – REC

## Preenhanced Chirp



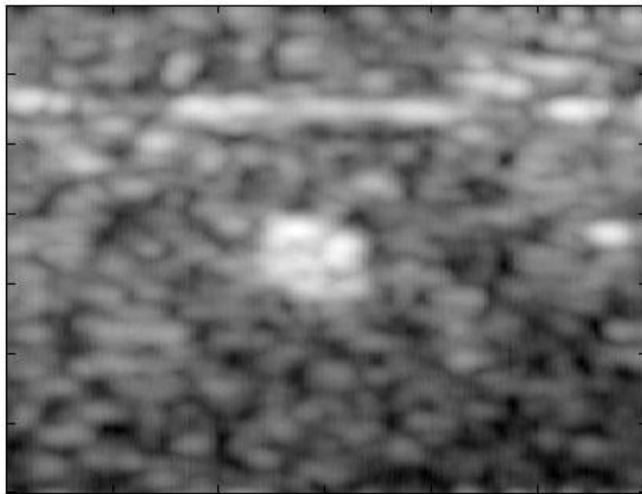
## Convolution Equivalence for 2x BW



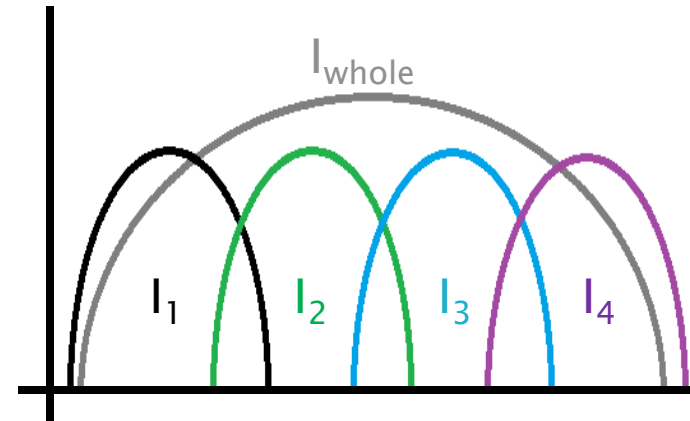
# Background – REC-FC

Dr. Sanchez's study  
– averaging schemes

$I_1$   $I_2$   $I_3$   $I_4$  –Partially  
decorrelated speckle



Filter banks



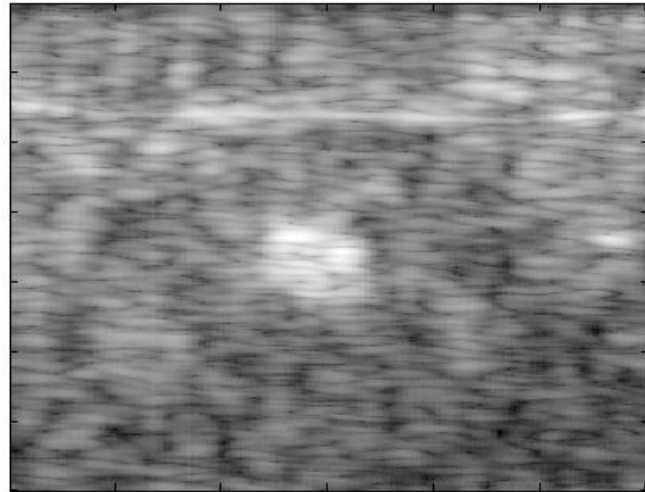
More contrast  
More blurring  
Less speckle

# Background – eREC-FC

Dr. Sanchez's study – averaging schemes

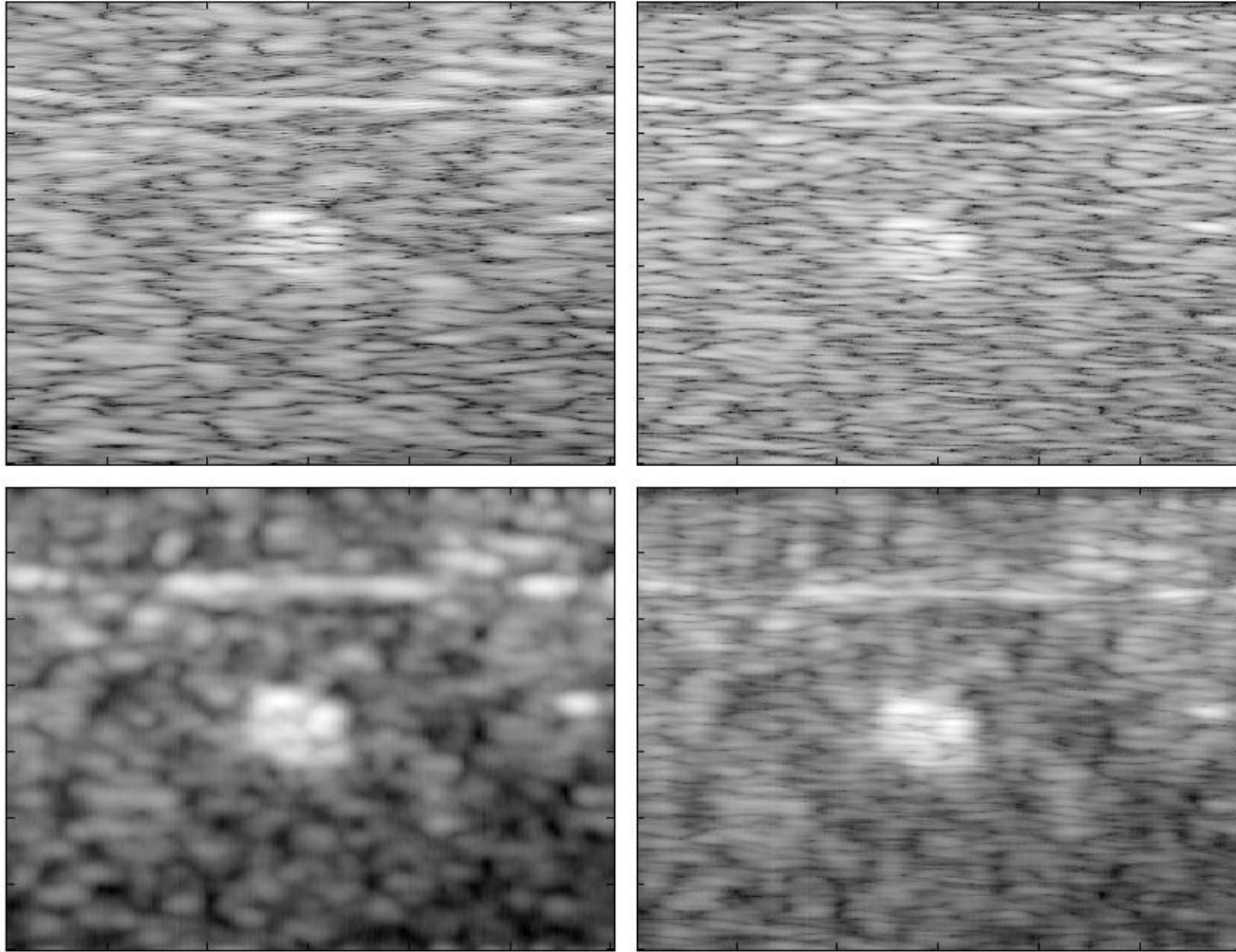
Average of images generated at different subband widths

- Improve contrast
- Minimal loss of resolution

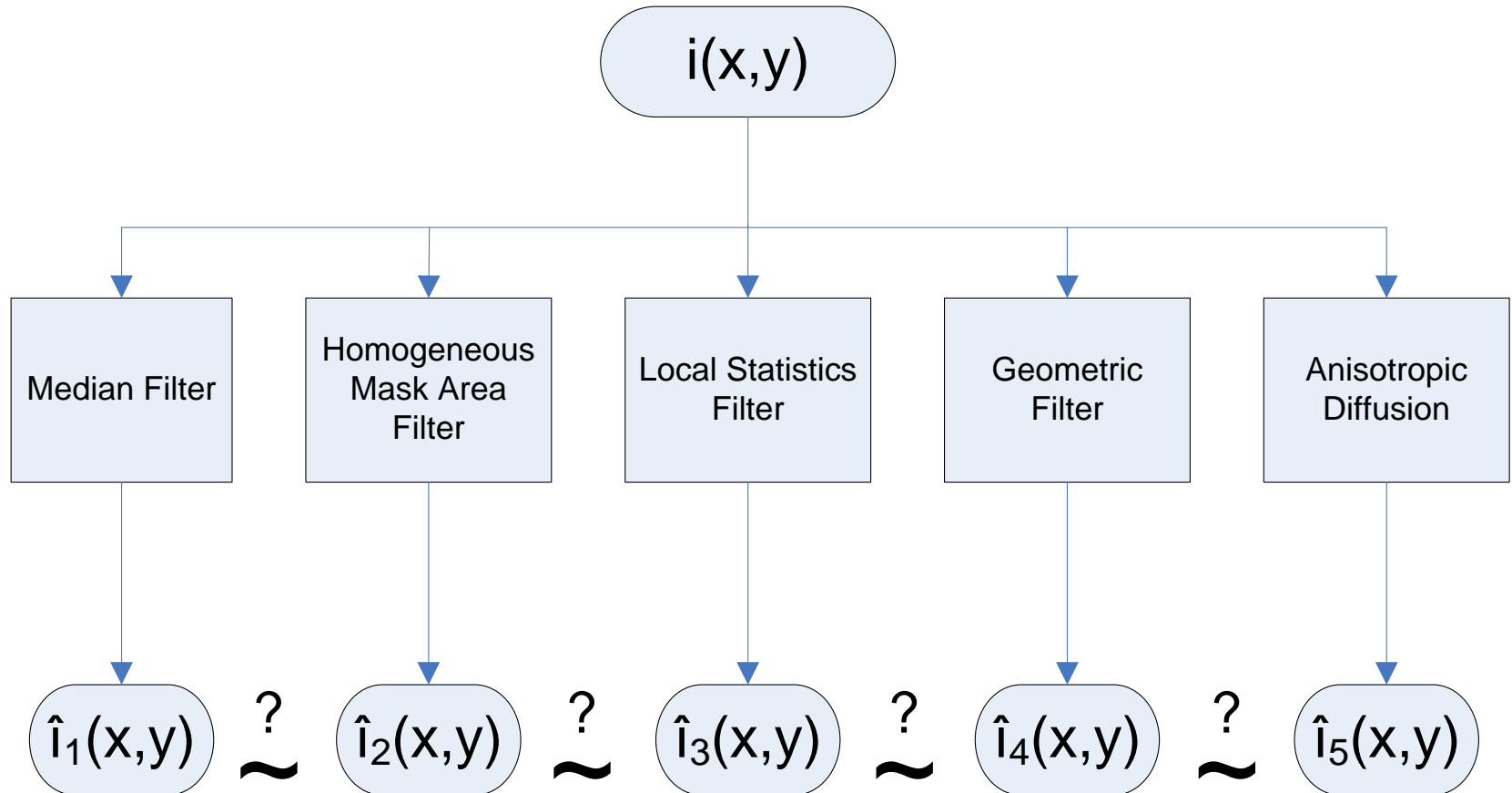




# Background - Comparison



# Background – Postprocessing

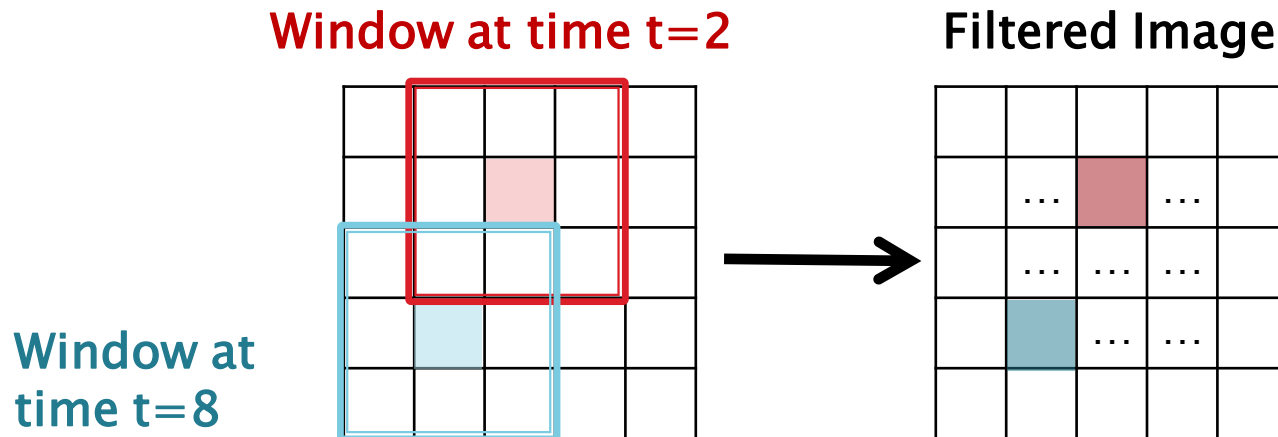


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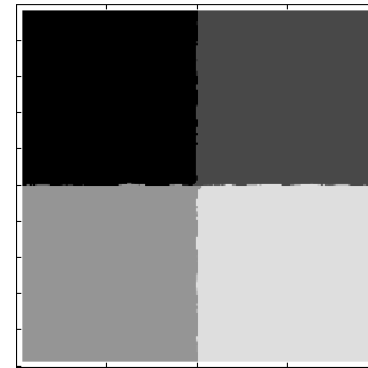
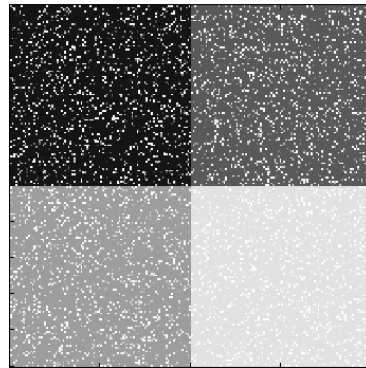
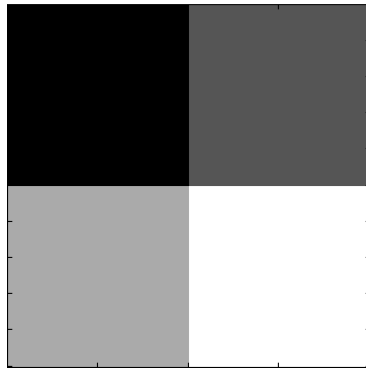
# Filters – Windowing

- ▶ Moving, overlapping window
- ▶  $(n \times n)$ , odd  $n$



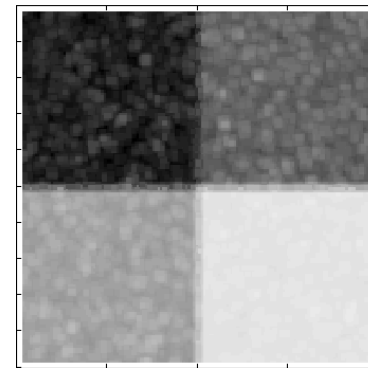
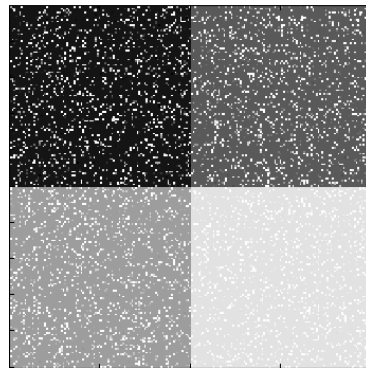
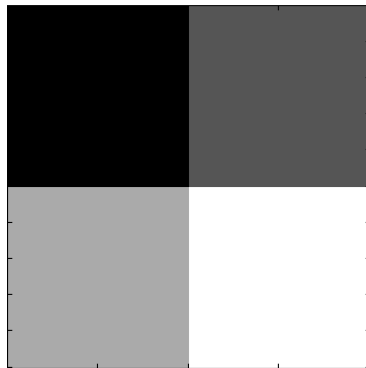
# Filters – Median [1]

Median of pixels in a moving window



# Filters – Homogenous Mask Area [2]

Subwindow  $m \times m$  inside  $n \times n$  window,  $m = n - 2$   
Mean region of smallest speckle index ( $\sigma^2 / \bar{y}$ )



# Filters – Local Statistics [2]

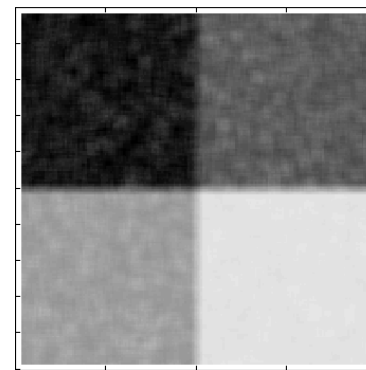
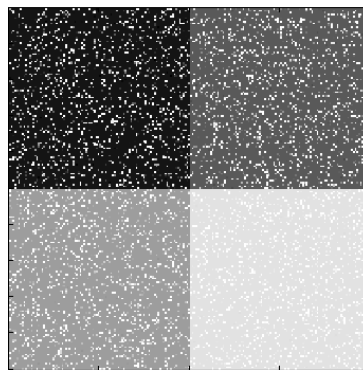
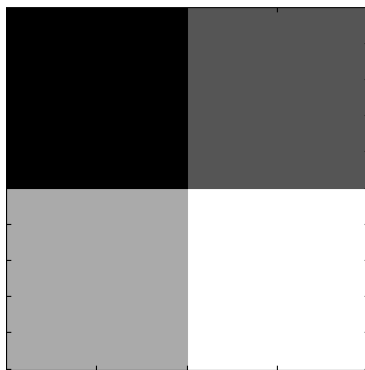
- ▶ Lee

- $k_{lee} = (1 - \bar{y}^2 \sigma^2) / (\sigma^2 (1 + \sigma_n^2))$

- ▶ Local Statistics Filter

- Estimate  $\sigma_n^2 = \Sigma \sigma^2 / \bar{y}$

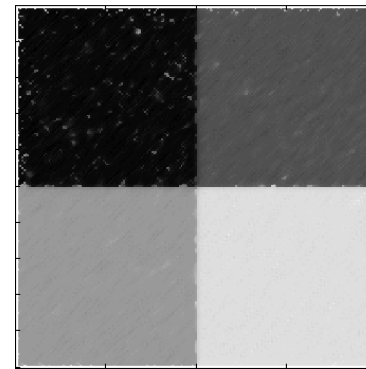
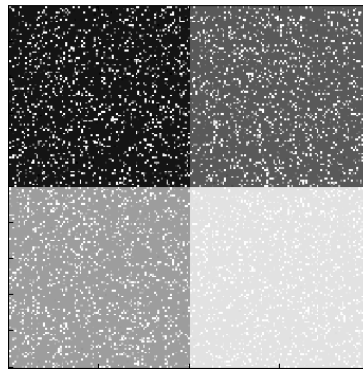
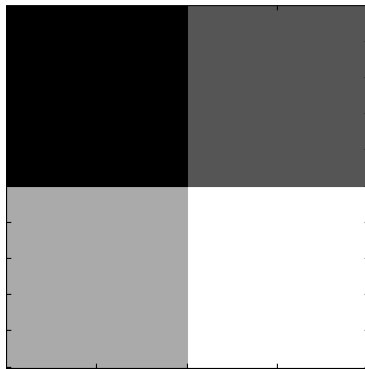
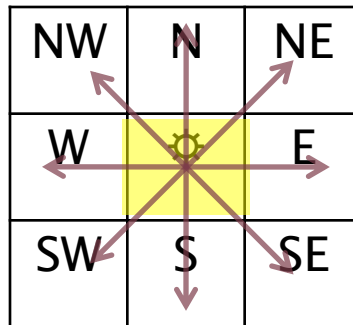
- $f = \bar{y} + k(y - \bar{y})$



# Filters – Geometric [3]

Iterative approach using neighboring pixels:

N-S  
E-W  
NW-SE  
NE-SW



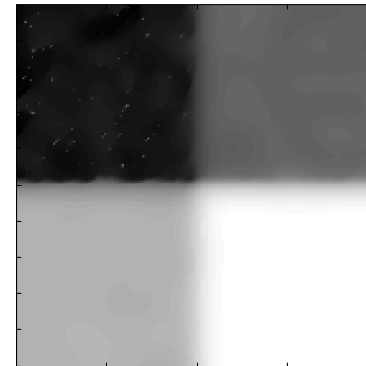
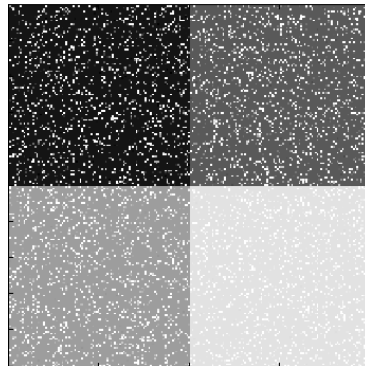
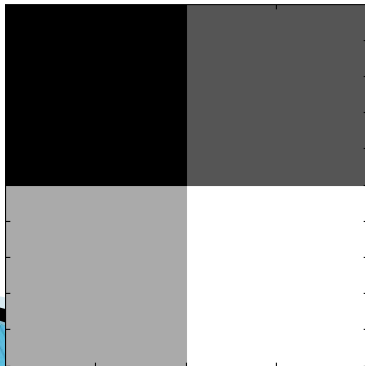


# Filters – SRAD [4]

Iterative approach based on anisotropic diffusion model

- Smooth image in homogeneous regions
- Preserve edges
- Image altered by solving a nonlinear PDE

$$\begin{cases} \frac{\partial I}{\partial t} = \operatorname{div}[c(|\nabla I|) \cdot \nabla I] \\ I(t=0) = I_0 \end{cases} \quad c(x) = \frac{1}{1 + \left(\frac{x}{k}\right)^2}$$



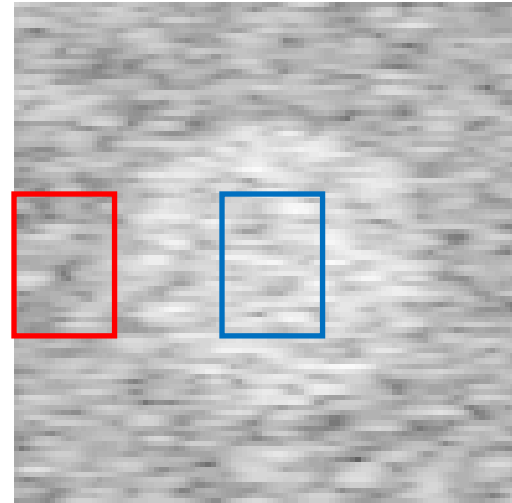
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# Quantifying Results – Contrast

- ▶ Contrast-to-Noise Ratio (CNR) [5]

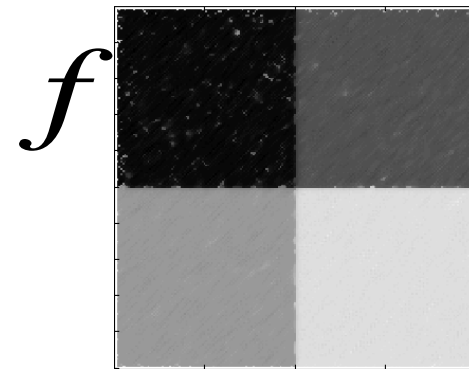
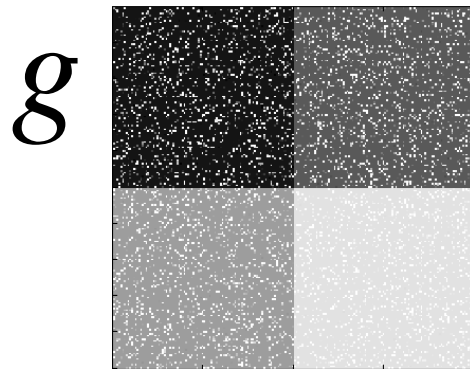
- $$CNR = \frac{|\mu_B - \mu_T|}{\sqrt{\sigma_B^2 + \sigma_T^2}}$$



# Quantifying Results – Speckle

- ▶ Comparative Signal-to-Noise Ratio (cSNR) [2]

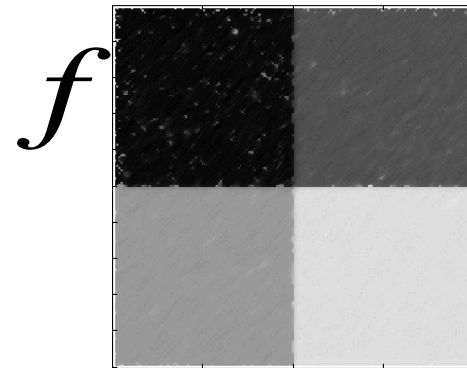
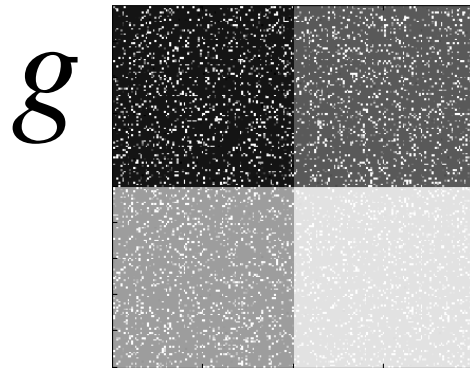
$$\circ cSNR = 10 \log_{10} \frac{\sum_{i=1}^M \sum_{j=1}^N (g_{i,j}^2 + f_{i,j}^2)}{\sum_{i=1}^M \sum_{j=1}^N (g_{i,j} - f_{i,j})^2}$$



# Quantifying Results – Overall

- ▶ Mean Squared Error (MSE) [2]

- $$MSE = \frac{1}{MN} \sum_{i=1}^M \sum_{j=1}^N (g_{i,j} - f_{i,j})^2$$



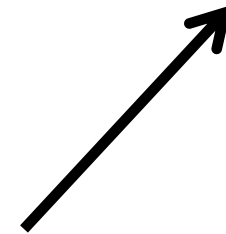
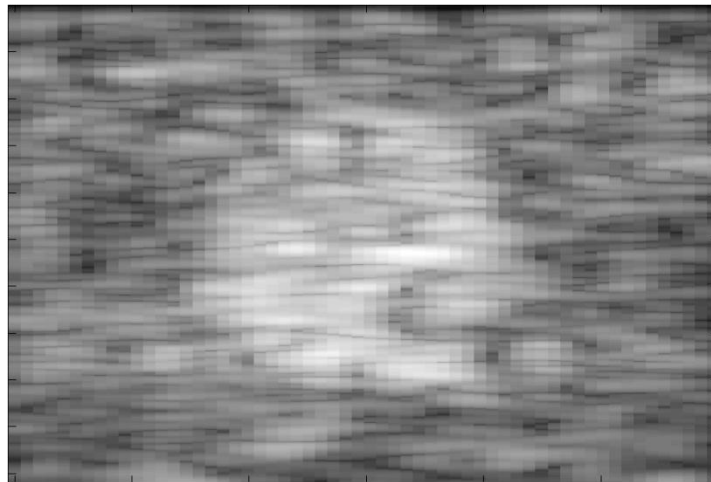
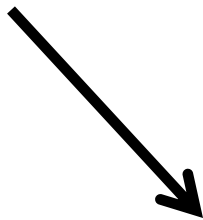
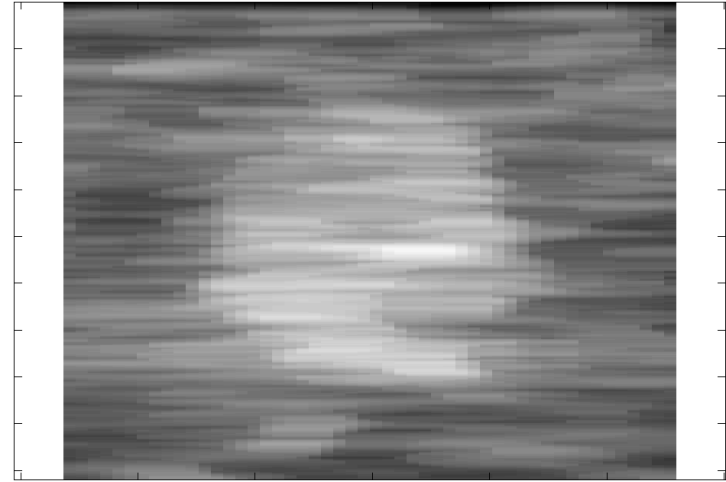
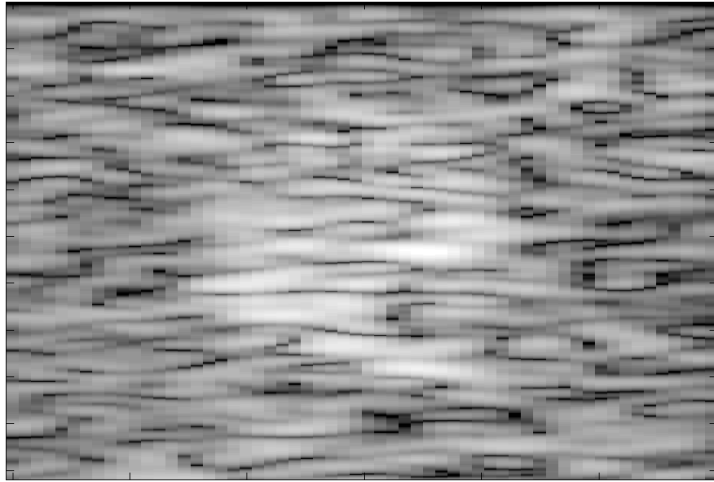
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# Simulations

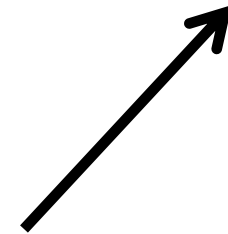
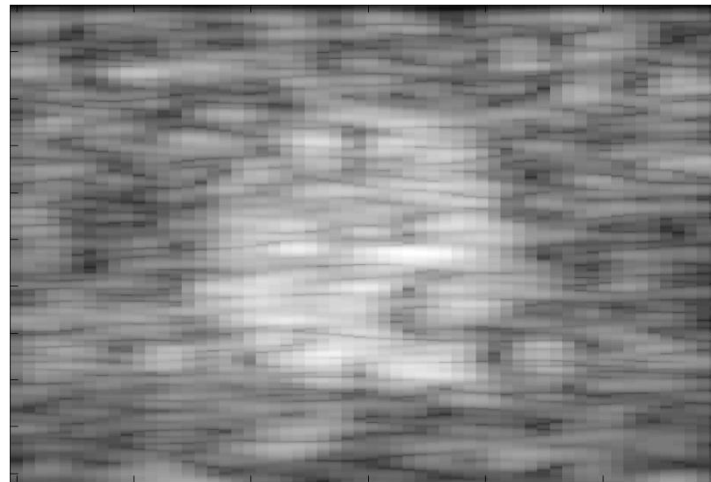
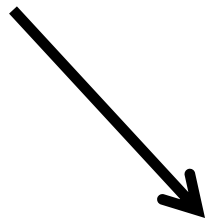
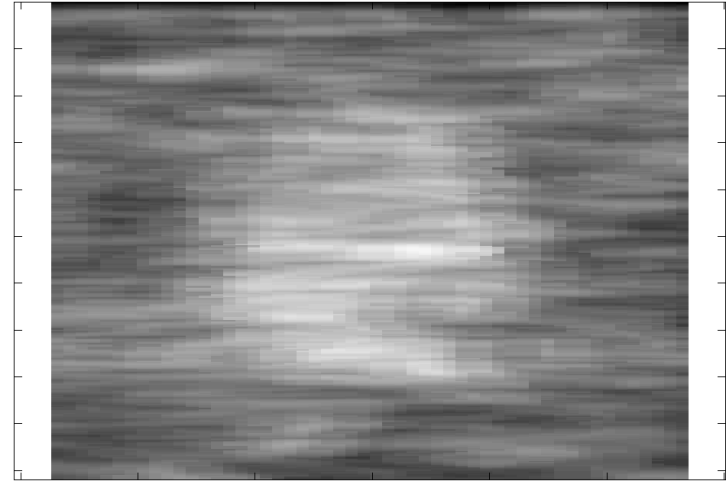
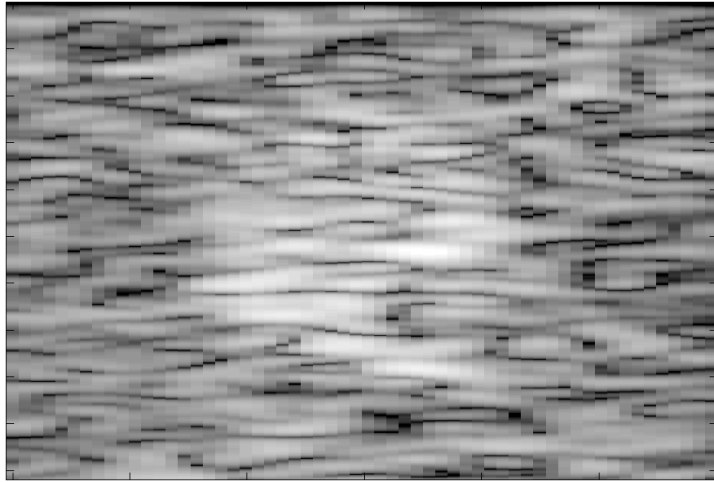
- ▶ 30 tissue-mimicking phantoms
  - Hyperechoic (+6 dB contrast)
  - 20 scatterers per resolution cell volume
- ▶ Based on real single-element transducer
  - Center frequency = 2.25 MHz
  - $f/2.66$

# Median Filtering

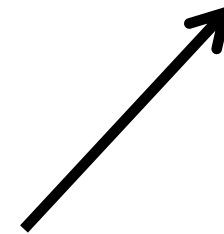
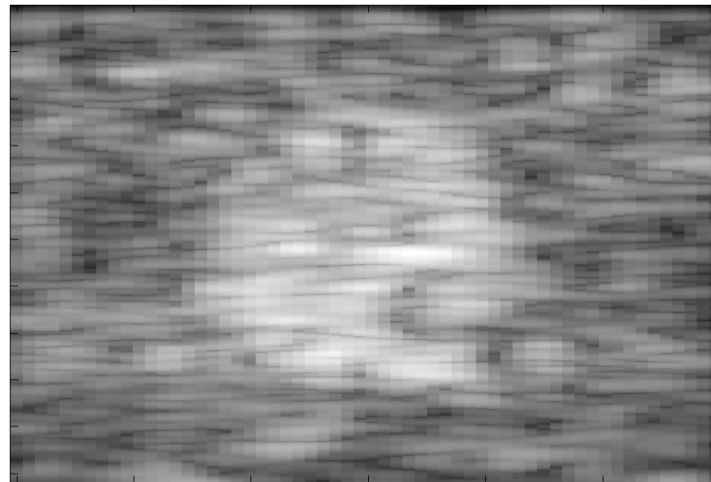
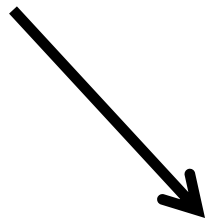
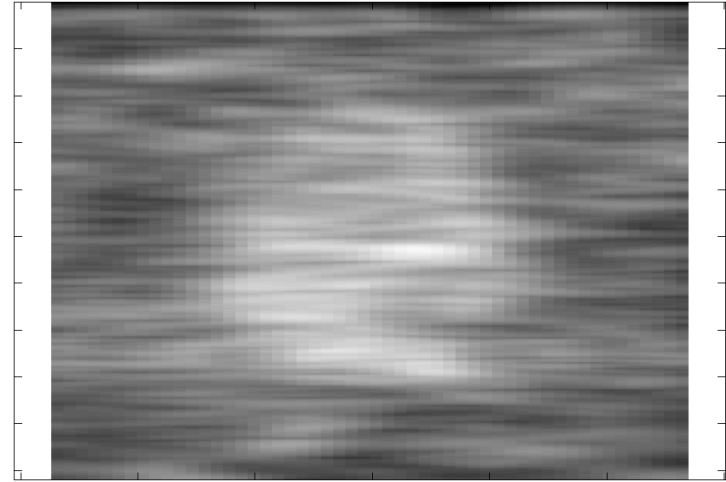
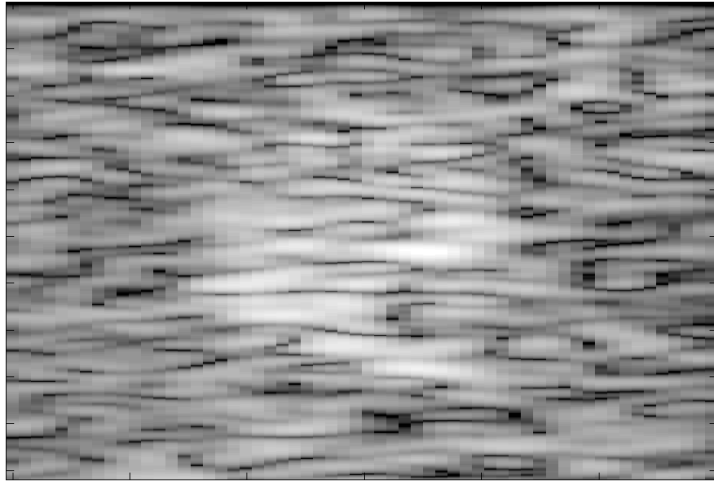




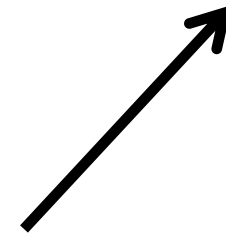
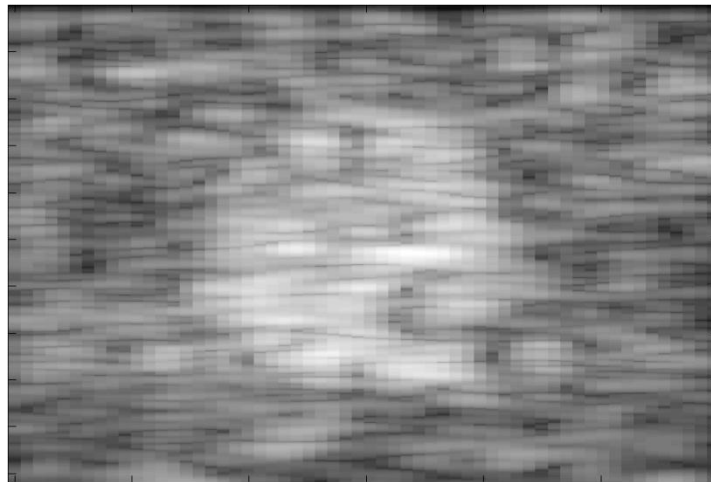
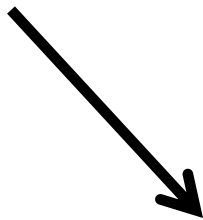
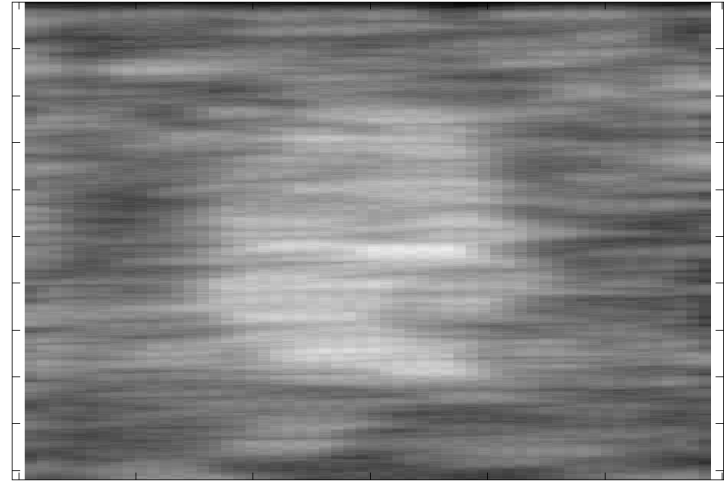
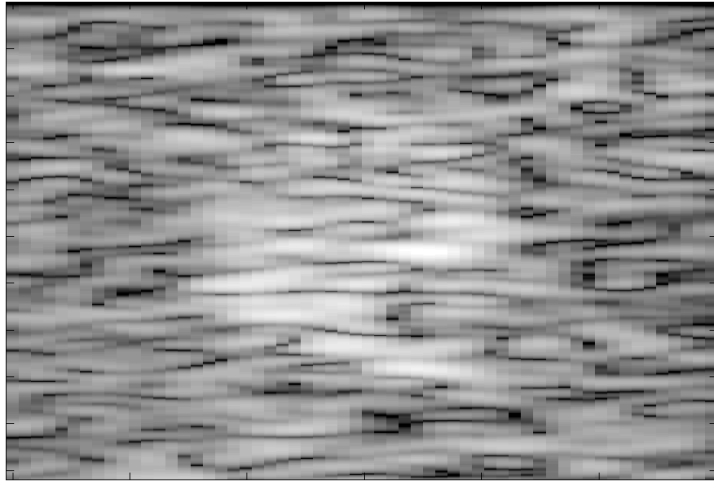
# Homogeneous Mask Area Filtering



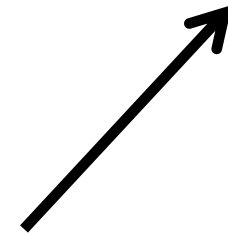
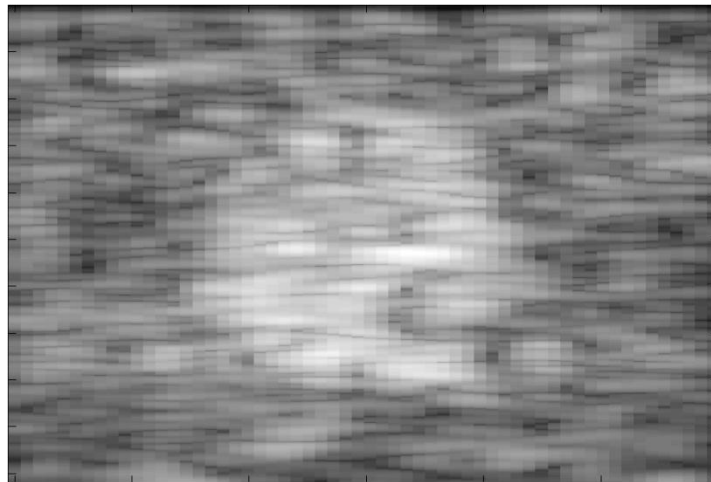
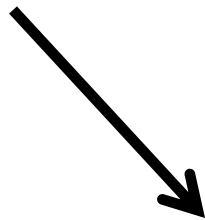
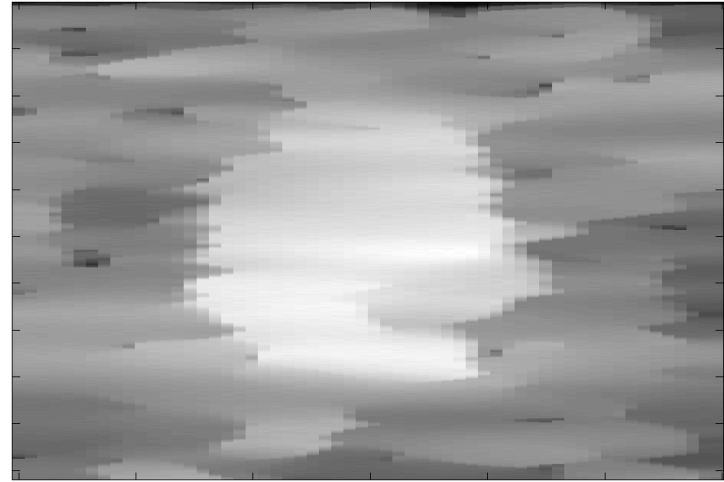
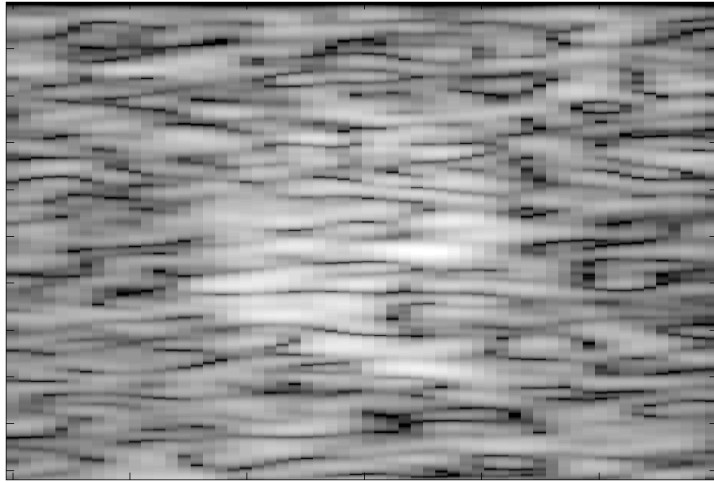
# Lee Filtering



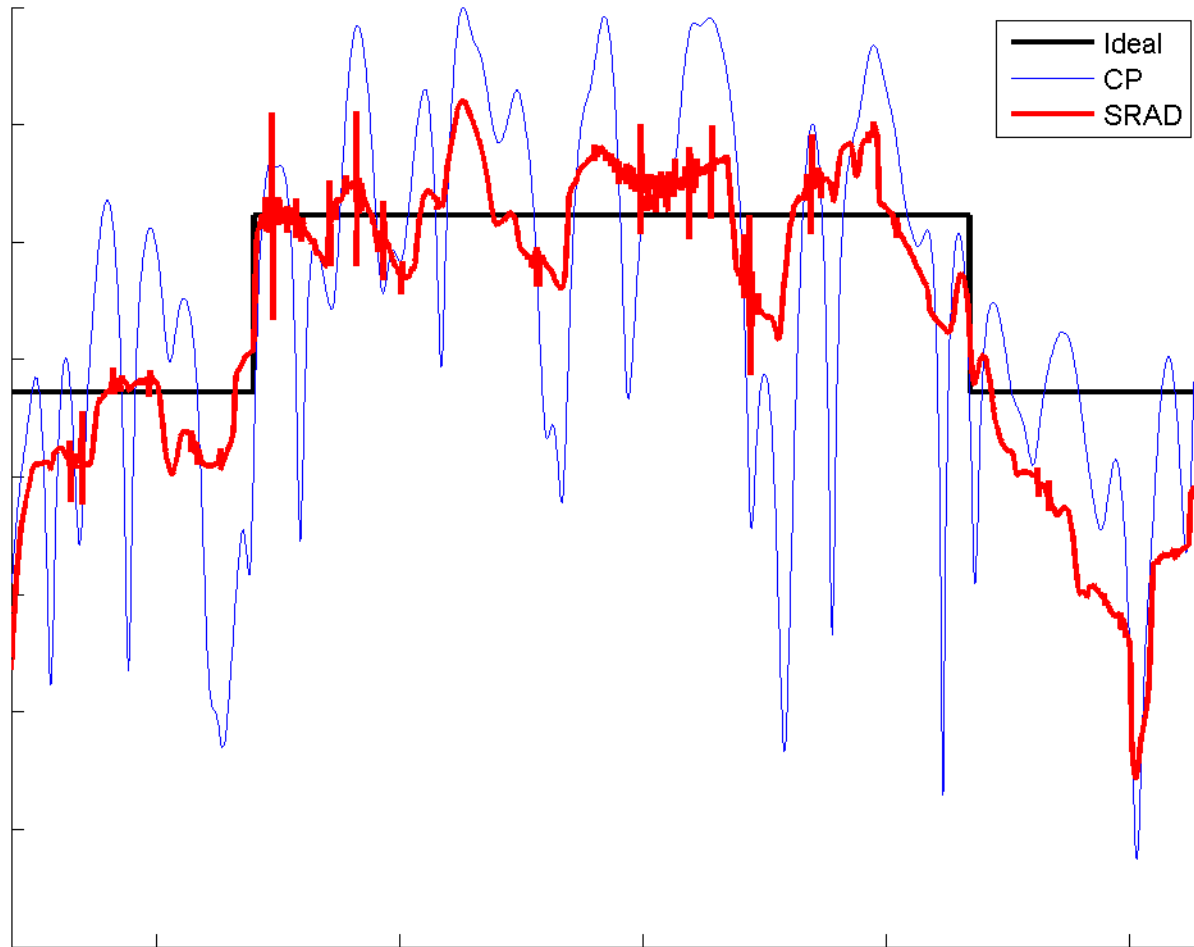
# Geometric Filtering



# SRAD

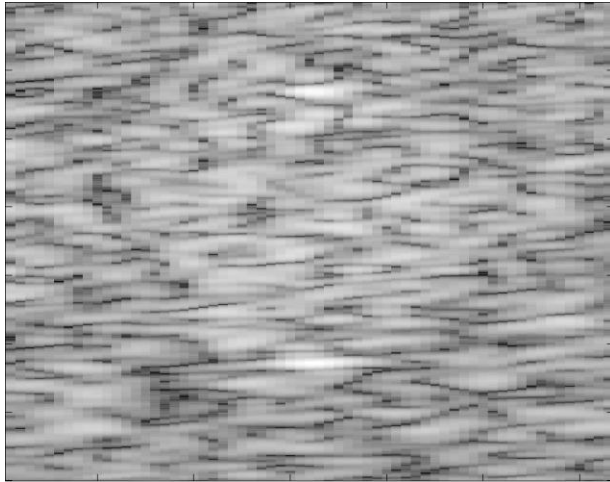


# SRAD - Axial Profile



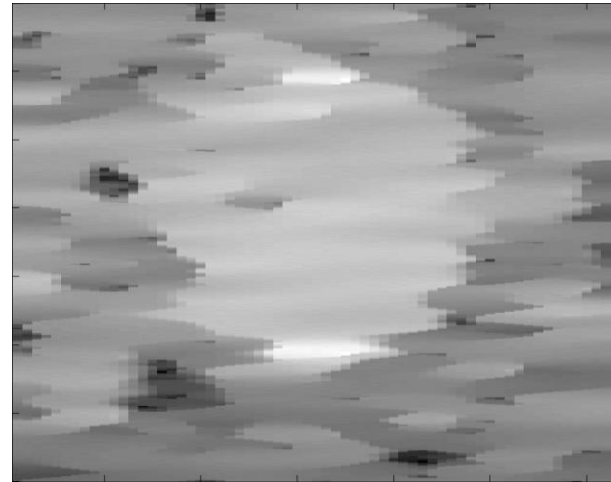
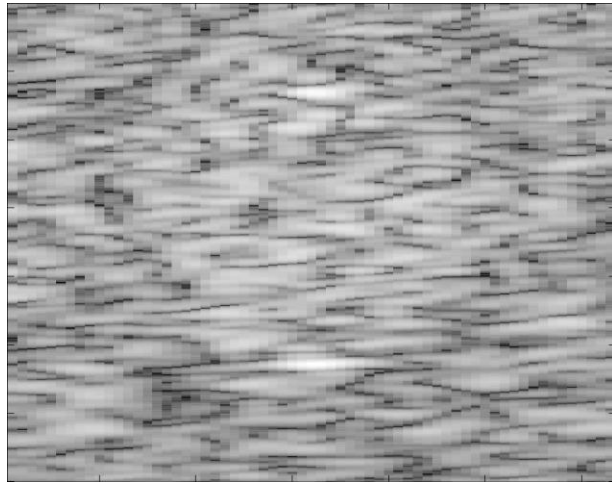
# Experimental Example - Less Contrast

CP



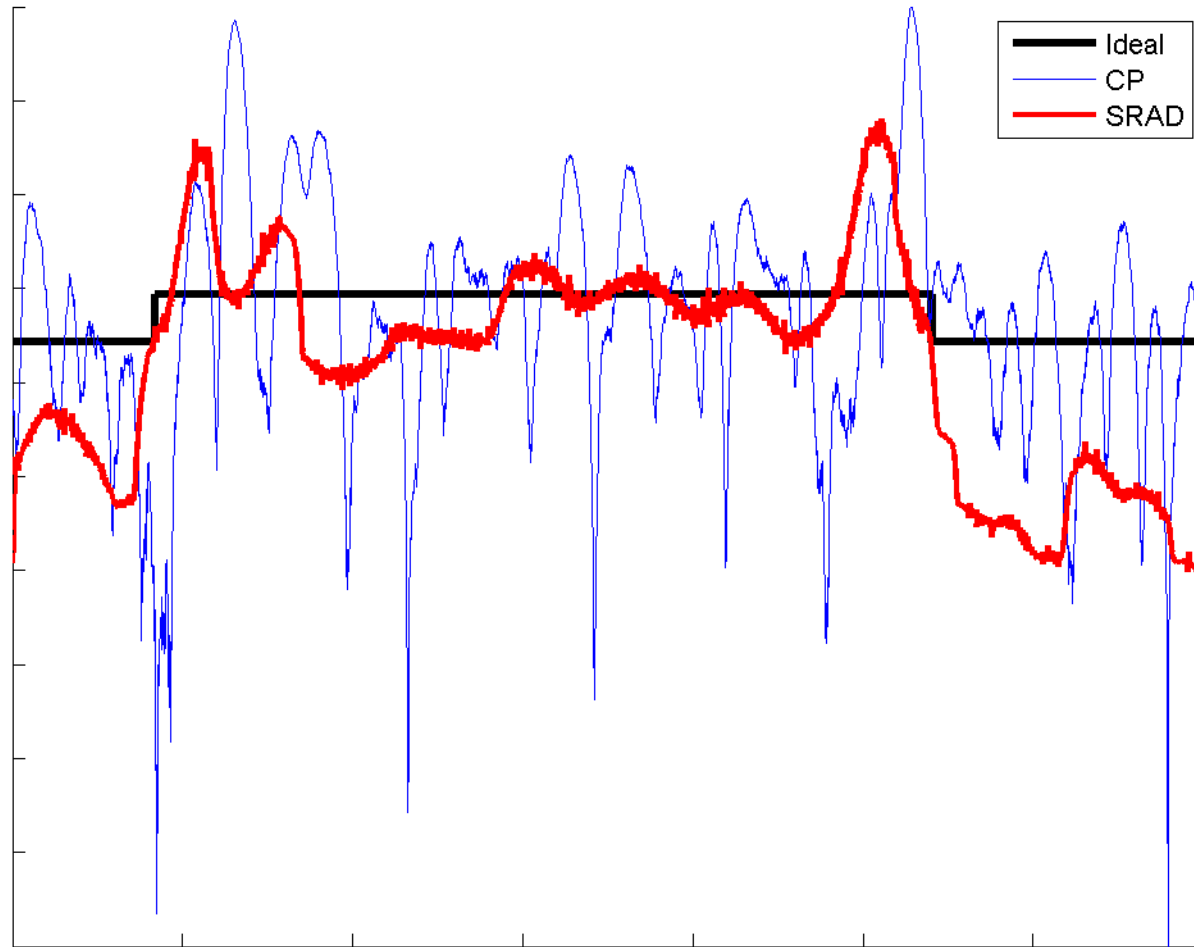
# Experimental Example - Less Contrast

CP



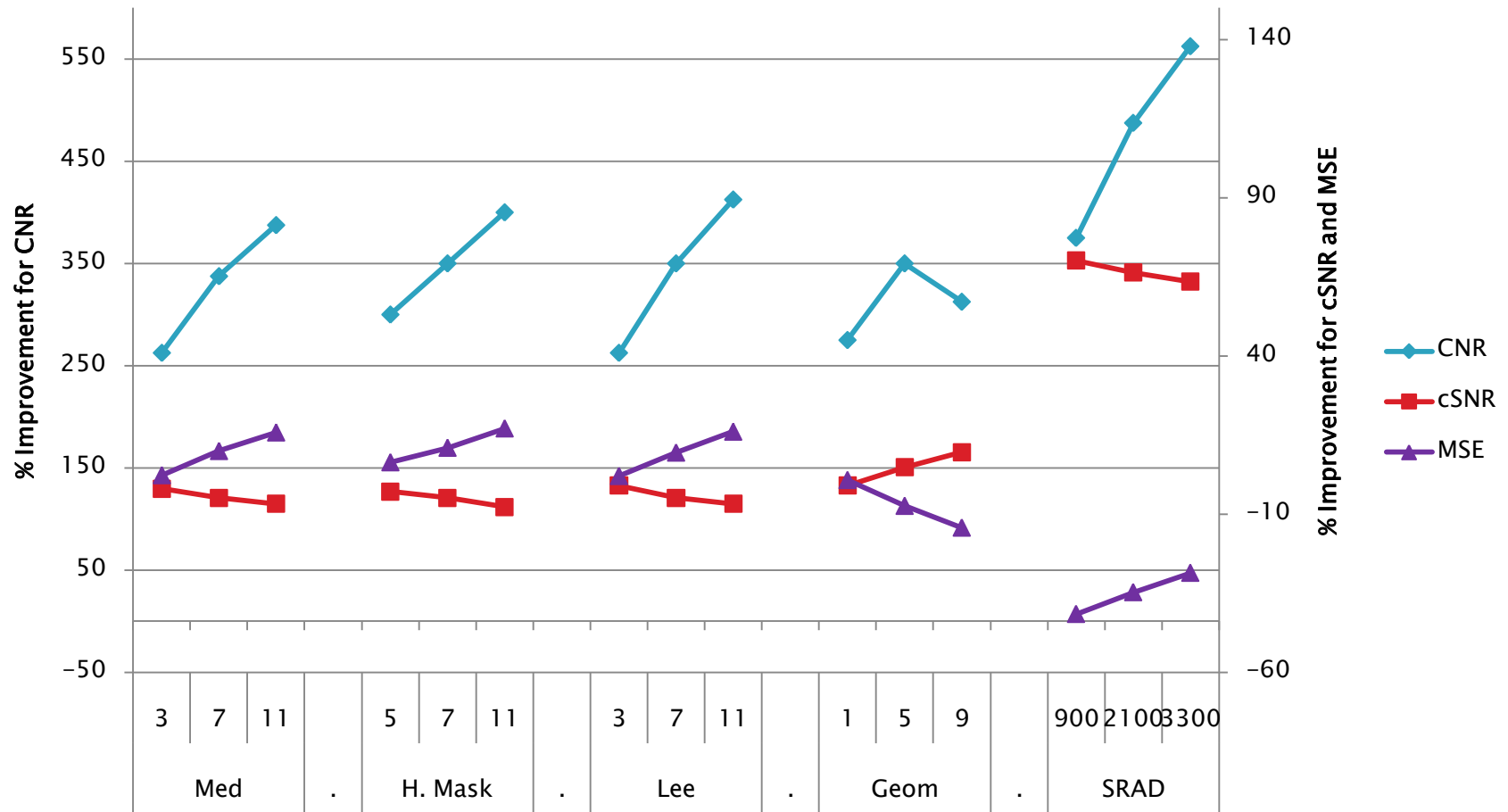
SRAD

# Experimental Example - Less Contrast Axial Profile





# Results – Percent Improvements



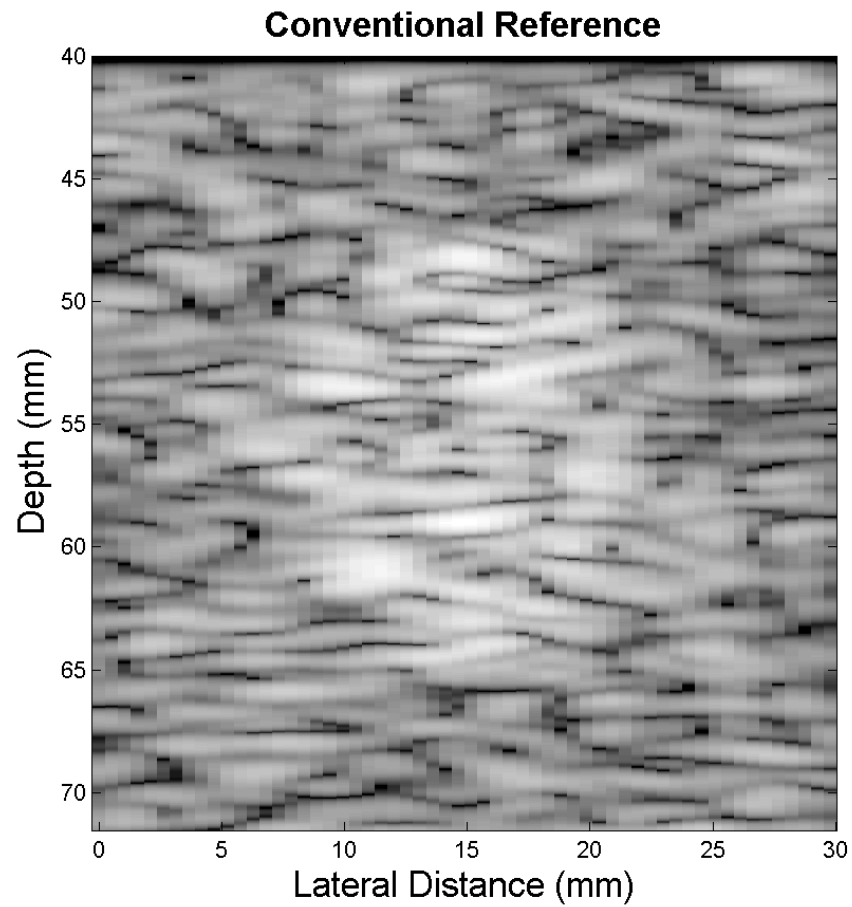
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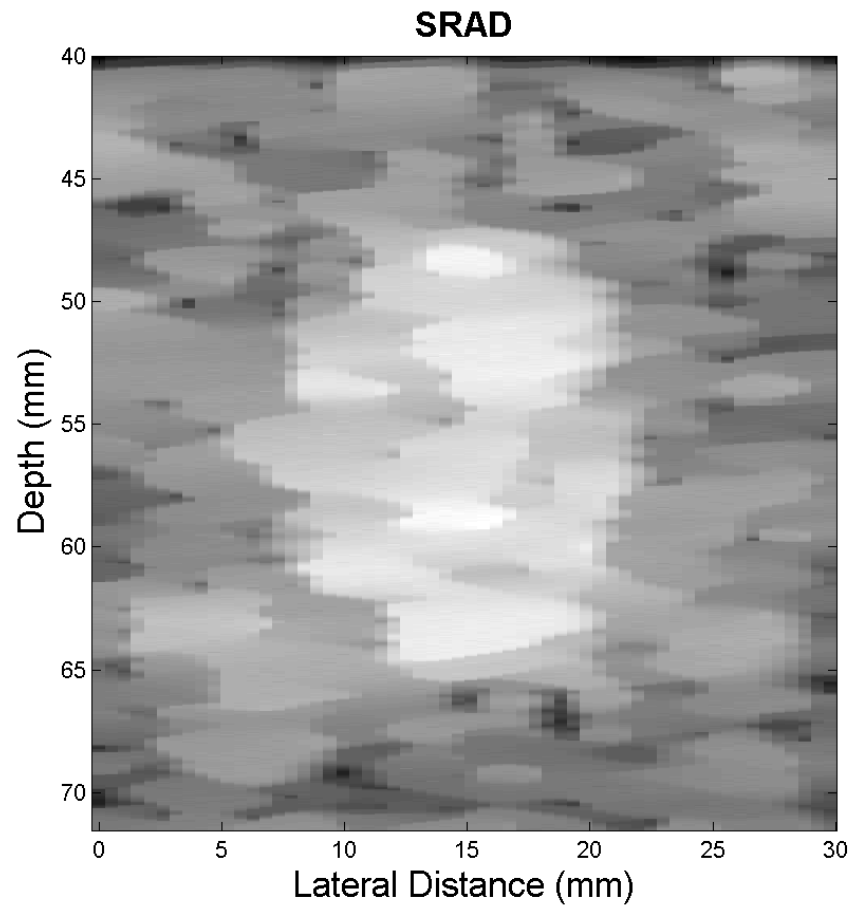
# Conclusion

- ▶ Reduce speckle and improve contrast while preserving features
- ▶ Quality of ultrasound improved
- ▶ Results & the Future

# Conclusion



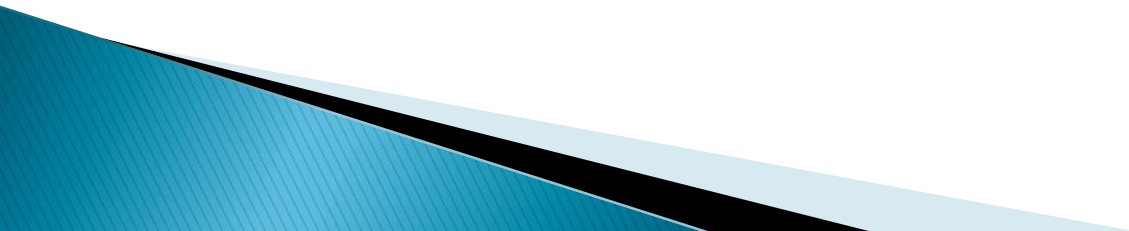
# Conclusion



# References

- [1] M. O. Ahmad and D. Sundararajan, “A fast algorithm for two-dimensional median filtering,” *IEEE Trans. Circuits and Syst.*, vol. CAS-34, no. 11, pp. 1364–1374, Nov. 1987.
- [2] C. P. Loizou, C. Christodoulou, C. S. Pattichis, R. Istepanian, M. Pantziaris, and A. Nicolaides. “Speckle reduction in ultrasound images of atherosclerotic carotid plaque,” *14<sup>th</sup> International Conference on Digital Signal Processing, 2002*, vol. 2, pp. 525–528, 2002.
- [3] L. J. Busse, T. R. Crimmins, and J. R. Fienup, “A model based approach to improve the performance of the geometric filtering speckle reduction algorithm,” *IEEE Ultrason. Symposium*, pp. 1353–1356, 1995.
- [4] Y. Yu and S. T. Acton, “Speckle reducing anisotropic diffusion,” *IEEE Trans. Image Process.*, vol. 11, no. 11, pp. 1260–1270, Nov. 2002.
- [5] M. S. Patterson and F. S. Foster. “The improvement and quantitative assessment for B-Mode images produced by an annular array / cone hybrid.” *Ultrason. Imag.*, vol. 5, no. 3, pp. 195–213, Jul. 1983.

Questions?





# Additional Information

## ▶ Patents:

- U.S. Provisional Patent Application, Ser. No. 61 / 029,479, filed Feb. 18, 2008, by Dr. Oelze, entitled “Ultrasonic Imaging Speckle Suppression and Contrast Enhancement Technique.”

## ▶ Anisotropic Diffusion

- Nonlinear PDE 
$$\begin{cases} \frac{\partial I}{\partial t} = \operatorname{div}[c(|\nabla I|) \cdot \nabla I] \\ I(t = 0) = I_0 \end{cases}$$

P. Perona and J. Malik, “Scale space and edge detection using anisotropic diffusion,” *IEEE Trans. Pattern Anal. Machine Intell.*, vol. 12, pp. 629–639, 1990.

# Additional Information

## ▶ Geometric Filtering

- $a = \text{left/top pixel}$ ,  $b = \text{center pixel}$ ,  $c = \text{right/bottom pixel}$
- if  $a \geq b+2$ ,  $b = b+1$ ;
- if  $a > b \leq c$ ,  $b = b+1$ ;
- if  $c > b \leq a$ ,  $b = b+1$ ;
- if  $c \geq b+2$ ,  $b = b+1$ ;
- if  $a \leq b-2$ ,  $b = b-1$ ;
- if  $a < b \geq c$ ,  $b = b-1$ ;
- if  $c < b \geq a$ ,  $b = b-1$ ;
- if  $c \leq b-2$ ,  $b = b-1$ ;

# Additional Information

## ▶ REC Technique

$$h_1(n) * v_1(n) = h_2(n) * v_2(n)$$

$$v_{PRE}(n) = v_{LIN}(n) * \varphi(n)$$

$$V_{PRE}(\omega) \times H_1(\omega) = V_{LIN}(\omega) \times H_2(\omega)$$

$$V_{PRE}(\omega) = V_{LIN}(\omega) \times \frac{H_2(\omega)}{H_1(\omega)} = V_{LIN}(\omega) \times \psi(\omega)$$

$$\psi(\omega) = \frac{H_1^*(\omega)}{|H_1(\omega)|^2 + |H_1(\omega)|^{-2}}$$

$$V_{PRE}(\omega) = V_{LIN}(\omega) \times H_2(\omega) \times \psi(\omega)$$

M. L. Oelze, "Bandwidth and resolution enhancement through pulse compression," *IEEE Trans. Ultrason., Ferroelectr. Freq. Contr.*, vol. 54, no. 4, p. 770, Apr 2007.