

# Autonomous Vehicle Navigation Using Stereoscopic Imaging

Senior Capstone Project  
Final Presentation

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Bradley University

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## Presentation Outline

- Project Summary
- Previous Work
- Stereoscopic Imaging Overview
- Detailed Description
  - System Block Diagram
  - Subsystems
  - Modes of Operation
- Results
- Suggestions for Future Work

## Project Overview

- The objective of this project is to develop a vehicle that can navigate autonomously through a terrain of obstacles.
- Utilizes Stereoscopic Imaging
- Two Modes of Operation
  - Calibration Mode
  - Navigation Mode

## Previous Work

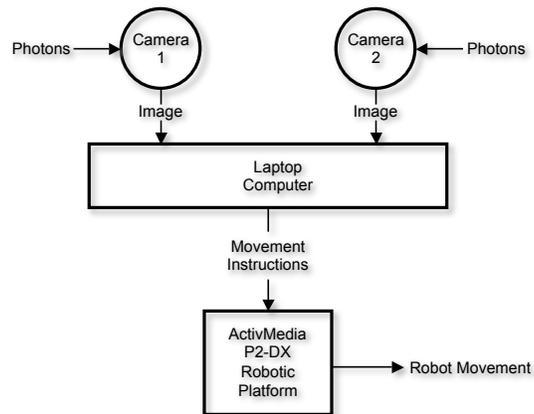
- Stereoscopic Imaging
  - Bradley Rover (Steve Goggins, Rob Scherbinski, and Pete Lange, 2005)
  - T-bird (Arik Brooks and Nick Patrick, 2004)
  - BirdTrak (Brian Crombie and Matt Zivney, 2003)
- ActivMedia P2-DX Robotic Platform
  - MapBot (Stephanie Luft, 2006)
  - GuideBot (Dan Leach and John Hathaway, 2005)

## Stereoscopic Imaging

- Two cameras a known distance apart
  - Side by side
  - One on top of the other
- Allows 3-D information to be extracted
- Currently being used on the Mars rovers Spirit and Opportunity

## Detailed Description

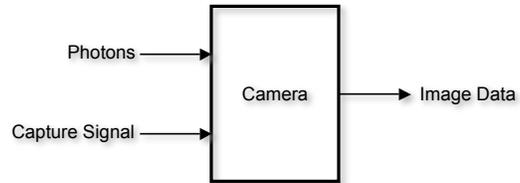
## System Block Diagram



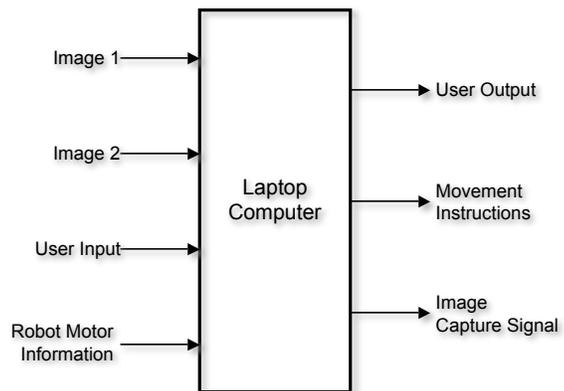
## Subsystems

- Cameras
- Laptop and Software
- Robotic Platform

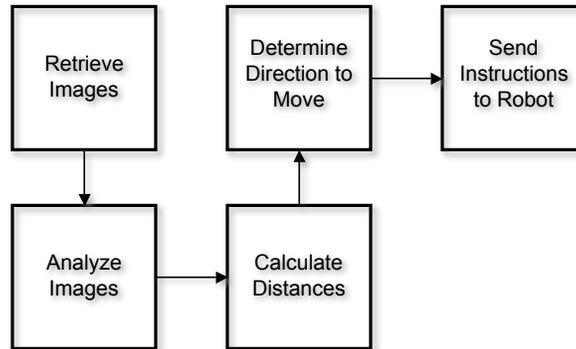
# Cameras



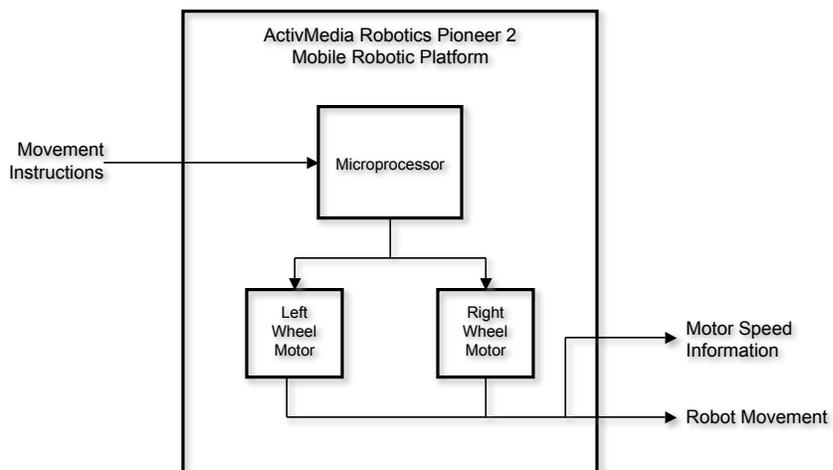
# Laptop



# Software



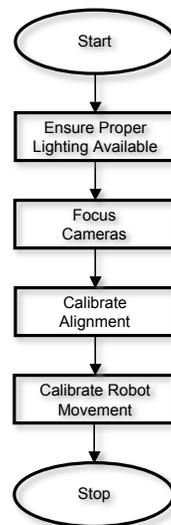
# Robotic Platform



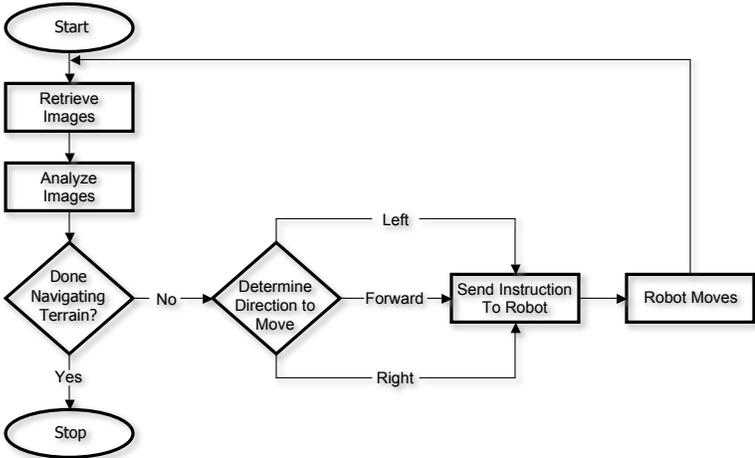
# Modes of Operation

- Calibration Mode
  - Used to calibrate cameras and robot movement
- Navigation Mode
  - Main mode of operation where terrain navigation takes place

## Calibration Mode



# Navigation Mode



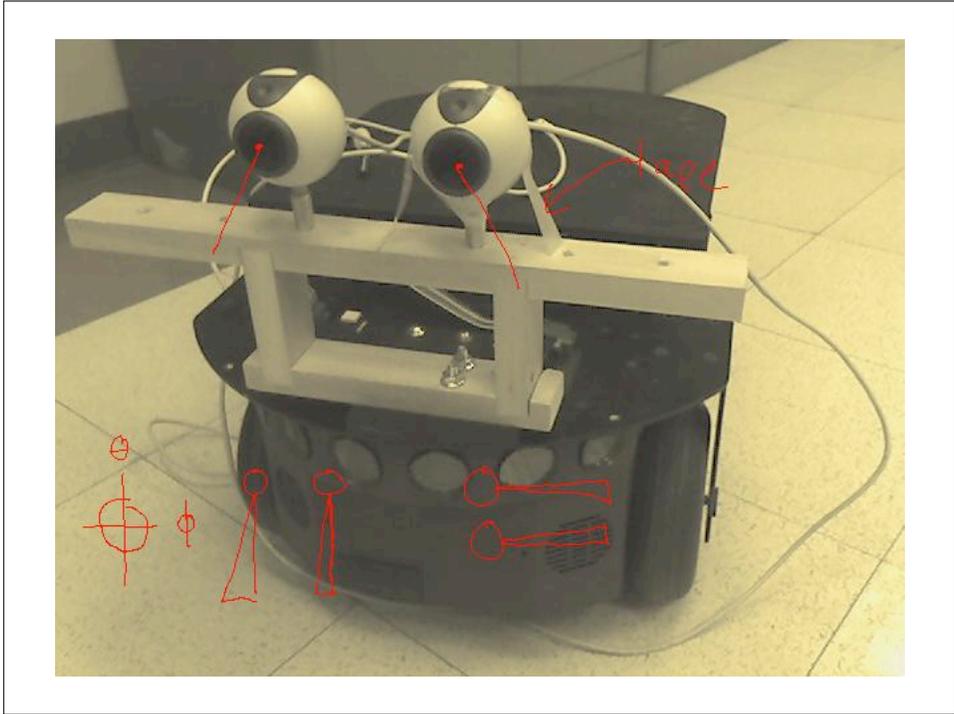
# Results

## Camera Lighting Testing



## Dorgem

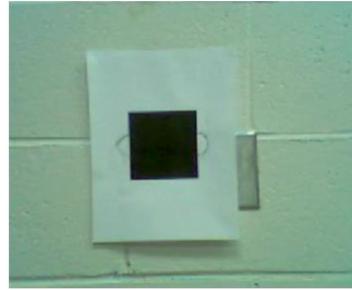
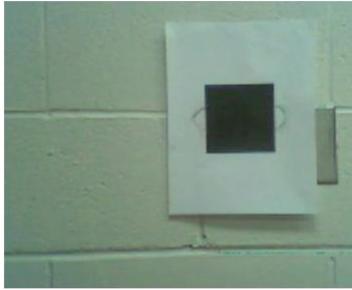
- Dr. Malinowski introduced us to Dorgem
- Runs a web server
- Allows greater control than Matlab



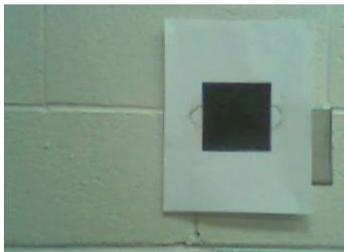
# Camera Mount Testing



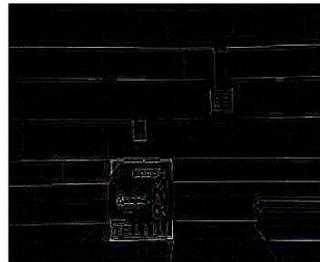
## Camera Mount Testing



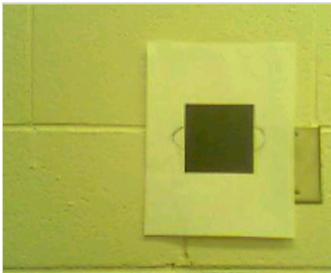
## Camera Mount Testing



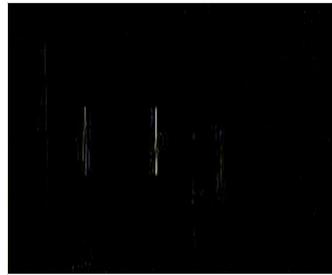
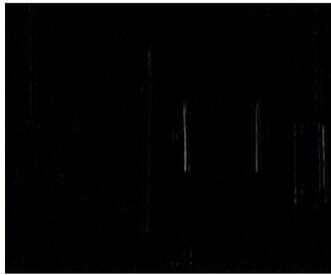
## Basic Edge Detection


$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

## Advanced Edge Detection

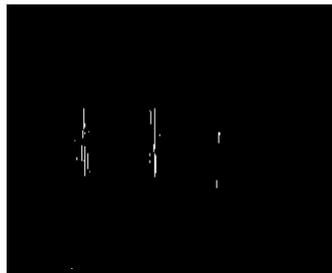


## Advanced Edge Detection

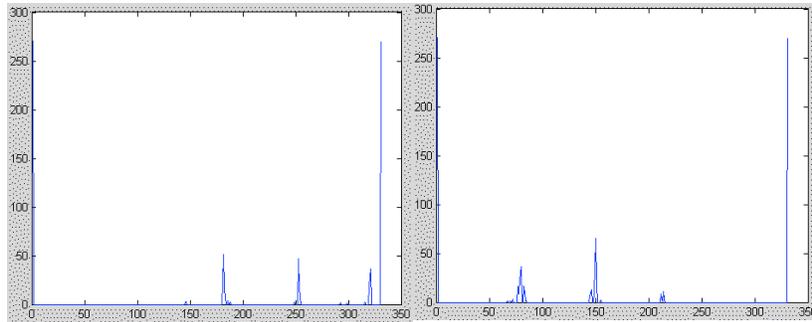


-1 2 -1  
-1 2 -1  
-1 2 -1

## Advanced Edge Detection

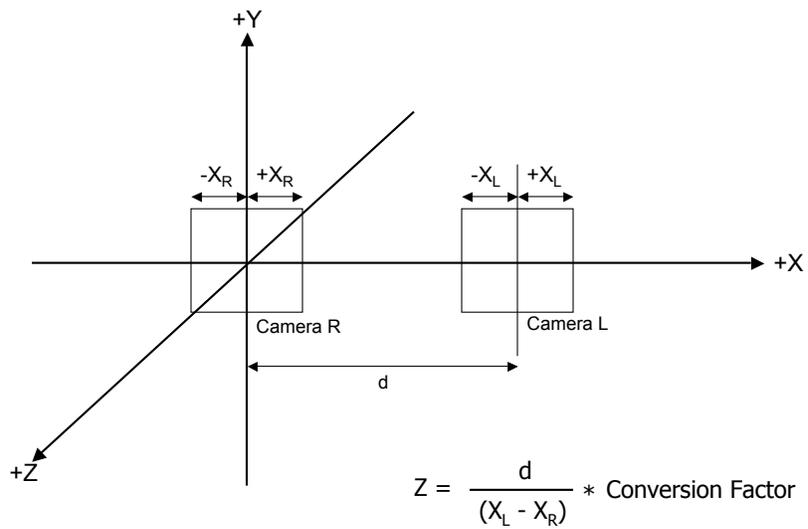


# Advanced Edge Detection



# Distance Calculations

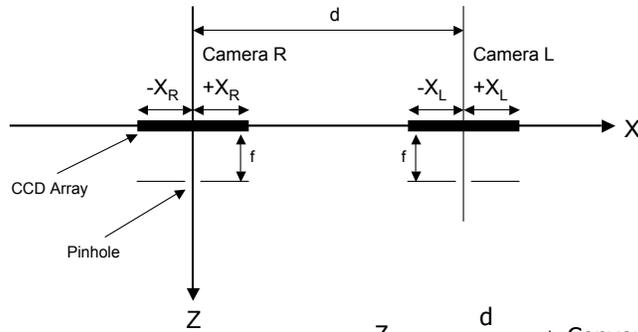
Pinhole Model



# Distance Calculations

Pinhole Model

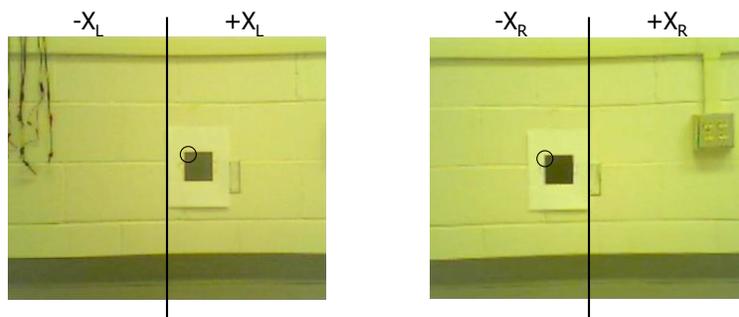
Bird's Eye View



$$Z = \frac{d}{(X_L - X_R)} * \text{Conversion Factor}$$

# Distance Calculations

Conversion Factor Experiment



$$\begin{aligned} Z &= 2.0 \text{ m} \\ d &= 0.10 \text{ m} \\ X_L &= 21 \text{ and } X_R = -43 \end{aligned}$$

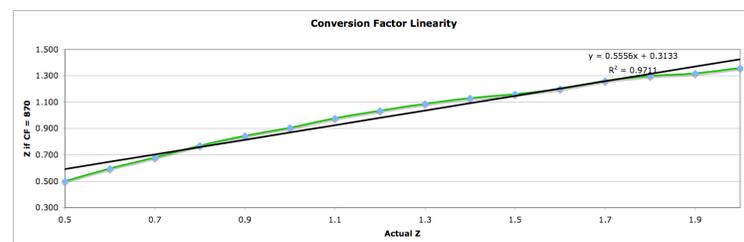
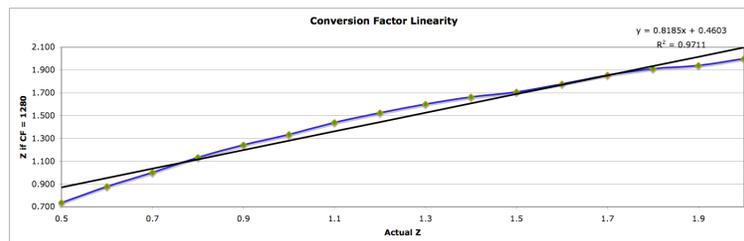
# Distance Calculations

## Conversion Factor Experiment

Distance From Robot (m)	Xleft (pixels)	Xright (pixels)	XL (pixels)	XR (pixels)	XL - XR (pixels)	d (m)	Conversion Factor (pixels)
2.0	186	122	21	-43	64	0.10	<b>1280</b>
1.9	171	105	6	-60	66	0.10	<b>1254</b>
1.8	190	123	25	-42	67	0.10	<b>1206</b>
1.7	188	119	23	-46	69	0.10	<b>1173</b>
1.6	181	109	16	-56	72	0.10	<b>1152</b>
1.5	169	94	4	-71	75	0.10	<b>1125</b>
1.4	179	102	14	-63	77	0.10	<b>1078</b>
1.3	182	102	17	-63	80	0.10	<b>1040</b>
1.2	178	94	13	-71	84	0.10	<b>1008</b>
1.1	182	93	17	-72	89	0.10	<b>979</b>
1.0	179	83	14	-82	96	0.10	<b>960</b>
0.9	184	81	19	-84	103	0.10	<b>927</b>
0.8	183	70	18	-95	113	0.10	<b>904</b>
0.7	188	60	23	-105	128	0.10	<b>896</b>
0.6	188	42	23	-123	146	0.10	<b>876</b>
0.5	184	10	19	-155	174	0.10	<b>870</b>

# Distance Calculations

## Conversion Factor Experiment

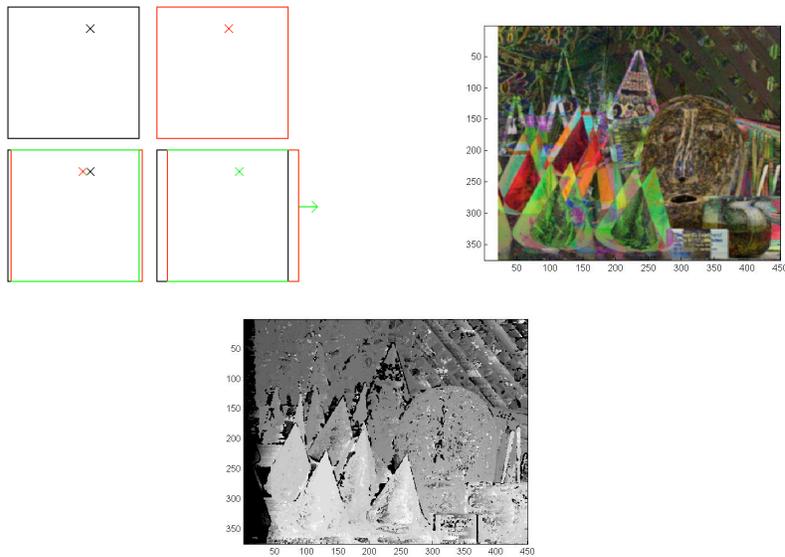


# Distance Calculations

## Conversion Factor Experiment

Z (m) Actual	Z (m) CF = 1	Z (m) CF = 870	Z (m) CF = 1280	Z (m) CF = 1000
2.0	0.00156	1.359	2.000	1.563
1.9	0.00152	1.318	1.939	1.515
1.8	0.00149	1.299	1.910	1.493
1.7	0.00145	1.261	1.855	1.449
1.6	0.00139	1.201	1.778	1.389
1.5	0.00133	1.160	1.707	1.333
1.4	0.00130	1.130	1.662	1.299
1.3	0.00125	1.088	1.600	1.250
1.2	0.00119	1.036	1.524	1.190
1.1	0.00112	0.978	1.438	1.124
1.0	0.00104	0.906	1.333	1.042
0.9	0.00097	0.845	1.243	0.971
0.8	0.00088	0.770	1.133	0.885
0.7	0.00078	0.680	1.000	0.781
0.6	0.00068	0.596	0.877	0.685
0.5	0.00057	0.500	0.736	0.575
<b>Range</b>	<b>0.00099</b>	<b>0.85938</b>	<b>1.26437</b>	<b>0.988</b>

# Color Correlation



## Suggestions For Future Work

- Obtain and implement high end cameras
- Develop object location software
- Develop calibration GUI
- Integrate software with robot movement

## Questions

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