

Design and Simulation of Orthogonal Frequency Division Multiplexing (OFDM) Signaling

Final Report

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Abstract:

A MATLAB program has been written to investigate Orthogonal Frequency Division Multiplexing (OFDM) communication systems. This program is valuable for future researchers simulating systems that are too theoretically complex to analyze. Single-carrier QAM and multi-carrier OFDM are compared to demonstrate the strength of OFDM in multipath channels. Two graphical user interface demonstrations show some of the basic concepts of OFDM.

Introduction

The Electrical Engineering Senior Capstone Project is intended to give each student experience in completing a sophisticated design project that spans most of the senior year. Planning, management of time, allocation of responsibility, documentation, and presentation of the results are integrated with the technical design task. The students work with one or two faculty advisors who have expertise in the project research area. The student is fully responsible for the design project, with the advisor(s) acting as guide and mentor. Each student is expected to work an eight-hour lab period each week from October through May.

A common problem found in high-speed communication is inter-symbol interference (ISI). ISI occurs when a transmission interferes with itself and the receiver cannot decode the transmission correctly. For example, in a wireless communication system such as that shown in Figure 1, the same transmission is sent in all directions.

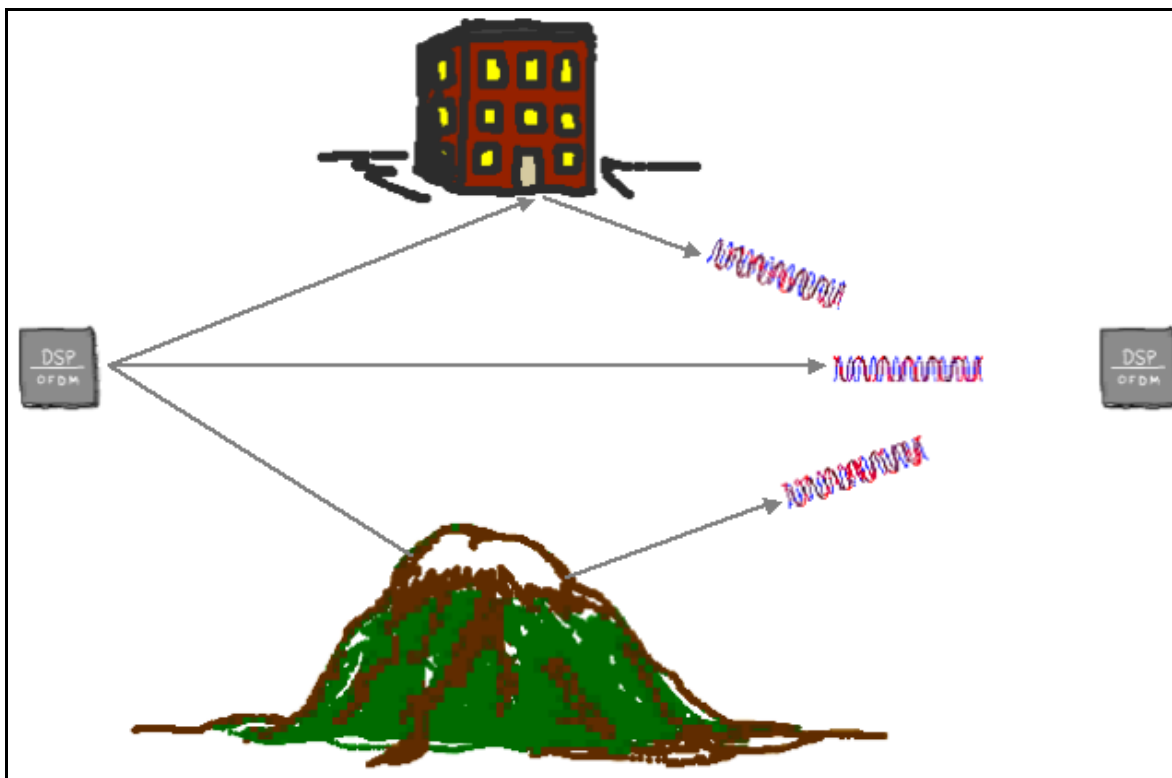


Figure 1: Multipath Demonstration

Because the signal reflects from large objects such as mountains or buildings, the receiver sees more than one copy of the signal. In communication terminology, this is called multipath. Since the indirect paths take more time to travel to the receiver, the delayed copies of the signal interfere with the direct signal, causing ISI.

Theory

This project will focus on Orthogonal Frequency Division Multiplexing (OFDM) research and simulation. OFDM is especially suitable for high-speed communication due to its resistance to ISI. As communication systems increase their information transfer speed, the time for each transmission necessarily becomes shorter. Since the delay time caused by multipath remains constant, ISI becomes a limitation in high-data-rate communication [1]. OFDM avoids this problem by sending many low speed transmissions simultaneously. For example, Figure 2 shows two ways to transmit the same four pieces of binary data.

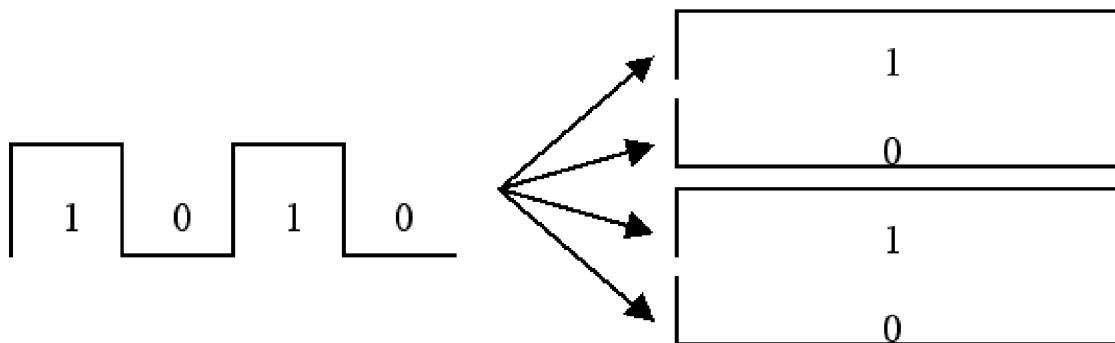


Figure 2: Traditional vs. OFDM Communication

Suppose that this transmission takes four seconds. Then, each piece of data in the left picture has a duration of one second. On the other hand, OFDM would send the four pieces simultaneously as shown on the right. In this case, each piece of data has a duration of four seconds. This longer

duration leads to fewer problems with ISI. Another reason to consider OFDM is low-complexity implementation for high-speed systems compared to traditional single carrier techniques [2].

Significance

With the rapid growth of digital communication in recent years, the need for high-speed data transmission has increased. New multicarrier modulation techniques such as OFDM are currently being implemented to keep up with the demand for more communication capacity. Multicarrier communication systems “were first conceived and implemented in the 1960s, but it was not until their all-digital implementation with the FFT that their attractive features were unraveled and sparked widespread interest for adoption in various single-user and multiple access (MA) communication standards” [2]. The processing power of modern digital signal processors has increased to a point where OFDM has become feasible and economical. Examining the patents, journal articles, and books available on OFDM, it is clear that this technique will have an impact on the future of communication. See the references section (starting on page 21) for a condensed bibliography and list of patents related to this topic. Since many communication systems being developed use OFDM, it is a worthwhile research topic. Some examples of current applications using OFDM include GSTN (General Switched Telephone Network), Cellular radio, DSL & ADSL modems, DAB (Digital Audio Broadcasting) radio, DVB-T (Terrestrial Digital Video Broadcasting), HDTV broadcasting, HYPERLAN/2 (High Performance Local Area Network standard), and the wireless networking standard IEEE 802.11 [1] [3] [4].

Simulation Design

This project consists of research and simulation of an OFDM communication system.

Figure 3 shows a simplified flowchart of the MATLAB simulation code.

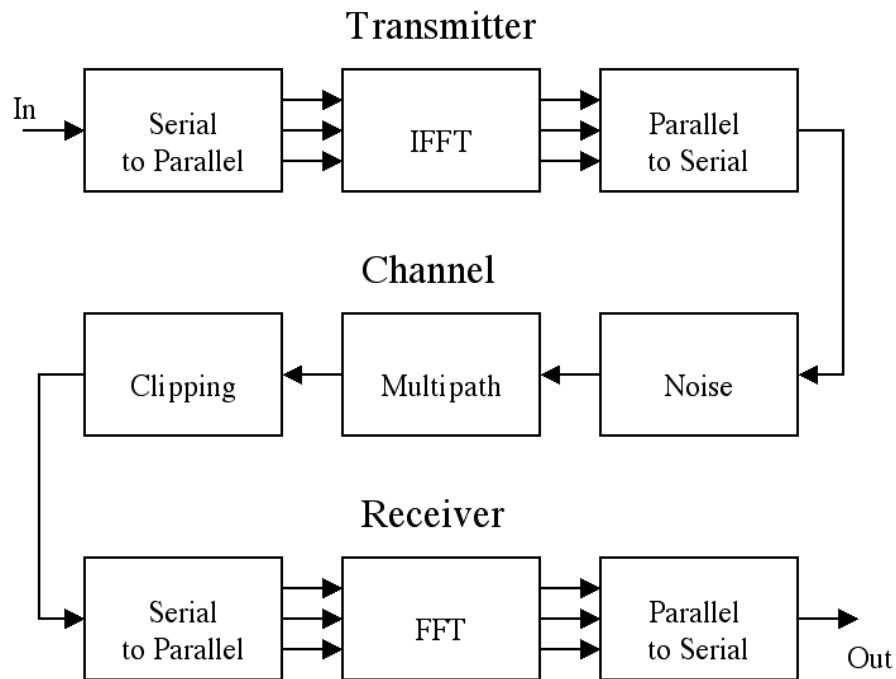


Figure 3: OFDM Simulation Flowchart

The transmitter first converts the input data from a serial stream to parallel sets. Each set of data contains one symbol, S_i , for each subcarrier. For example, a set of four data would be $[S_0 S_1 S_2 S_3]$. Before performing the Inverse Fast Fourier Transform (IFFT), this example data set is arranged on the horizontal axis in the frequency domain as shown in Figure 4.

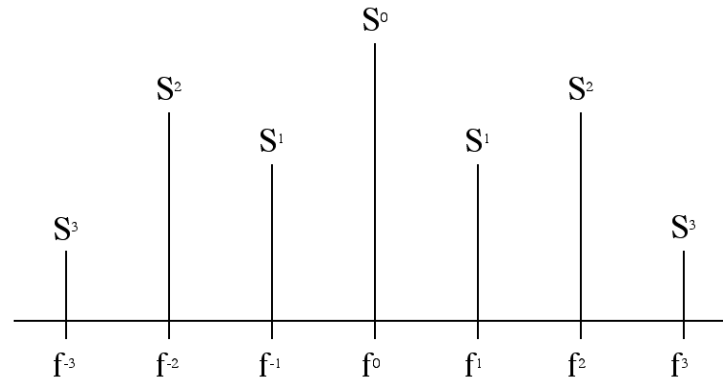


Figure 4: Frequency Domain Distribution of Symbols

This symmetrical arrangement about the vertical axis is necessary for using the IFFT to manipulate this data. An inverse Fourier transform converts the frequency domain data set into samples of the corresponding time domain representation of this data. Specifically, the IFFT is useful for OFDM because it generates samples of a waveform with frequency components satisfying orthogonality conditions. Then, the parallel to serial block creates the OFDM signal by sequentially outputting the time domain samples.

The channel simulation allows examination of common wireless channel characteristics such as noise, multipath, and clipping [5]. By adding random data to the transmitted signal, simple noise is simulated. Multipath simulation involves adding attenuated and delayed copies of the transmitted signal to the original. This simulates the problem in wireless communication when the signal propagates on many paths. For example, a receiver may see a signal via a direct path as well as a path that bounces off a building. Finally, clipping simulates the problem of amplifier saturation. This addresses a practical implementation problem in OFDM where the peak to average power ratio is high.

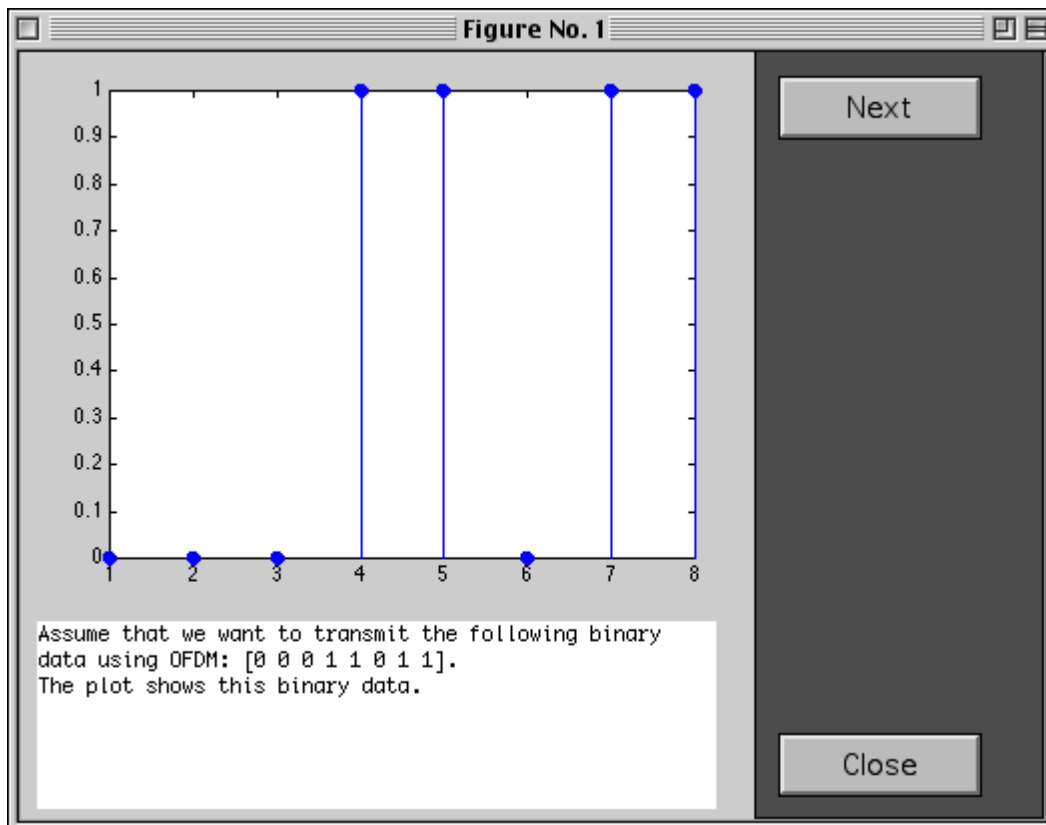
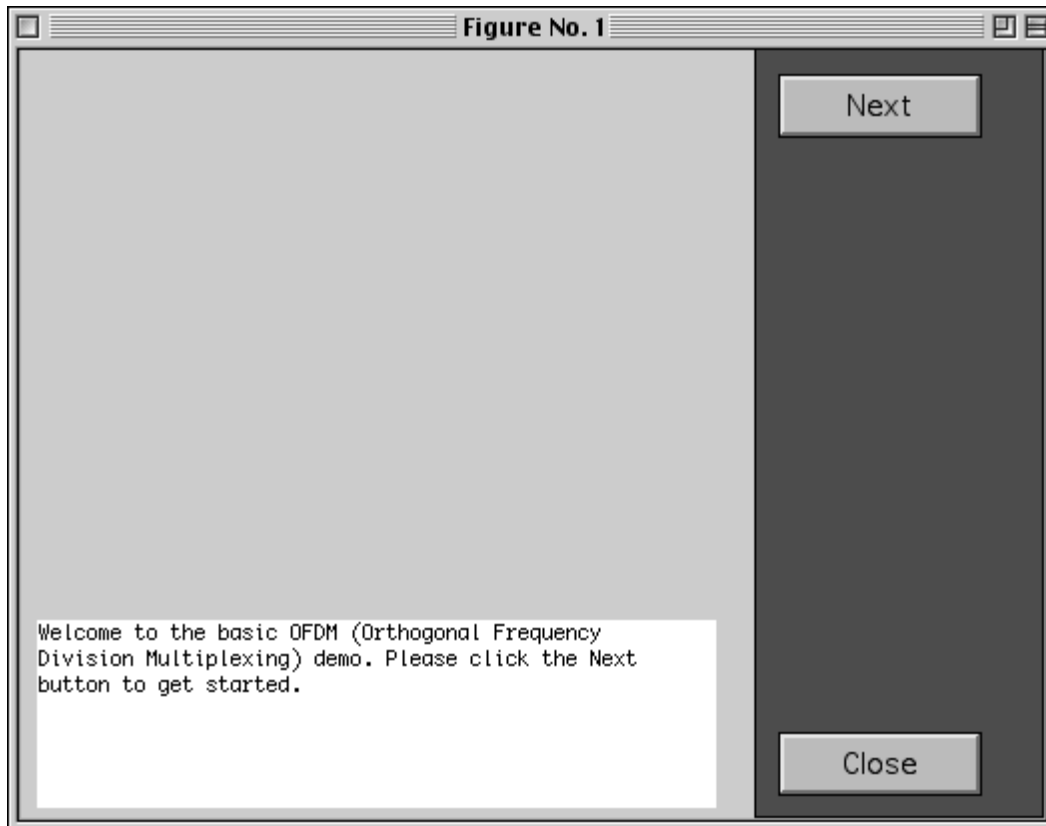
The receiver performs the inverse of the transmitter. First, the OFDM data are split from a serial stream into parallel sets. The Fast Fourier Transform (FFT) converts the time domain samples back into a frequency domain representation. The magnitudes of the frequency

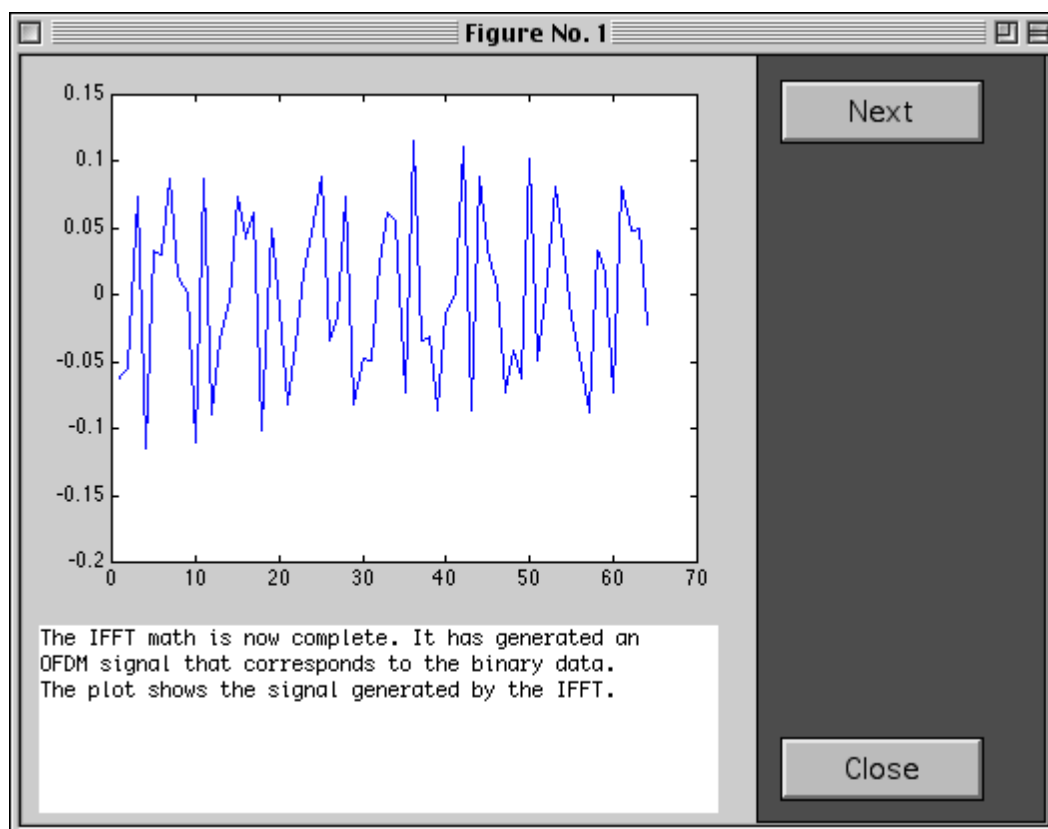
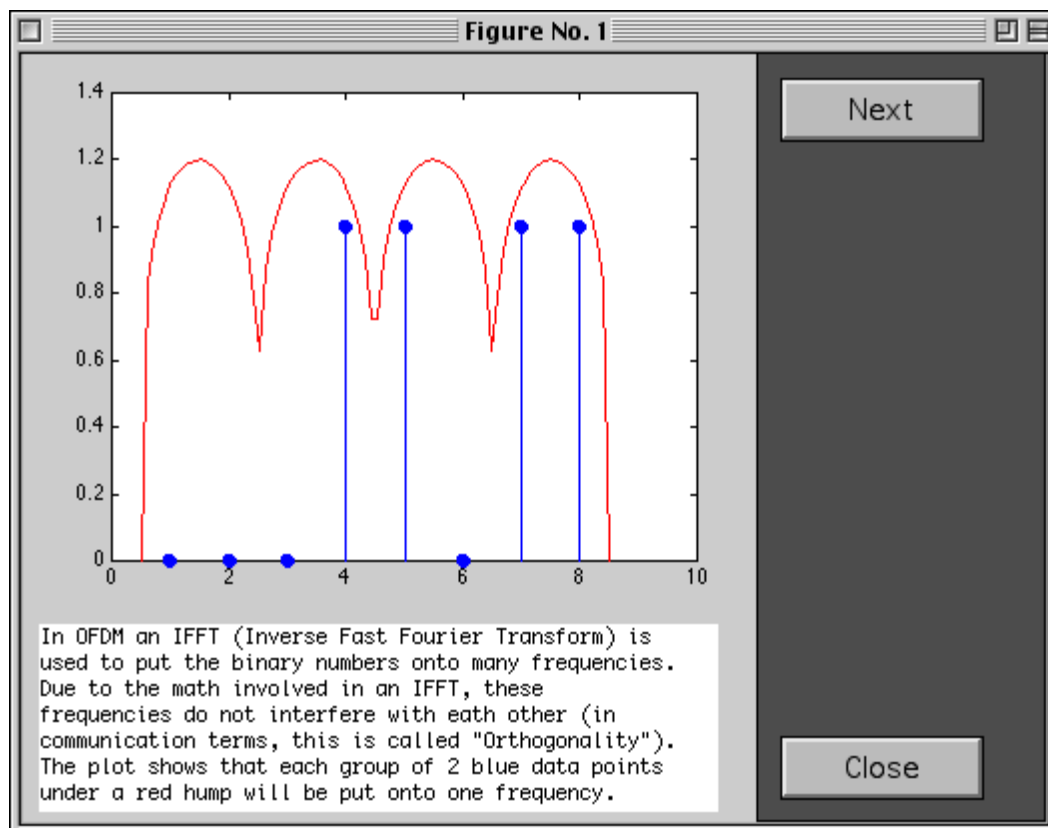
components correspond to the original data. Finally, the parallel to serial block converts this parallel data into a serial stream to recover the original input data.

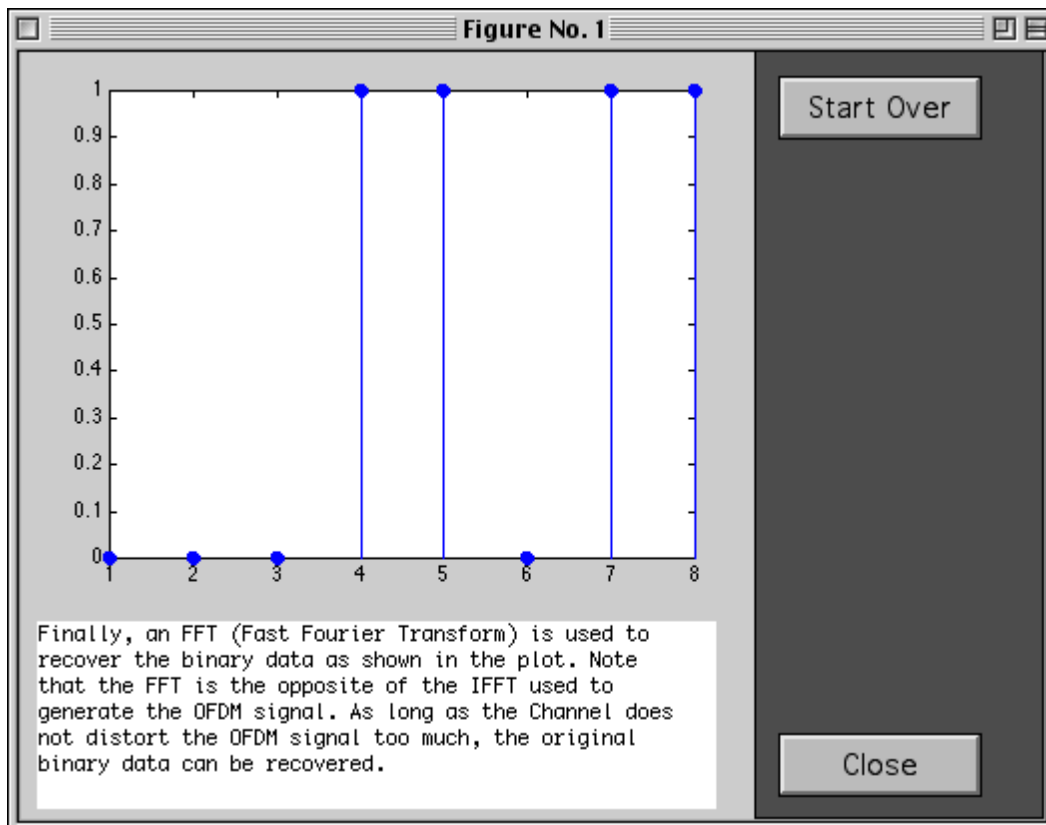
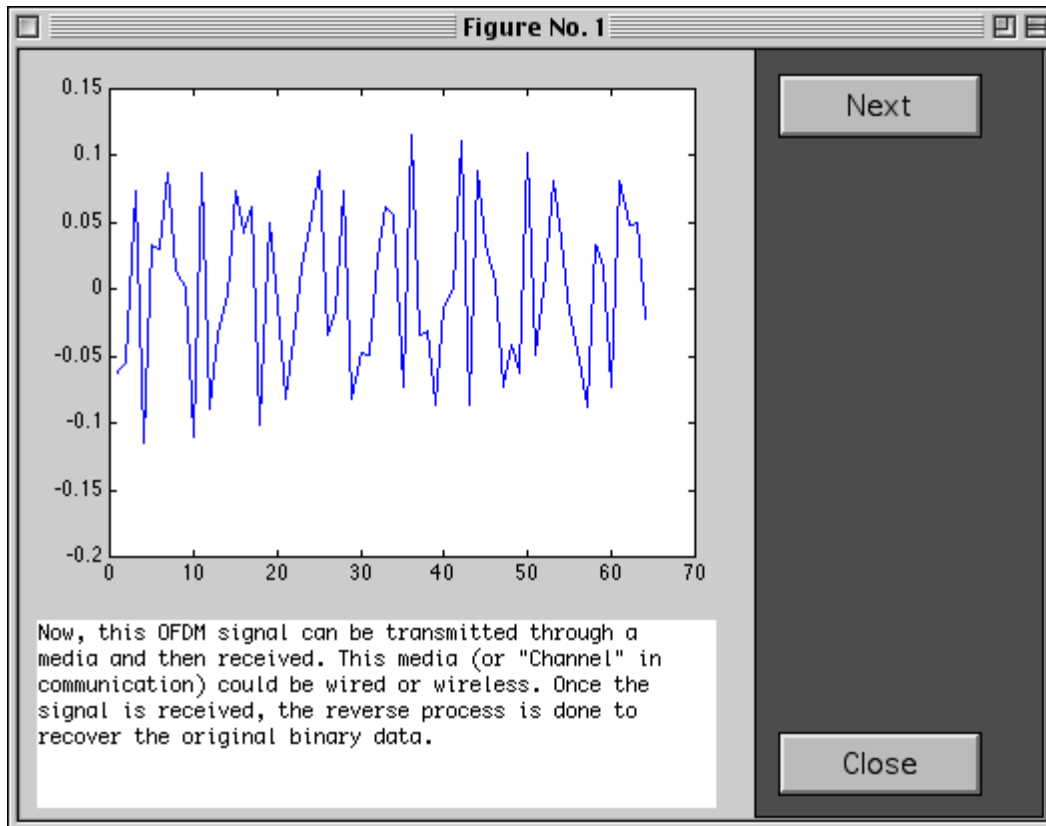
Results

The MATLAB simulation accepts inputs of text or audio files as well as binary, sinusoidal, or random data. It then generates the corresponding OFDM transmission, simulates a channel, attempts to recover the input data, and performs an analysis to determine the transmission error rate. In order to compare OFDM to a traditional single carrier communication system, a 16-QAM simulation can be performed. These simulations are dynamic, allowing the user to set parameters determining the characteristics of the communication system. Two simple demonstrations of OFDM communication were developed with a graphical user interface (GUI) following the style of MATLAB toolbox demonstrations. These allow someone to quickly learn the basic concepts of OFDM communication.

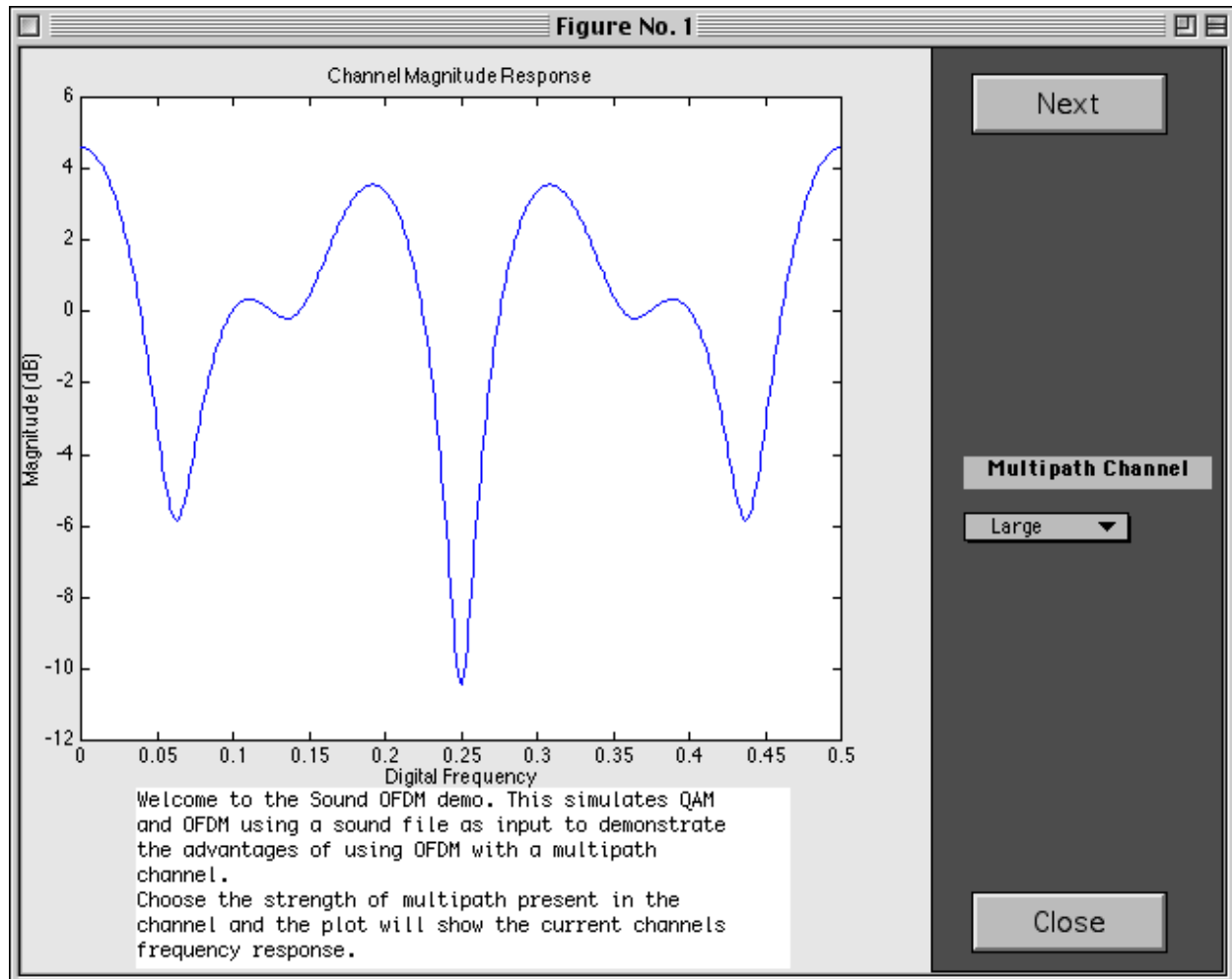
The first demonstration, `basicgui` (or `basicgui_win`), introduces the process of creating an OFDM symbol. It shows a simple example of using the Fourier transform to send binary data on four frequencies. The following screenshots show the demo sequence with explanations in the text box.

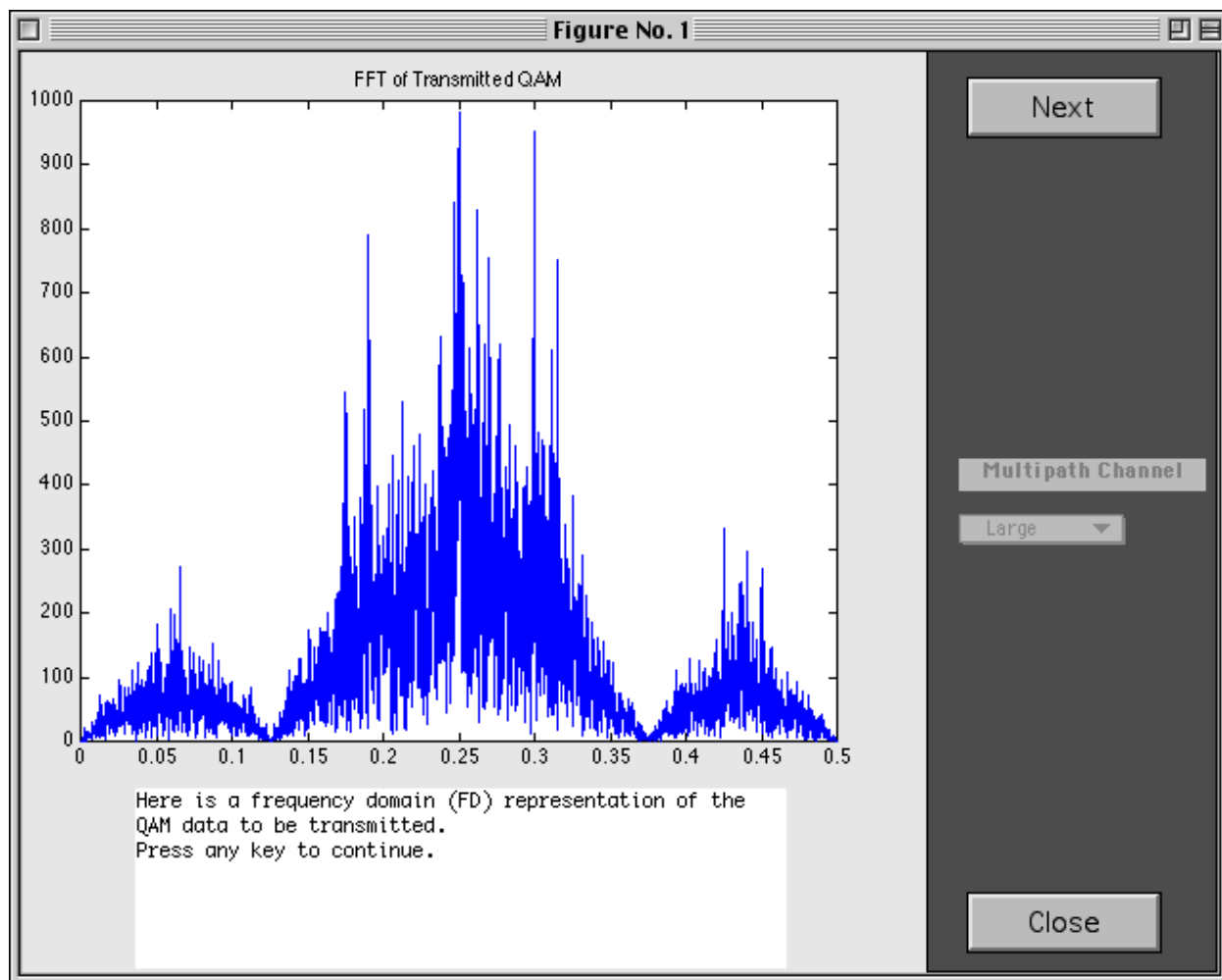


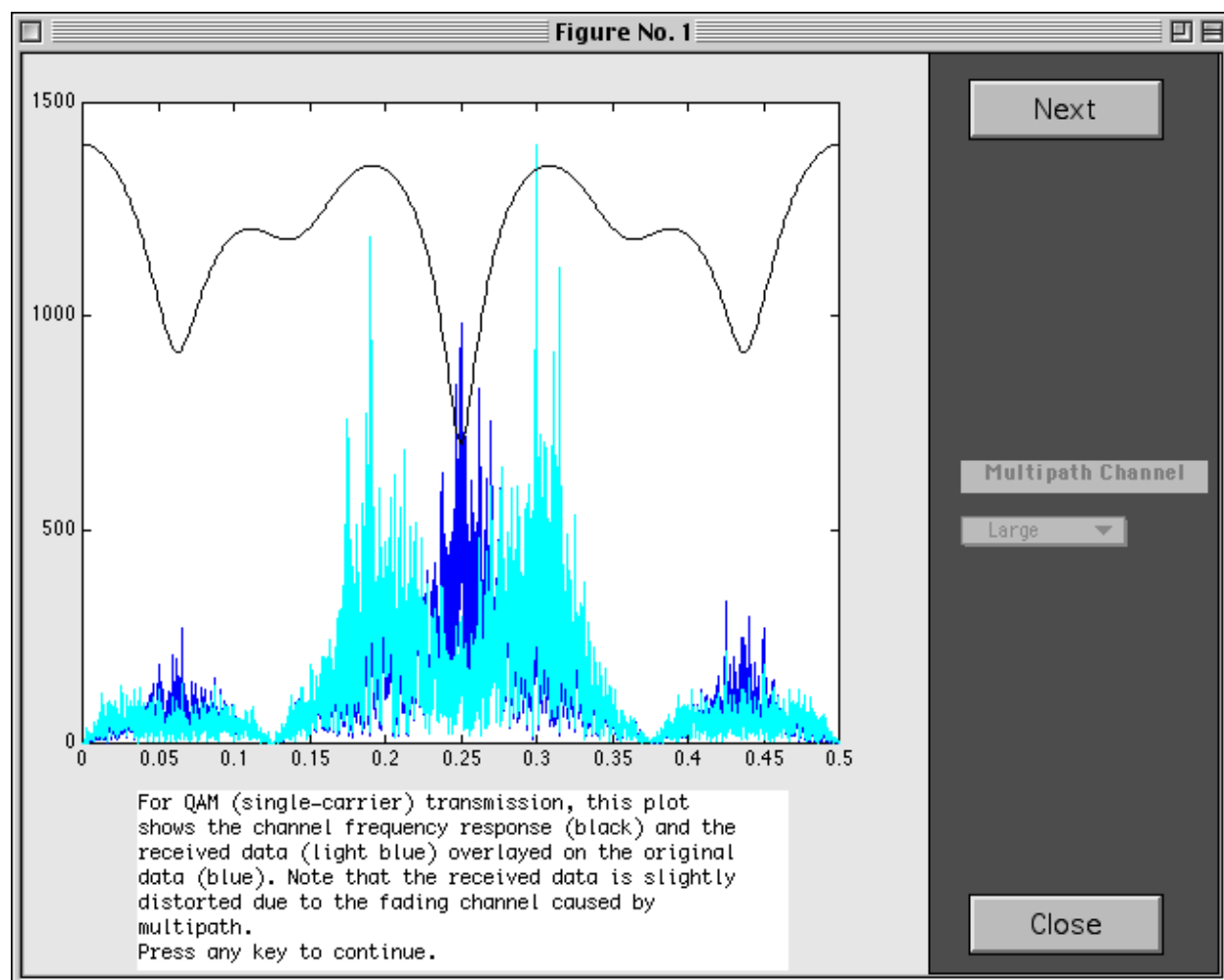


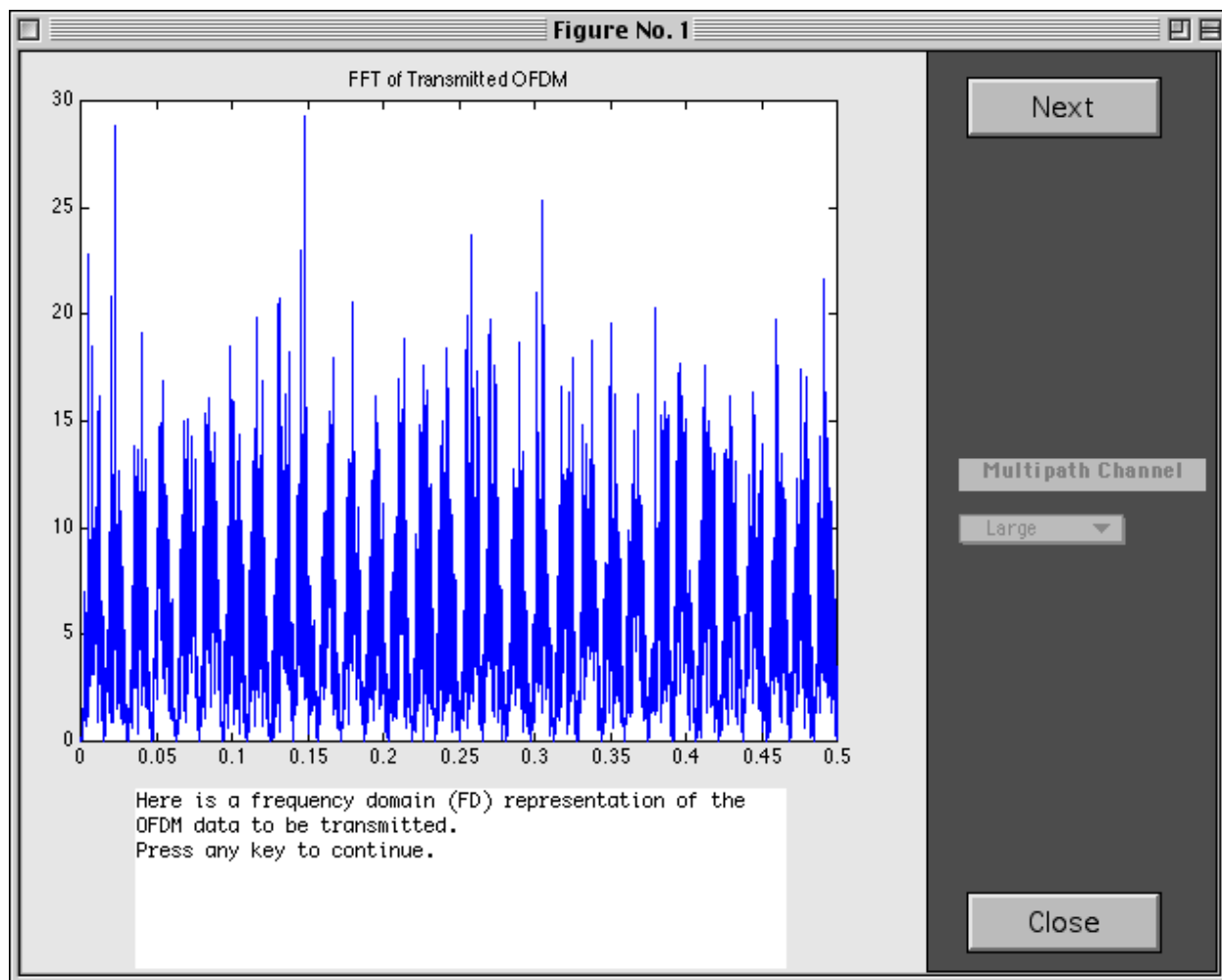


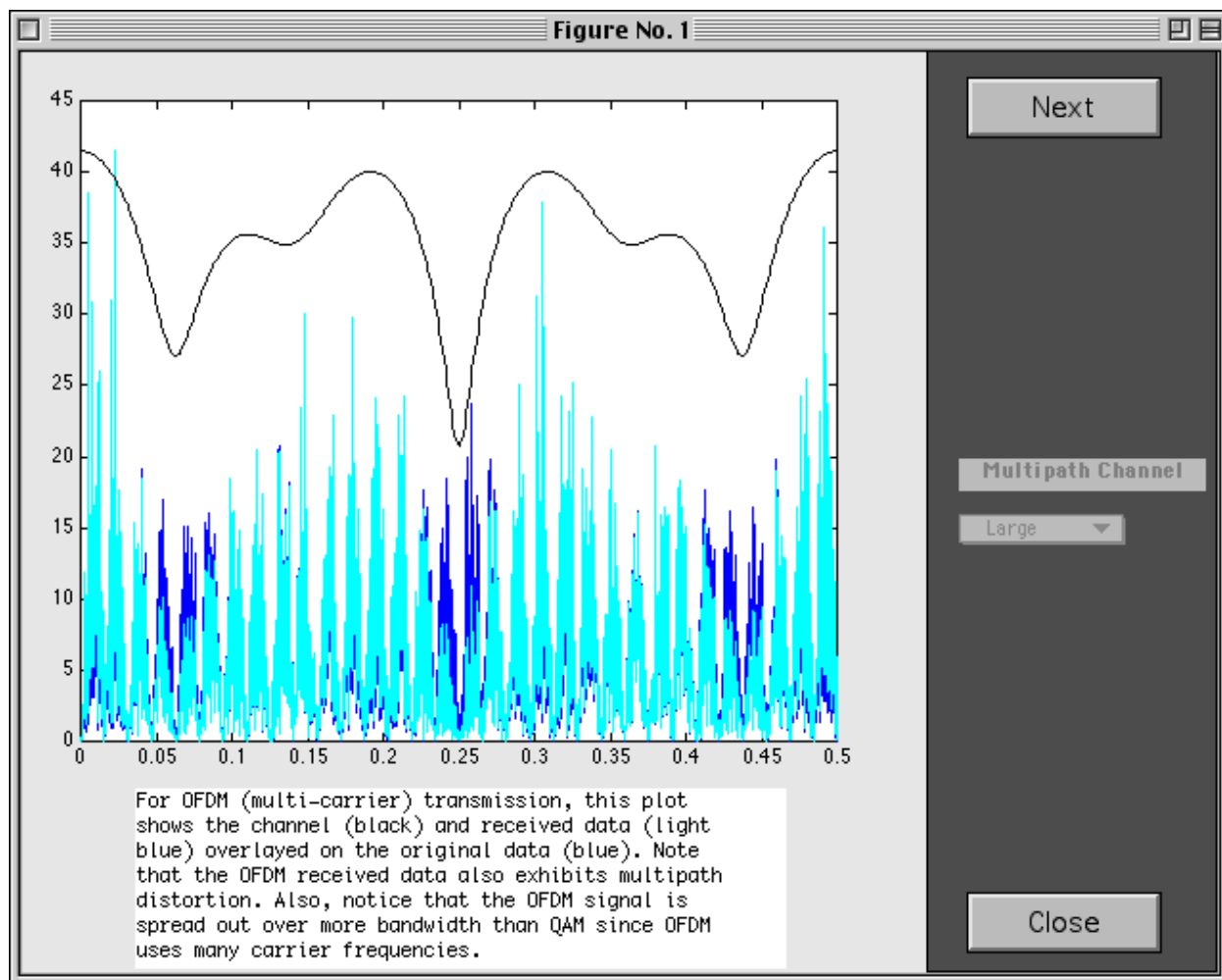
The second demonstration, soundgui (or soundgui_win), gives a more technical example. It compares OFDM to 16-QAM in a multipath channel. The user can choose no, small, or large amount of multipath. The following screenshots show the demo sequence with explanations in the text box.

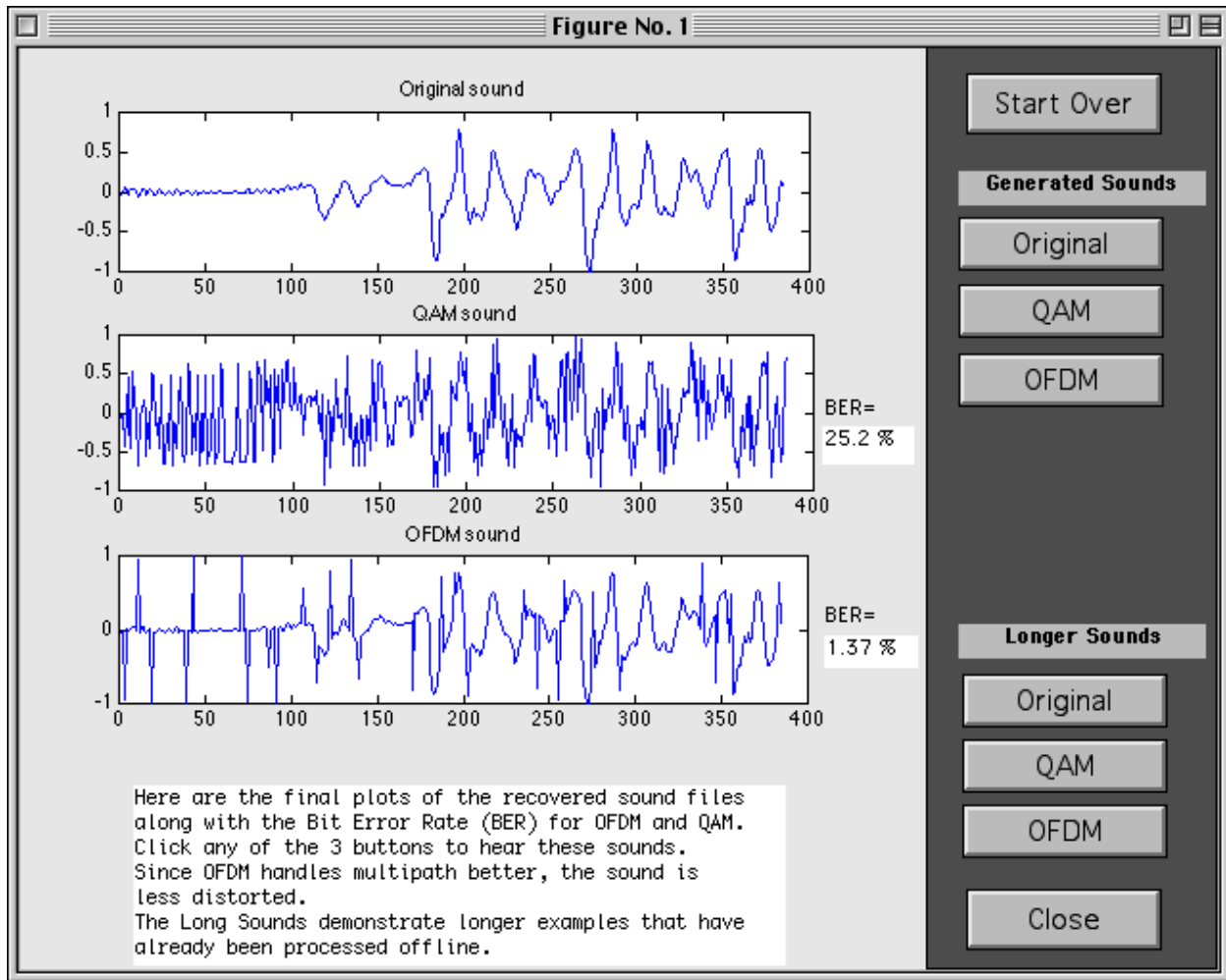












The two GUI demonstrations utilize the complete simulation code, but not all of its capabilities. By modifying the `setup.m` m-file, users can adjust parameters such as the `fft_size`, `num_carriers`, input types, and channel characteristics. It also allows detailed analysis of the communication system. Plots showing OFDM input and output, 16-QAM input and output, and the received 16-QAM signal constellation are generated. See Figures 5, 6, and 7 for examples of these plots.

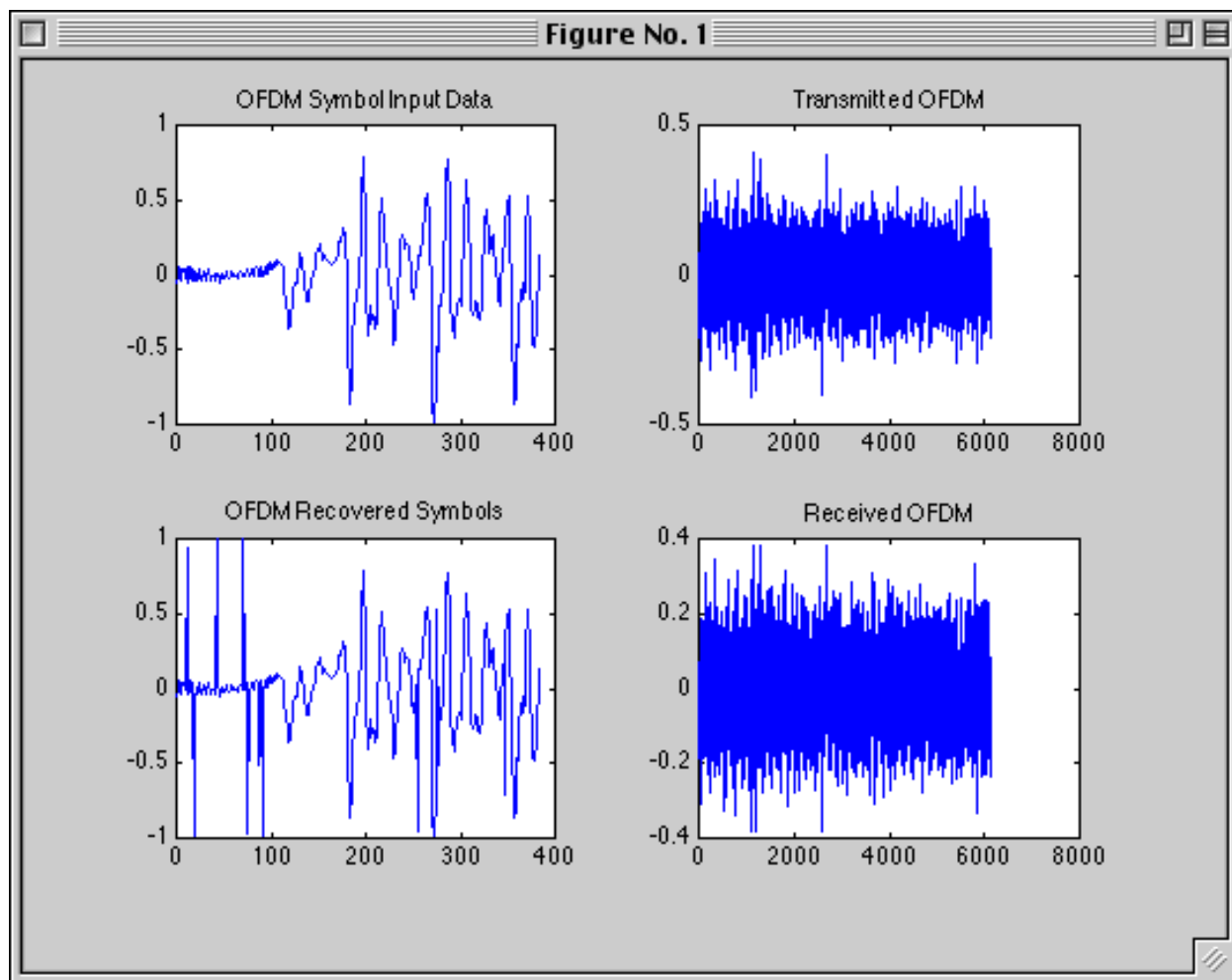


Figure 5: OFDM Input and Output

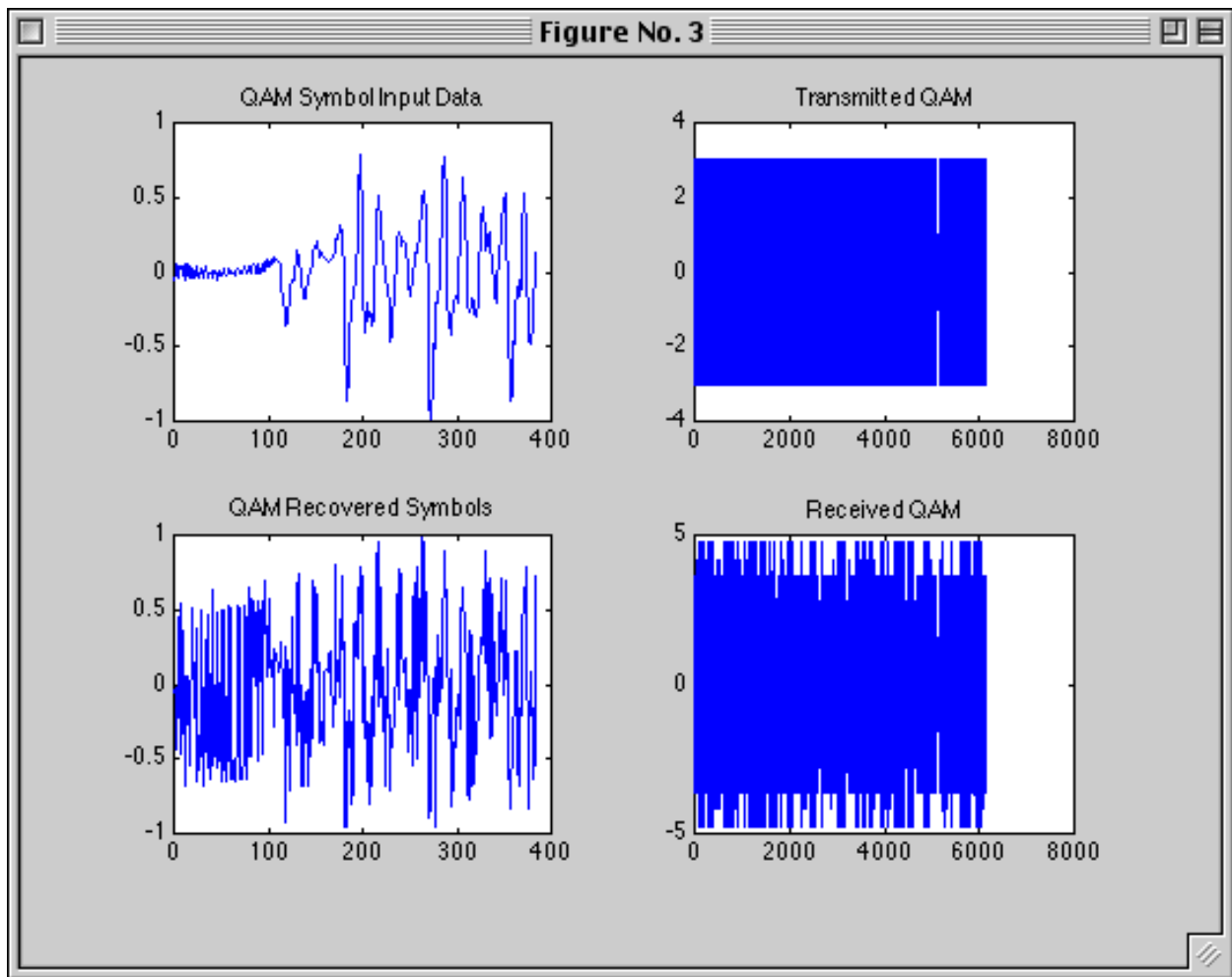


Figure 6: 16-QAM Input and Output

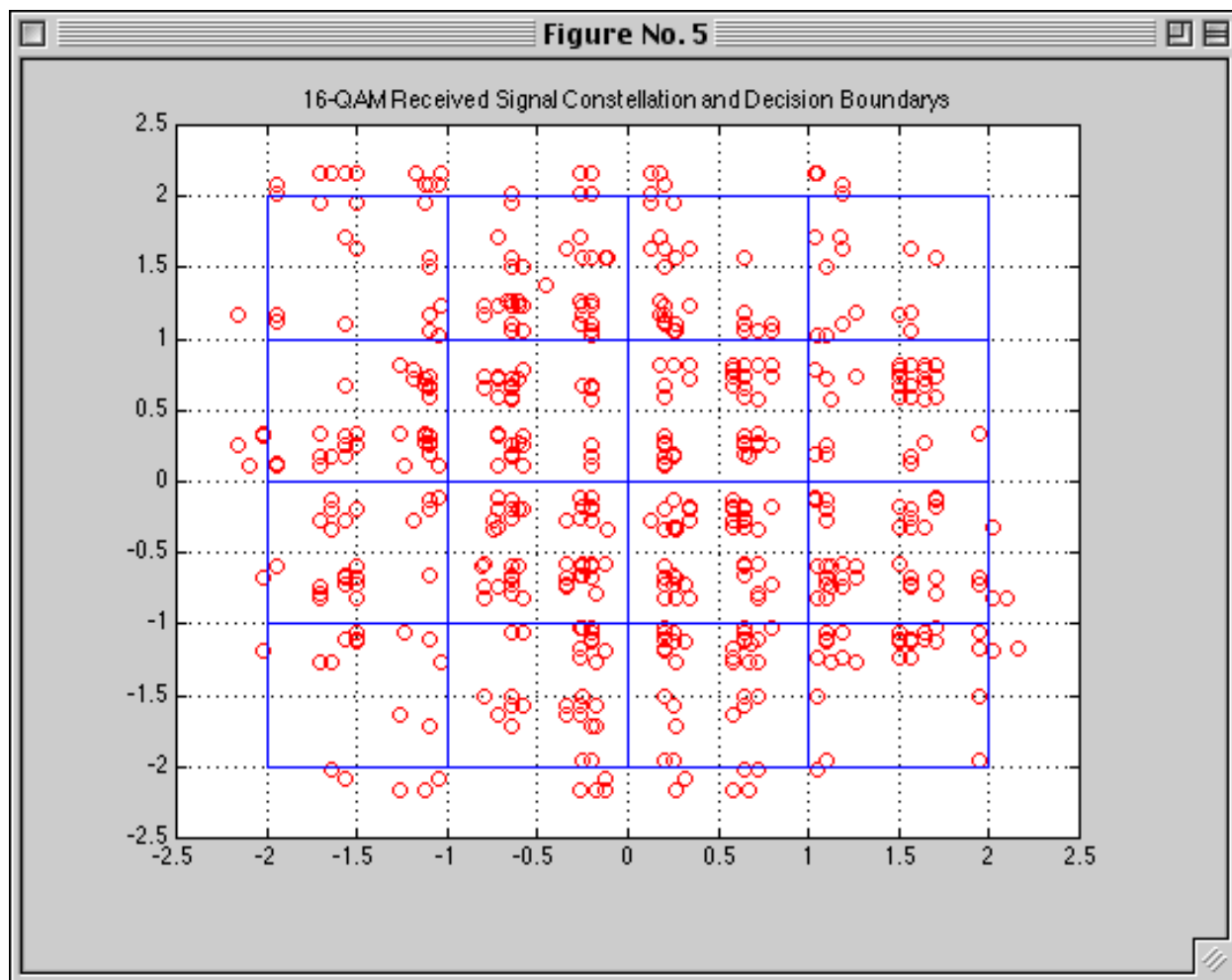


Figure 7: Received 16-QAM Signal Constellation

Depending on the input type chosen, appropriate output files are created. This enhances the numerical error analysis by showing how the errors degrade the data being transmitted. For one test, the preamble of the US constitution was transmitted. Figure 8 shows the results.

<p><i>The Original Data</i></p>	<p><i>OFDM transmission</i> Bit Error Rate = 0.0699% Binary Errors = 4</p>	<p><i>16-QAM transmission</i> Bit Error Rate = 23.0% Binary Errors = 1,315</p>
<p>IN CONGRESS, July 4, 1776.</p> <p>The unanimous Declaration of the thirteen united States of America,</p> <p>When in the Course of human events, it becomes necessary for one people to dissolve the political bands which have connected them with another, and to assume among the powers of the earth, the separate and equal station to which the Laws of Nature and of Nature's God entitle them, a decent respect to the opinions of mankind requires that they should declare the causes which impel them to the separation.</p> <p>We hold these truths to be self-evident, that all men are created equal, that they are endowed by their Creator with certain unalienable Rights, that among these are Life, Liberty and the pursuit of Happiness.</p>	<p>IN CONGRESS, July 4, 1776.</p> <p>The unanimous Declaration of the thirteen united States of America,</p> <p>When in the Course of human events, it becomes necessary for one people to dissolve the political baods which have connected thel with another, and to assume among the powers of the earth, the separate and equal station to which the Laws of Nature and of Nature's God entitle them, a decent respect to the opinions of mankind requires that they should declare the causes which impel them to the separation.</p> <p>We hold these truÛhs to be self-evident, that all meo are created equal, that they are endowed by their Creator with certain unalienable Rights, that among these are Life, Liberty and the pursuit of Happiness.</p>	<p>JO\$ìè__BÛSÉ\46t18\$<4tz*).__x u\$ÿn!Æ)m/\$rTiucú1±°ÿyo_ \$ø_ \$ÿ xu\$ÿxyqÿuen\$ÿn)tud4£\$qÿurTø_\$ í %q@cèl__Xun\$ n\$ÿxu\$ÿiü\$g ï \$ø_\$ tm!Æ\$ÿuen4r\4 t4 •cü_%r Tæ%cîrçè± \$ o!dø_%_0µo °5\$ÿ_ÿyrçü_5e\$ÿxu\$ ø_9tycë´4 °Æ\$ rT Xycò4 que\$ ü_%.c\$ud 4ÿxum_6Ytx4±Æ/\$xuql4±Æ\$4ÿ ± ç\$m%\$± /'_ÿxu\$ ø&Uq Tø _\$ÿxu\$µa±ÿx<4ÿxu_2ip±±°ÿu\$± Æ\$4µpÿa´4 \$qÿyo_ \$ÿ_ Xycò4ÿ xu\$ù1 bTø_ \$ü!ÿtq•\$±Æ\$4ø__!ÿt q•+bTó__4µn4yt 5\$ÿxum,4±dÿuci n44±•r†µc\$4ÿ_ÿxu\$ø n)o_2Tø_- !Æ+Yn\$4±•pÿiq•rTÿxqÿ4ÿxux\$ ò \$144ÿucú1±•\$ÿxu\$ èÿrîrT Xycò 4 m0µl_4xum\$ÿ_ÿxu\$ ip±±°ÿy o_._U\$ _44ÿxuri\$ÿqÿtxrTÿ _ •\$ il6 %uidun4<4ÿxqÿ4±´<4 %n\$±±•\$ °aÿud_%pÿa´<4ÿxqÿ4ÿxux\$±±•\$ µn\$ &Ud4 \$ÿxuiqdi°•aÿ !d Y tx4 ïqÿq©n\$ÿn!´9en!ç´5__©gXtr\ 4ÿxqÿ4± /'_ÿxuri\$±±•\$ù9fe,4ù9b •qÿx\$±Æ\$4ÿxu\$ ÿq \$it4ø_ \$ôq n%rç^_f</p>

Figure 8: Text Example Comparing OFDM to 16-QAM

OFDM transmission had a very low bit error rate of 0.0699% so only four errors were caused by the multipath channel. 16-QAM incurred a 23.0% bit error rate. Since a character is represented by eight bits, every character had two bits in error on average. This resulted in unintelligible received text.

A second test using an audio file produced similar results. The difference is that users can see and hear the degradation caused by binary errors. Figure 9 shows plots of the audio files.

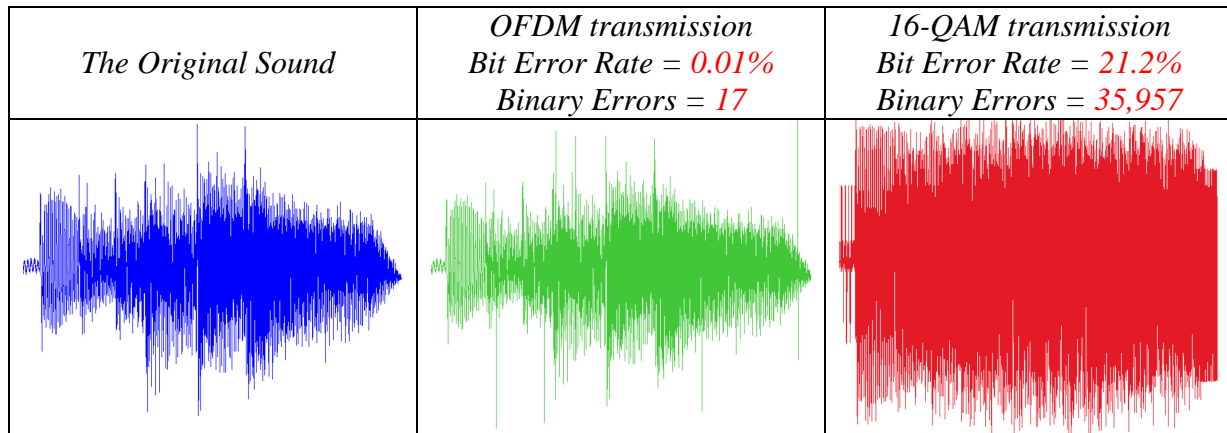


Figure 9: Audio Example Comparing OFDM to 16-QAM

In this case, the original sound is a guitar plucking a chord. The OFDM sound contains audible “clicks” due to bit errors and the waveform is similar to that of the original sound. The 16-QAM sound’s waveform does not resemble the original and listening to the 16-QAM sound confirms this. The original guitar chord is barely discernible underneath loud static noise.

Conclusion

This MATLAB simulation proves that OFDM is better suited to a multipath channel than a single carrier transmission technique such as 16-QAM. This program is available on the Bradley University Electrical Engineering Department web page at <http://cegt201.bradley.edu/projects/proj2001/ofdmabsh/>.

Future research may be based on this project. These extensions may include channel phase shift detection and correction, error correction by coding, adaptive transmission, peak to average power ratio considerations, and DSP implementation.

References

Bibliography

- [1] Keller, Thomas, and Lajos Hanzo. "Adaptive Multicarrier Modulation: A Convenient Framework for Time-Frequency Processing in Wireless Communications." *IEEE Proceedings of the IEEE* 88 (May, 2000): 609-640
- [2] Wang, Zhengdao, and Georgios B. Giannakis. "Wireless Multicarrier Communications." *IEEE Signal Processing Magazine* (May, 2000): 29-48
- [3] Bingham, John A. C. "Multicarrier Modulation for Data Transmission: An Idea Whose Time Has Come." *IEEE Communications Magazine* (May, 1990): 5-14
- [4] Van Nee, Richard, and Ramjee Prasad. *OFDM for Wireless Multimedia Communications*. Boston: Artech House, 2000.
- [5] Naguib, Ayman F., Nambi Seshadri, and A. R. Calderbank. "Increasing Data Rate over Wireless Channels." *IEEE Signal Processing Magazine* (May, 2000): 76-92
- [6] Mitra, Sanjit K. *Digital Signal Processing: A Computer-Based Approach*. New York: McGraw-Hill, 2001.
- [7] O'Leary, Seamus. *Understanding Digital Terrestrial Broadcasting*. Massachusetts: Artech House, 2000.
- [8] Bahai, Ahmad R. S., and Burton R. Saltzberg. *Multi-Carrier Digital Communications: Theory and Applications of OFDM*. New York: Kluwer Academic/Plenum Publishers, 1999.
- [9] Lawrey, Eric. OFDM Wireless Technology. 11 May 2000. 7 Nov. 2000. <http://www.eng.jcu.edu.au/eric/thesis/Thesis.htm>

References (cont.)*Patent History**Class/Subclass*

370	Multiplex Communications
370/203	Generalized Orthogonal or Special Mathematical Techniques
370/208	Particular set of orthogonal functions (subset of 203)
708	Electrical Computers: Arithmetic Processing and Calculating
708/400	Transform (subset of 200)
708/403	Fourier (subset of 400)
708/404	Fast Fourier Transform (subset of 403)

Historical

3,488,4555 Orthogonal Frequency Division Multiplexing (Jan 6, 1970)

*Current*370/208

6,125,124 Synchronization and sampling frequency in an apparatus receiving OFDM modulated transmissions (Sept 26, 2000)

6,021,110 OFDM timing and frequency recovery system (Feb 1, 2000)

708/404

6,115,728 Fast fourier transforming apparatus and method, variable bit reverse circuit, inverse fast fourier transforming apparatus and method, and OFDM receiver and transmitter (Sept 5, 2000)

Appendix

Complete MATLAB source code

May 1, 2001

Orthogonal Frequency Division Multiplexing (OFDM)

Alan C. Brooks & Steve J. Hoelzer

5/1/2001 Code Freeze

Code Statistics: 1,969 lines; 6,635 words; 46,742 characters (omitting spaces)

% a_filter_design.m

```
% Design filter by specifying delay in units and
% looking at mag and phase response
% Good default values for fft_size = 128 and num_carriers = 32
delay_1 = 6; %
attenuation_1 = 0.35; % 0.35
delay_2 = 10; % 10
attenuation_2 = 0.30; % 0.30

num = [1, zeros(1, delay_1-1), attenuation_1, zeros(1, delay_2-delay_1-1), attenuation_2];
[H, W] = freqz(num, 1, 512); % compute frequency response
mag = 20*log10(abs(H)); % magnitude in dB
phase = angle(H) * 180/pi; % phase angle in degrees
figure(9), clf
subplot(211), plot(W/(2*pi), mag)
title('Magnitude response of multipath channel')
xlabel('Digital Frequency'), ylabel('Magnitude in dB')
subplot(212), plot(W/(2*pi), phase)
title('Phase response of multipath channel')
xlabel('Digital Frequency'), ylabel('Phase in Degrees')

break

% Design filter using MATLAB command 'fir2'
nn = 40; % order of filter
f = [0, 0.212, 0.253, 0.293, 0.5];
m = [1, 1, 0.5, 1, 1];
num = fir2(nn, 2*f, m);
den = 1;

[H, W] = freqz(num, den, 256); % Compute freq response
mag = 20*log10(abs(H)); % Get mag in dB
phase = angle(H)*180/pi; % Get phase in degrees

clf
subplot(211), plot(W/(2*pi), mag)
subplot(212), plot(W/(2*pi), phase)

break
% Design filter using MATLAB command 'fir1'

% These coeffs work well for OFDM vs. QAM!!
% nn = 4; % order of filter
% wl = 0.134; % low cutoff of stopband
% wh = 0.378; % high cutoff of stopband
% nn = 4; % order of filter
% wl = 0.195; % low cutoff of stopband
% wh = 0.309; % high cutoff of stopband

nn = 8; % order of filter
wl = 0.134; % low cutoff of stopband
wh = 0.378; % high cutoff of stopband
num = fir1(nn, 2*[wl, wh], 'stop');
den = 1;

[H, W] = freqz(num, den, 256); % Compute freq response
mag = 20*log10(abs(H)); % Get mag in dB
phase = angle(H)*180/pi; % Get phase in degrees

clf
subplot(211), plot(W, mag), hold on, plot(wl*2*pi, 0, 'o'), plot(wh*2*pi, 0, 'o')
subplot(212), plot(W, phase), hold on, plot(wl*2*pi, 0, 'o'), plot(wh*2*pi, 0, 'o')
hold off

break
% Design filter by specifying delay in units and looking at mag and phase response
n = 512;

d1 = 4;
a1 = 0.2;
```

```

d2 = 5;
a2 = 0.3;

num = [1, zeros(1, d1-1), a1, zeros(1, d2-d1-1), a2]
den = [1];

[H, W] = freqz(num, den, n);
% F = 0:1:pi;
% H = freqz(num, den, F*180/pi, 11025);

mag = 20*log10(abs(H));
% phase = angle(H * 180/pi);
phase = angle(H);

clf
subplot(211), plot(W, mag), hold on, plot(0.17*pi, 0, 'o'), plot(0.34*pi, 0, 'o')
subplot(212), plot(W, phase), hold on, plot(pi/2, 0, 'o')
hold off

break
% Design filter by specifying mag response at particular frequencies

n = 2;
f = [0, 0.25, 0.5];
mag = [1, .05, 1];

[num, den] = yulewalk(n, 2*f, mag);

[H, W] = freqz(num, den);

mag = 20*log10(abs(H));
phase = angle(H * 180/pi);

clf
subplot(211), plot(W, mag)
subplot(212), plot(W, phase)

```

% a_run_demo.m

```

setup

QAM

OFDM

analysis

```

% analysis.m

```

% Analysis

disp(' '), disp('-----')
disp('Preparing Analysis')

figure(1), clf
if (input_type == 1) & (test_input_type == 1)
    subplot(221), stem(data_in), title('OFDM Binary Input Data');
    subplot(223), stem(output), title('OFDM Recovered Binary Data')
else
    subplot(221), plot(data_samples), title('OFDM Symbol Input Data');
    subplot(223), plot(output_samples), title('OFDM Recovered Symbols');
end
subplot(222), plot(xmit), title('Transmitted OFDM');
subplot(224), plot(recv), title('Received OFDM');

% dig_x_axis = (1:length(QAM_tx_data))/length(QAM_tx_data);
% figure(4), clf, subplot(212)
% freq_data = abs(fft(QAM_rx_data));
% L = length(freq_data)/2;

dig_x_axis = (1:length(xmit))/length(xmit);
figure(2), clf

if channel_on == 1
    num = [1, zeros(1, d1-1), a1, zeros(1, d2-d1-1), a2];
    den = [1];
    [H, W] = freqz(num, den, 512);

```

```

mag = 20*log10(abs(H));
phase = angle(H) * 180/pi;

subplot(313)
freq_data = abs(fft(recv));
L = length(freq_data)/2;
plot(di_g_x_axis(1:L), freq_data(1:L))
xlabel('FFT of Received OFDM')
axis_temp = axis;

subplot(311),
freq_data = abs(fft(xmit));
plot(di_g_x_axis(1:L), freq_data(1:L)), axis(axis_temp)
title('FFT of Transmitted OFDM')

subplot(312)
plot(W/(2*pi), mag),
ylabel('Channel Magnitude Response')
else
subplot(212)
freq_data = abs(fft(recv));
L = length(freq_data)/2;
plot(di_g_x_axis(1:L), freq_data(1:L))
xlabel('FFT of Received OFDM')
axis_temp = axis;

subplot(211),
freq_data = abs(fft(xmit));
plot(di_g_x_axis(1:L), freq_data(1:L)), axis(axis_temp)
title('FFT of Transmitted OFDM')
end

% if file_input_type == 4
% figure(5)
% subplot(211)
% image(data_in);
% colormap(map);
% subplot(212)
% image(output);
% colormap(map);
% end

if do_QAM == 1 % analyze if QAM was done

figure(3), clf
if (input_type == 1) & (test_input_type == 1)
subplot(221), stem(data_in), title('QAM Binary Input Data');
subplot(223), stem(QAM_data_out), title('QAM Recovered Binary Data')
else
subplot(221), plot(data_samples), title('QAM Symbol Input Data');
subplot(223), plot(QAM_output_samples), title('QAM Recovered Symbols');
end
subplot(222), plot(QAM_tx_data), title('Transmitted QAM');
subplot(224), plot(QAM_rx_data), title('Received QAM');

di_g_x_axis = (1:length(QAM_tx_data))/length(QAM_tx_data);
figure(4), clf

if channel_on ==1
subplot(313)
freq_data = abs(fft(QAM_rx_data));
L = length(freq_data)/2;
plot(di_g_x_axis(1:L), freq_data(1:L))
xlabel('FFT of Received QAM')
axis_temp = axis;

subplot(311),
freq_data = abs(fft(QAM_tx_data));
plot(di_g_x_axis(1:L), freq_data(1:L)), axis(axis_temp)
title('FFT of Transmitted QAM')

subplot(312)
plot(W/(2*pi), mag)
ylabel('Channel Magnitude Response')
else
subplot(212)
freq_data = abs(fft(QAM_rx_data));
L = length(freq_data)/2;
plot(di_g_x_axis(1:L), freq_data(1:L))
title('FFT of Received QAM')

```

```

axis_temp = axis;

subplot(211),
freq_data = abs(fft(QAM_tx_data));
plot(dig_x_axis(1:L), freq_data(1:L)), axis(axis_temp)
title('FFT of Transmitted QAM')

end

% Plots the QAM Received Signal Constellation
figure(5), clf, plot(xxx,yyy,'ro'), grid on, axis([-2.5 2.5 -2.5 2.5]), hold on

% Overlay plot of transmitted constellation
% x_const = [-1.5 -0.5 0.5 1.5 -1.5 -0.5 0.5 1.5 -1.5 -0.5 0.5 1.5 -1.5 -0.5 0.5 1.5];
% y_const = [-1.5 -1.5 -1.5 -1.5 -0.5 -0.5 -0.5 -0.5 0.5 0.5 0.5 0.5 1.5 1.5 1.5 1.5];
% plot(x_const, y_const, 'b*')

% Overlay of constellation boundaries
x1 = [-2 -2]; x2 = [-1 -1]; x3 = [0 0]; x4 = [1 1]; x5 = [2 2]; x6 = [-2 2];
y1 = [-2 -2]; y2 = [-1 -1]; y3 = [0 0]; y4 = [1 1]; y5 = [2 2]; y6 = [-2 2];
plot(x1,y6), plot(x2,y6), plot(x3,y6), plot(x4,y6), plot(x5,y6)
plot(x6,y1), plot(x6,y2), plot(x6,y3), plot(x6,y4), plot(x6,y5)

hold off
title('16-QAM Received Signal Constellation and Decision Boundaries')

binary_err_bits_QAM = 0;
for i = 1:length(data_in)
    err = abs(data_in(i)-QAM_data_out(i));
    if err > 0
        binary_err_bits_QAM = binary_err_bits_QAM + 1;
    end
end
BER_QAM = 100 * binary_err_bits_QAM/data_length;

end

figure(6), clf
if channel_on == 1
    subplot(211), plot(W/(2*pi),mag), title('Channel Magnitude Response')
    xlabel('Digital Frequency'), ylabel('Magnitude in dB')
    subplot(212), plot(W/(2*pi),phase), title('Channel Phase Response')
    xlabel('Digital Frequency'), ylabel('Phase in Degrees')
else
    title('Channel is turned off - No frequency response to plot')
end

% Compare output to input and count errors
binary_err_bits_OFDM = 0;
for i = 1:length(data_in)
    err = abs(data_in(i)-output(i));
    if err > 0
        binary_err_bits_OFDM = binary_err_bits_OFDM + 1;
    end
end
BER_OFDM = 100 * binary_err_bits_OFDM/data_length;
disp(strcat('OFDM BER=', num2str(BER_OFDM/3), ' %'))
disp(strcat('    Number of error bits=', num2str(binary_err_bits_OFDM)))

if (do_QAM == 1)
    disp(strcat('QAM BER=', num2str(BER_QAM/3), ' %'))
    disp(strcat('    Number of error bits=', num2str(binary_err_bits_QAM)))
end

% Display text file before and after modulation
if (input_type == 2) & (file_input_type == 2)
    original_text_file = char(data_samples')
    if do_QAM == 1
        edit QAM_text_out.txt
    end
    edit OFDM_text_out.txt
end

% Listen to sounds
if (input_type == 2) & (file_input_type == 3)
    do_again = '1';
    while ( ~(isempty(do_again)) )
        disp(' ')
        disp('Press any key to hear the original sound'), %pause
        sound(data_samples,11025)
        disp('Press any key to hear the sound after OFDM transmission'), %pause
        sound(output_samples,11025)
    end
end

```

```

        if do_QAM == 1
            disp('Press any key to hear the sound after QAM transmission'), %pause
            sound(QAM_output_samples, 11025)
        end
        do_again = '';
        do_again = input('Enter "1" to hear the sounds again or press "Return" to end ', 's');
    end
end
end

```

% BasicGUI.m

```

function BasicGUI()
% This is the machine-generated representation of a MATLAB object
% and its children. Note that handle values may change when these
% objects are re-created. This may cause problems with some callbacks.
% The command syntax may be supported in the future, but is currently
% incomplete and subject to change.
%
% To re-open this system, just type the name of the m-file at the MATLAB
% prompt. The M-file and its associated MAT-file must be on your path.

```

```

load BasicGUI

```

```

a = figure('Color', [0.8 0.8 0.8], ...
    'Colormap', mat0, ...
    'CreateFcn', 'OFDMguiFn_figure', ...
    'Position', [490 321 512 384], ...
    'Resize', 'off', ...
    'Tag', 'Fig1');
b = uicontrol('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [1 1 1], ...
    'FontName', 'Monaco', ...
    'HorizontalAlignment', 'left', ...
    'Position', [8 5 340 94], ...
    'String', 'Basic OFDM Demo', ...
    'Style', 'text', ...
    'Tag', 'StaticTextFeedback');
b = uicontrol('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.3 0.3 0.3], ...
    'Position', [367 0 147 387], ...
    'Style', 'frame', ...
    'Tag', 'Frame1');
b = uicontrol('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.733333 0.733333 0.733333], ...
    'Callback', 'OFDMguiFn_next', ...
    'FontSize', 14, ...
    'Position', [379 340 102 32], ...
    'String', 'Next', ...
    'Tag', 'PushbuttonNext');
b = uicontrol('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.733333 0.733333 0.733333], ...
    'Callback', 'OFDMguiFn_close', ...
    'FontSize', 14, ...
    'Position', [379 11 102 32], ...
    'String', 'Close', ...
    'Tag', 'PushbuttonClose');
b = uicontrol('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.733333 0.733333 0.733333], ...
    'Position', [379 248 58 26], ...
    'String', mat1, ...
    'Style', 'popupmenu', ...
    'Tag', 'PopupMenu1', ...
    'Value', 2, ...
    'Visible', 'off');
b = uicontrol('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.733333 0.733333 0.733333], ...
    'FontWeight', 'bold', ...
    'Position', [379 283 129 17], ...
    'String', 'Number of Carriers', ...
    'Style', 'text', ...
    'Tag', 'StaticText2', ...
    'Visible', 'off');
b = axes('Parent', a, ...

```

```

    'Units', 'points', ...
    'CameraUpVector', [0 1 0], ...
    'CameraUpVectorMode', 'manual', ...
    'Color', [1 1 1], ...
    'ColorOrder', mat2, ...
    'Position', [44 130 294 235], ...
    'Tag', 'AxesMain', ...
    'Visible', 'off', ...
    'XColor', [0 0 0], ...
    'YColor', [0 0 0], ...
    'ZColor', [0 0 0]);
c = text('Parent', b, ...
    'Color', [0 0 0], ...
    'HandleVisibility', 'callback', ...
    'HorizontalAlignment', 'center', ...
    'Position', [0.5 -0.0662393 0], ...
    'Tag', 'Text1', ...
    'VerticalAlignment', 'cap', ...
    'Visible', 'off');
set(get(c, 'Parent'), 'XLabel', c);
c = text('Parent', b, ...
    'Color', [0 0 0], ...
    'HandleVisibility', 'callback', ...
    'HorizontalAlignment', 'center', ...
    'Position', [-0.0767918 0.502137 0], ...
    'Rotation', 90, ...
    'Tag', 'Text2', ...
    'VerticalAlignment', 'baseline', ...
    'Visible', 'off');
set(get(c, 'Parent'), 'YLabel', c);
c = text('Parent', b, ...
    'Color', [0 0 0], ...
    'HandleVisibility', 'callback', ...
    'HorizontalAlignment', 'right', ...
    'Position', [-0.151877 1.08333 0], ...
    'Tag', 'Text3', ...
    'Visible', 'off');
set(get(c, 'Parent'), 'ZLabel', c);
c = text('Parent', b, ...
    'Color', [0 0 0], ...
    'HandleVisibility', 'callback', ...
    'HorizontalAlignment', 'center', ...
    'Position', [0.5 1.0235 0], ...
    'Tag', 'Text4', ...
    'VerticalAlignment', 'bottom', ...
    'Visible', 'off');
set(get(c, 'Parent'), 'Title', c);

```

% bin2eight.m

```

function y = bin2eight(x)

% bin2eight
%
% Converts binary data to an eight bit form
% Accepts 1x8 array and returns the corresponding decimal

y = 0;
k = 0;
for i = 1:8
    y = y + x(8-k)*2^k;
    k = k+1;
end

```

% bin2pol.m

```

function y = bin2pol(x)

% bin2pol
% Converts binary numbers (0,1) to polar numbers (-1,1)
% Accepts a 1-D array of binary numbers

y = ones(1, length(x));
for i = 1:length(x)
    if x(i) == 0
        y(i) = -1;
    end
end
end

```

% ch. m

```

% ch

recv = xmit;          % channel is applied to recv, don't modify transmitted data

if channel_on == 1
    disp('Simulating Channel')

    norm_factor = max(abs(recv)); % Normalize all data before applying
    recv = (1/norm_factor) * recv; % channel for a fair comparison

    ch_clipping

    ch_multipath

    ch_noise

    recv = norm_factor * recv;          % Restore data magnitude for proper decoding
end

```

% ch_clipping. m

```

% ch_clipping

for i = 1:length(recv)
    if recv(i) > clip_level
        recv(i) = clip_level;
    end
    if recv(i) < -clip_level
        recv(i) = -clip_level;
    end
end

```

% ch_multipath. m

```

% ch_multipath

copy1=zeros(size(recv));
for i=1:d1:length(recv)
    copy1(i)=a1*recv(i-d1);
end

copy2=zeros(size(recv));
for i=1+d2:length(recv)
    copy2(i)=a2*recv(i-d2);
end

recv=recv+copy1+copy2;

```

% ch_noise. m

```

% ch_noise (operate on recv)
% random noise defined by noise_level amplitude

if already_made_noise == 0 % only generate once and use for both QAM and OFDM
    noise = (rand(1,length(recv))-0.5)*2*noise_level;
    already_made_noise = 1;
end
recv = recv + noise;

```

% ComputeChannel GUI. m

```

% ComputeChannel GUI. m plots the current channel

popupHnd1=findobj('Tag','PopupMenuMulti path');
noChannel = 0;
if get(popupHnd1,'Value') == 3           % Large
    d1 = 6;
    a1 = 0.4;
    d2 = 10;
    a2 = 0.3;
elseif get(popupHnd1,'Value') == 2     % Small
    d1 = 6;
    a1 = 0.25;
    d2 = 10;
    a2 = 0.20;
else                                     % None
    noChannel = 1;
    channel_on = 0;
    break
end
num = [1, zeros(1, d1-1), a1, zeros(1, d2-d1-1), a2];
den = [1];
[H, W] = freqz(num, den);
mag = 20*log10(abs(H));
phase = angle(H) * 180/pi;
% plot(W/(2*pi), mag)           % comment me out normally

```

% eight2bin. m

```

function y = eight2bin(x)

% eight2bin
%
% Converts eight bit data (0-255 decimal) to a binary form for processing.

y = zeros(1,8);
k = 0;
while x > 0
    y(8-k) = rem(x,2);
    k = k+1;
    x = floor(x/2);
end

```

% OFDM m

```

% Run OFDM simulation

tic           % Start stopwatch to calculate how long QAM simulation takes
disp(' '), disp('-----')
disp(' OFDM Simulation')

tx
ch
rx

% Stop stopwatch to calculate how long QAM simulation takes
OFDM_simulation_time = toc;
if OFDM_simulation_time > 60
    disp(strcat('Time for OFDM simulation=', num2str(OFDM_simulation_time/60), ' minutes. '));
else
    disp(strcat('Time for OFDM simulation=', num2str(OFDM_simulation_time), ' seconds. '));
end

```



```

        setupGUI % sets up the GUI variables
        set(axisHnd1,'Visible','on')
        % Stem Plot the Binary Data
        stem(data_in,'filled')
    case 3
        % disp(' Slide 3')
        setupGUI % sets up the GUI variables
        % add groupings around the stem plot
        y=1.2*abs(sin(linspace(0,4*pi,80))).^(1/5);
        x=linspace(0.5,8.5,80);
        plot(x,y,'r'),hold on
        stem(data_in,'filled'),hold off
    case 4
        % disp(' Slide 4')
        setupGUI
        % Perform the ifft and display the results
        tx
        plot(xmit)
    case 5
        % disp(' Slide 5')
        % same plot
    case 6
        % disp(' Slide 6')
        setupGUI
        tx, ch, rx
        stem(output,'filled')
    otherwise
        set(nextHnd1,'String','Start Over') % repeat if desired
        disp('error')
    end
end

case 'close' %-----
    clear global COUNTER
    close(gcf)

case 'figure' %-----
    % this is called whenever the figure is first created -or NOT???
    textHnd1=findobj('Tag','StaticTextFeedback');
    axisHnd1=findobj('Tag','Axes1');
    set(textHnd1,'String','Basic OFDM Demo') % default text message
    set(axisHnd1,'Visible','off') % hide Axis to begin
end

```

% OFDMgui FnSound. m

```

function OFDMgui FnSound(action)
% Consolidates all of the GUI callbacks into one main function
% Alan Brooks the man wrote this

stringArray = [...
    % Slide 1
    'Welcome to the Sound OFDM demo. This simulates QAM '...
    'and OFDM using a sound file as input to demonstrate '...
    'the advantages of using OFDM with a multipath '...
    'channel. '...
    'Choose the strength of multipath present in the '...
    'channel and the plot will show the current channels '...
    'frequency response. ';...
    % Slide 2
    'Here is a frequency domain (FD) representation of the '...
    'QAM data to be transmitted. '...
    'Press any key to continue. '...
    ' '...
    ' '...
    ' '...
    % Slide 2b
    'For QAM (single-carrier) transmission, this plot '...
    'shows the channel frequency response (black) and the '...
    'received data (light blue) overlaid on the original '...
    'data (blue). Note that the received data is slightly '...
    'distorted due to the fading channel caused by '...
    'multipath. '...
    'Press any key to continue. ';...
    % Slide 2c
    'Here is a frequency domain (FD) representation of the '...

```



```

        set(axi sHnd3, 'Visible', 'off')
        set(axi sHnd4, 'Visible', 'off')
    % hide generated sounds stuff
        set(textHnd3, 'Visible', 'off')
        set(OriginalHnd1, 'Visible', 'off')
        set(QAMHnd1, 'Visible', 'off')
        set(OFDMHnd1, 'Visible', 'off')
    % hide long sounds stuff
        set(textHnd4, 'Visible', 'off')
        set(OriginalLongHnd1, 'Visible', 'off')
        set(QAMLongHnd1, 'Visible', 'off')
        set(OFDMLongHnd1, 'Visible', 'off')
    % hide the BER displays
        set(textHnd5, 'Visible', 'off')
        set(textHnd6, 'Visible', 'off')
        set(textHnd7, 'Visible', 'off')
        set(textHnd8, 'Visible', 'off')
    set(popupHnd1, 'Value', 1) % no channel by default
    % default plot
    plot(0:.05:.5, zeros(1,11)), axis([0 0.5 -12 6]), title('Channel Magnitude
Response')
    xlabel('Digital Frequency'), ylabel('Magnitude (dB)')

case {2, 3, 4, 5}
    % disp('Slide 2')
    % disable multipath controls
        set(textHnd2, 'Enable', 'off')
        set(popupHnd1, 'Enable', 'off')
    setupSoundGUI % sets up the Sound GUI variables
    set(textHnd1, 'String', 'QAM Simulation... Please Wait')
    QAM
    set(textHnd1, 'String', stringArray(COUNTER,:))
    fft_temp = abs(fft(QAM_tx_data));
    fft_temp = fft_temp(1:floor(0.5*length(fft_temp))); % truncate (+ spectrum)
    dig_x_axis = (1:length(fft_temp)) / (2*length(fft_temp));
    plot(dig_x_axis, fft_temp)
    title('FFT of Transmitted QAM')
    % calculate the BER and store for slide 6
        global BER_QAM_TEMP;
        binary_err_bits_QAM = 0;
        for i = 1:length(data_in)
            err = abs(data_in(i) - QAM_data_out(i));
            if err > 0
                binary_err_bits_QAM = binary_err_bits_QAM + 1;
            end
        end
        BER_QAM_TEMP = 100 * binary_err_bits_QAM/data_length;
    COUNTER = COUNTER + 1;
    pause

    % disp('Slide 2b')
    set(textHnd1, 'String', stringArray(COUNTER,:))
    hold on
        % QAM Plotting
        fft_temp = abs(fft(QAM_rx_data));
        fft_temp = fft_temp(1:floor(0.5*length(fft_temp))); % truncate
        plot(dig_x_axis, fft_temp, 'c'), title('')
        % channel display
        if channel_on == 1
            ComputeChannelGUI
            size_mag = max(mag) - min(mag); % for scaled channel plot
            plot(W/(2*pi), (0.5*max(fft_temp)/size_mag)*(mag +
abs(min(mag)) + 0.5*max(fft_temp)), 'k')
        end
    end
    hold off
    COUNTER = COUNTER + 1;
    pause

    % disp('Slide 2c')
    set(textHnd1, 'String', 'OFDM Simulation... Please Wait')
    OFDM
    set(textHnd1, 'String', stringArray(COUNTER,:))
    fft_temp = abs(fft(xmit));
    fft_temp = fft_temp(1:floor(0.5*length(fft_temp))); % truncate
    dig_x_axis = (1:length(fft_temp)) / (2*length(fft_temp));
    plot(dig_x_axis, fft_temp)
    title('FFT of Transmitted OFDM')
    % calculate the BER and store for slide 6
        global BER_OFDM_TEMP;
        binary_err_bits_OFDM = 0;

```

```

        for i = 1:length(data_in)
            err = abs(data_in(i) - output(i));
            if err > 0
                binary_err_bits_OFDM = binary_err_bits_OFDM + 1;
            end
        end
        BER_OFDM_TEMP = 100 * binary_err_bits_OFDM/data_length;
    COUNTER = COUNTER + 1;
    pause

    % disp(' Slide 2d')
    set(textHnd1, 'String', stringArray(COUNTER, :))
    hold on
        % OFDM Plotting
        fft_temp = abs(fft(recv));
        fft_temp = fft_temp(1:floor(0.5*length(fft_temp))); % truncate
        plot(dig_x_axis, fft_temp, 'c'), title(' ')
        % channel display
        if channel_on == 1
            plot(W/(2*pi), (0.5*max(fft_temp)/size_mag)*(mag +
                abs(min(mag)) + 0.5*max(fft_temp), 'k')
        end
    hold off

case 6
    % disp(' Slide 3')
    setupSoundGUI
    % hide main axis
        plot(0) % clear the plot
        axis off
        % set(axesHnd1, 'Visible', 'off')
    % show other axis's
        set(axesHnd2, 'Visible', 'on')
        set(axesHnd3, 'Visible', 'on')
        set(axesHnd4, 'Visible', 'on')
    % hide multipath controls
        set(textHnd2, 'Visible', 'off')
        set(popupHnd1, 'Visible', 'off')
    % show generated sound buttons
        set(textHnd3, 'Visible', 'on')
        set(OriginalHnd1, 'Visible', 'on')
        set(QAMHnd1, 'Visible', 'on')
        set(OFDMHnd1, 'Visible', 'on')
    % show long sounds stuff
        set(textHnd4, 'Visible', 'on')
        set(OriginalLongHnd1, 'Visible', 'on')
        set(QAMLongHnd1, 'Visible', 'on')
        set(OFDMLongHnd1, 'Visible', 'on')
    % show the BER displays
        set(textHnd5, 'Visible', 'on')
        set(textHnd6, 'Visible', 'on')
        set(textHnd7, 'Visible', 'on') % QAM
        set(textHnd8, 'Visible', 'on') % OFDM
    % Display the BERS
    global BER_QAM_TEMP;
    global BER_OFDM_TEMP;
    set(textHnd7, 'String', strcat(num2str(BER_QAM_TEMP, 3), ' %'))
    set(textHnd8, 'String', strcat(num2str(BER_OFDM_TEMP, 3), ' %'))
    clear global BER_QAM_TEMP; % clean up the globals
    clear global BER_OFDM_TEMP;
    % Plot the Sounds
    % Note: axes(handle) sets to plot on the handle axis
    axes(axesHnd2)
    plot(wavread(file_name), title('Original sound'))
    axes(axesHnd3)
    plot(wavread('QAM_out.wav'), title('QAM sound'))
    axes(axesHnd4)
    plot(wavread('OFDM_out.wav'), title('OFDM sound'))
    set(nextHnd1, 'String', 'Start Over') % repeat if desired

otherwise
    disp(' error')
    COUNTER = 0;

end

end

case 'mp_channel' %-----
    ComputeChannel GUI
    if noChannel ~= 1

```

```

        % large or small case
        plot(W/(2*pi),mag),axis([0 0.5 -12 6]),title('Channel Magnitude Response')
        xlabel('Digital Frequency'),ylabel('Magnitude (dB)')
    else
        % none case
        plot(0:.05:.5,zeros(1,11)),axis([0 0.5 -12 6]),title('Channel Magnitude Response')
        xlabel('Digital Frequency'),ylabel('Magnitude (dB)')
    end

case 'close' %-----
    clear global COUNTER
    close(gcf)

case 'PlayOriginal' %-----
    sound(wavread('shortest.wav'),11025)

case 'PlayQAM' %-----
    sound(wavread('QAM_out.wav'),11025)

case 'PlayOFDM' %-----
    sound(wavread('OFDM_out.wav'),11025)

case 'PlayOriginal Long' %-----
    if strcmp('Student Edition',hostid)
        sound(wavread('Long.wav',16384),11025) % check for student array size limit
    else
        sound(wavread('Long.wav'),11025)
    end

case 'PlayQAM Long' %-----
    if strcmp('Student Edition',hostid)
        sound(wavread('QAM_Long.wav',16384),11025) % check for student array size limit
    else
        sound(wavread('QAM_Long.wav'),11025)
    end

case 'PlayOFDM Long' %-----
    if strcmp('Student Edition',hostid)
        sound(wavread('OFDM_Long.wav',16384),11025) % check for student array size limit
    else
        sound(wavread('OFDM_Long.wav'),11025)
    end

case 'figure' %-----
    % this is called whenever the figure is first created -or NOT???
    % textHnd1=findobj('Tag','StaticTextFeedback');
    % axisHnd1=findobj('Tag','Axes1');
    % set(textHnd1,'String','Sound OFDM Demo') % default text message
    % set(axisHnd1,'Visible','off') % hide Axis to begin
end

```

% pol2bin.m

```

function y = pol2bin(x)

% pol2bin
%
% Converts polar numbers (-1,1) to binary numbers (0,1)
% Accepts a 1-D array of polar numbers
% Removes trailing zeros, since they are not valid data

% % Remove zeros - not needed with intelligent decoding
% last_data=length(x);
% while x(last_data) == 0
%     last_data = last_data - 1;
% end

y = ones(1,length(x));
for i = 1:length(x)
    if x(i) == -1
        y(i) = 0;
    end
end
end

```

% QAM m

```

% QAM m compares OFDM (multicarrier) to multi-level QAM (single carrier)
% when they transmit the same # of bits in a given time period

read          % read data for QAM - does not affect OFDM
data_in_pol = bin2pol(data_in);          % Converts binary data to polar data

% check to see if num_carriers is a power of 2
is_pow_2 = num_carriers;
temp_do_QAM = 0;
if is_pow_2 ~= 2
    while temp_do_QAM == 0
        temp_do_QAM = rem(is_pow_2, 2);
        is_pow_2 = is_pow_2/2;
        if is_pow_2 == 2
            temp_do_QAM = -99;          % it is a power of 2 -> can do QAM
        end
    end
else
    temp_do_QAM = -99; % 2 is a power of 2
end
if temp_do_QAM ~= -99
    do_QAM = 0;          % don't do it if it's not possible
    disp(' '), disp('ERROR: Cannot run QAM because num_carriers is not valid.')
    disp('      Please see "setup.m" for details.')
end

if do_QAM == 1
    tic          % Start stopwatch to calculate how long QAM simulation takes

    disp(' '), disp('-----')
    disp('QAM simulation'), disp('Transmitting')

    % Pad with zeros so data can be divided evenly
    data_length = length(data_in_pol);
    r = rem(data_length, num_carriers);
    if r ~= 0
        for i = 1:num_carriers-r
            data_in_pol(data_length+i) = 0;          %pad input with zeros to complete last data set
        end
        %speed improve possible
    end
    data_length = length(data_in_pol);          %update after padding

    num_OFDM_symbols = ceil(data_length / (2*num_carriers));
    % num QAM symbols that represent equal amount of data to one OFDM symbol
    num_QAM_symbols = num_carriers / 2;
    % num samples per QAM symbol
    num_symbol_samples = fft_size / num_QAM_symbols;

    % convert polar data [-1, 1] to 4 level data [-3, -1, 1, 3]
    data_in_4 = zeros(1, data_length/2);
    for i = 1:2:data_length
        data_in_4(i - (i-1)/2) = data_in_pol(i)*2 + data_in_pol(i+1);
    end

    % define sample points between 0 and 2*pi
    ts = linspace(0, 2*pi*QAM_periods, num_symbol_samples+1);

    % Generate 16-QAM data
    % total length of 16-QAM transmission
    tx_length = num_OFDM_symbols * num_QAM_symbols * num_symbol_samples;
    QAM_tx_data = zeros(1, tx_length);
    for i = 1:2:data_length/2
        for k = 1:num_symbol_samples
            QAM_tx_data(k+((i-1)/2)*num_symbol_samples) = data_in_4(i)*cos(ts(k)) + data_in_4(i+1)*sin(ts(k));
        end
    end

    % Do channel simulation on QAM data
    xmit = QAM_tx_data;          % ch uses 'xmit' data and returns 'recv'
    ch
    QAM_rx_data = recv;          % save QAM data after channel
    clear recv          % remove 'recv' so it won't interfere with OFDM
    clear xmit          % remove 'xmit' so it won't interfere with OFDM

    disp('Receiving')          % Recover Binary data (Decode QAM)
    cos_temp = zeros(1, num_symbol_samples);          %
    sin_temp = cos_temp;          %

```

```

xxx = zeros(1, data_length/4); % Initialize to zeros for speed
yyy = xxx; %
QAM_data_out_4 = zeros(1, data_length/2); %

for i = 1:2: data_length/2 % "cheating"
    for k = 1: num_symbol_samples
        % multiply by carriers to produce high frequency term and original data
        cos_temp(k) = QAM_rx_data(k+((i-1)/2)*num_symbol_samples) * cos(ts(k));
        sin_temp(k) = QAM_rx_data(k+((i-1)/2)*num_symbol_samples) * sin(ts(k));
    end
    % LPF and decide - we will do very simple LPF by averaging
    xxx(1+(i-1)/2) = mean(cos_temp);
    yyy(1+(i-1)/2) = mean(sin_temp);
    % Reconstruct data in serial form
    QAM_data_out_4(i) = xxx(1+(i-1)/2);
    QAM_data_out_4(i+1) = yyy(1+(i-1)/2);
end

% Make decision between [-3, -1, 1, 3]
for i = 1: data_length/2
    if QAM_data_out_4(i) >= 1, QAM_data_out_4(i) = 3;
    elseif QAM_data_out_4(i) >= 0, QAM_data_out_4(i) = 1;
    elseif QAM_data_out_4(i) >= -1, QAM_data_out_4(i) = -1;
    else QAM_data_out_4(i) = -3;
end

end

% Convert 4 level data [-3, -1, 1, 3] back to polar data [-1, 1]
QAM_data_out_pol = zeros(1, data_length); % "cheating"
for i = 1:2: data_length
    switch QAM_data_out_4(1 + (i-1)/2)
        case -3
            QAM_data_out_pol(i) = -1;
            QAM_data_out_pol(i+1) = -1;
        case -1
            QAM_data_out_pol(i) = -1;
            QAM_data_out_pol(i+1) = 1;
        case 1
            QAM_data_out_pol(i) = 1;
            QAM_data_out_pol(i+1) = -1;
        case 3
            QAM_data_out_pol(i) = 1;
            QAM_data_out_pol(i+1) = 1;
        otherwise
            disp('Error detected in switch statement - This should not be happening. ');
    end
end

QAM_data_out = pol2bin(QAM_data_out_pol); % convert back to binary

% Stop stopwatch to calculate how long QAM simulation takes
QAM_simulation_time = toc;
if QAM_simulation_time > 60
    disp(strcat('Time for QAM simulation=', num2str(QAM_simulation_time/60), ' minutes. '));
else
    disp(strcat('Time for QAM simulation=', num2str(QAM_simulation_time), ' seconds. '));
end

end

% read.m
% read

% *****FILE INPUT SETUP*****
if input_type == 2

    if file_input_type == 1
        %binary file input
    end

    if file_input_type == 2
        %text file input
        file = fopen(file_name, 'rt');
        data_samples = fread(file, 'char');
        fclose(file);
        data_in = zeros(1, 8*length(data_samples));
        for i = 1: length(data_samples)
            data_in(1 + (i-1)*8: (i-1)*8 + 8) = eight2bin(data_samples(i));
        end
    end

end

```



```

    if file_input_type == 3
        %sound file input
        data_samples=wavread(file_name);
        %needs to be normalized from -1:1 to 0:255 for 8 bit conversion
        data_samples_resized = round(128*data_samples +127);
        data_in = zeros(1,8*length(data_samples_resized));
        for i = 1:length(data_samples_resized)
            data_in(1 + (i-1)*8:(i-1)*8 + 8) = eight2bin(data_samples_resized(i));
        end
    end

    if file_input_type == 4
        %image file input
        [data_in,map]=imread(file_name);      % read image and corresponding color map for display
    end

end

% rx. m
% rx
disp('Receiving')

rx_chunk

% perform fft to recover original data from time domain sets
recv_spaced_chunks = zeros(num_chunks, fft_size);
for i = 1:num_chunks
    recv_spaced_chunks(i, 1:fft_size) = fft(recv_td_sets(i, 1:fft_size));
    % Note: 'round()' gets rid of small numerical error in Matlab but a threshold will be needed for a practical system
    % 2001-4-17 -- Got rid of 'round()' to do decoding more intelligently
end

rx_dechunk

output = pol2bin(output);      % Converts polar to binary

write

% rx_chunk. m
% rx_chunk

% break received signal into pallellel sets for demodulation
recv_td_sets = zeros(num_chunks, fft_size);
for i = 1:num_chunks
    for k = 1:fft_size
        recv_td_sets(i, k) = recv(k + (i-1)*fft_size);
    end
end

% rx_dechunk. m
% rx_dechunk

% take out zeros_between from recv_spaced_chunks --> recv_padded_chunks
recv_padded_chunks = zeros(num_chunks, num_carriers+num_zeros);
i = 1;
for k = zeros_between +1:zeros_between +1:fft_size/2
    recv_padded_chunks(1:num_chunks, i) = recv_spaced_chunks(1:num_chunks, k);
    i = i+1;
end

% take out num_zeros from padded chunks --> recv_chunks
recv_chunks = zeros(num_chunks, num_carriers);
recv_chunks = recv_padded_chunks(1:num_chunks, num_zeros+1:num_carriers+num_zeros);

% Recover bit stream by placing reconstructed frequency domain data in series
recv_dechunked = zeros(1, num_chunks*num_carriers);
for i = 1:num_chunks
    for k = 1:num_carriers
        recv_dechunked(k + (i-1)*num_carriers*2) = real(recv_chunks(i, k));
        recv_dechunked(k + (i-1)*num_carriers*2 + num_carriers) = imag(recv_chunks(i, k));
    end
end
end

```

```

% take out trailing zeros from output --> output
output_analog = recv_dechunked(1:data_length);
output = sign(output_analog);

% setup.m
% setup
disp(' '), disp('-----')
disp('Simulation Setup')

% OFDM Setup -----
fft_size = 128 % should be a power of 2 for fast computation
% more points = more time domain samples (smoother & more cycles)
num_carriers = 32 % should be <= fft_size/4
% number of carriers used for each data chunk
% new var - denotes even spacing or variations of carriers among fft points
input_type = 2;
% 1 = test input
test_input_type = 1;
% 1 = bit specified (binary)
binary_data = [0 1 0 1 0 1 0 1];
% 2 = random data stream (samples in the range of 0-255)
num_symbols = 9;
% 3 = sinusoidal
frequency = 2;
num_samples = 50;
% 2 = external file input
file_name = 'shortest.wav'; % Name of input file
file_input_type = 3;
% 1 = binary (not implemented)
% 2 = text % Demo file: 'text.txt'
% 3 = sound % Demo files: 'shortest.wav' & 'shorter.wav'
% 4 = image (not implemented)

% QAM Setup -----
do_QAM = 1; % (1=on, 0=off)
QAM_periods = 10; % defines the number of periods per QAM Symbols (1=2*pi)

% Channel Simulation Parameters -----
channel_on = 1; % 1=on, 0=off
clip_level = 1.0; % 0.0 - 1.0 (0-100%)
% Max magnitude of the signal is 'clip_level' times the full magnitude of the signal
noise_level = 0.0; % 0.0 - 1.0 (0-100%)
% Magnitude of noise is 'noise_level' times the magnitude of the signal
% Multipath Channel Simulation
% Good defaults when fft_size = 128 and num_carriers = 32:
% d1=6; a1=0.30; d2=10; a2=0.25
d1 = 6; % delay in units
a1 = 0.32; % attenuation factor - multipath signal is x% of size or original signal
d2 = 10; % delay for second multipath signal
a2 = 0.28; % attenuation factor for second multipath signal

% ***** TEST INPUT SETUP - DO NOT MODIFY *****

if input_type == 1
    if test_input_type == 1
        %specify BINARY input bit-by-bit
        data_in = binary_data;
    end
    if test_input_type == 2
        %random input defined by parameters
        num_levels = 255; %number of possible levels of a symbol
        %must be integer between 1-255
        data_samples = round(rand(1, num_symbols)*(num_levels-1));
        data_in = zeros(1, 8*length(data_samples));
        for i = 1:length(data_samples)
            data_in(1 + (i-1)*8:(i-1)*8 + 8) = eight2bin(data_samples(i));
        end
    end
    if test_input_type == 3
        %data stream represents sine wave samples
        t = linspace(0, 1, num_symbols); %evenly space number of samples
        %take 8-bit samples of sine wave
        data_samples = round(127.5*sin(frequency*2*pi*t) + 127.5);
        data_in = zeros(1, 8*length(data_samples));
    end
end

```

```

        for i = 1:length(data_samples)
            data_in(1 + (i-1)*8:(i-1)*8 + 8) = ei ght2bi n(data_samples(i));
        end
    end
end

already_made_noise = 0;      % initialization (don't change)

```

% SetupGUI.m

```

% SetupGUI.m sets up the basicGUI variables

% Initialize the appropriate setup.m variables
fft_size = 64;
num_carriers = 4;
input_type = 1; test_input_type = 1;
channel_on = 0;
do_QAM = 0;
data_samples = [0 0 0 1 1 0 1 1];      % data to be transmitted
data_in = data_samples;

```

% SetupSoundGUI.m

```

% SetupSoundGUI.m sets up the SoundGUI variables

% Initialize the appropriate setup.m variables
fft_size = 128;
num_carriers = 32;
input_type = 2; file_input_type = 3; file_name = 'shortest.wav';
channel_on = 1;
do_QAM = 1;
QAM_periods = 10;
clip_level = 1.0;      % 0.0 - 1.0 (0-100%)
noise_level = 0.0;
already_made_noise = 0;
ComputeChannel GUI

```

% SoundGUI.m

```

function SoundGUI()
% This is the machine-generated representation of a MATLAB object
% and its children. Note that handle values may change when these
% objects are re-created. This may cause problems with some callbacks.
% The command syntax may be supported in the future, but is currently
% incomplete and subject to change.
%
% To re-open this system, just type the name of the m-file at the MATLAB
% prompt. The M-file and its associated MAT-file must be on your path.

```

```

load SoundGUI

a = figure('Color', [0.9 0.9 0.9], ...
    'Colormap', mat0, ...
    'CreateFcn', 'OFDMgui Fn figure', ...
    'Position', [376 239 624 480], ...
    'Resize', 'off', ...
    'Tag', 'Fig1');
b = ui control ('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [1 1 1], ...
    'FontName', 'Monaco', ...
    'Horizontal Alignment', 'left', ...
    'Position', [59 2 340 94], ...
    'String', 'Sound OFDM Demo', ...
    'Style', 'text', ...
    'Tag', 'StaticTextFeedback');
b = ui control ('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.3 0.3 0.3], ...
    'Position', [472 -1 152 481], ...
    'Style', 'frame', ...
    'Tag', 'Frame1');
b = ui control ('Parent', a, ...
    'Units', 'points', ...
    'BackgroundColor', [0.733333 0.733333 0.733333], ...
    'Callback', 'OFDMgui FnSound next', ...
    'FontSize', 14, ...

```

```

        'Position',[493 435 102 32], ...
        'String','Begin', ...
        'Tag','PushButtonNext');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'Callback','OFDMguiFnSound_close', ...
    'FontSize',14, ...
    'Position',[493 10 102 32], ...
    'String','Close', ...
    'Tag','PushButtonClose');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'Callback','OFDMguiFnSound_mp_channel', ...
    'Enable','off', ...
    'Position',[489 209 87 30], ...
    'String','mat1', ...
    'Style','popupmenu', ...
    'Tag','PopupMenuMultipath', ...
    'Value',2, ...
    'Visible','off');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'Enable','off', ...
    'FontWeight','bold', ...
    'Position',[489 251 129 17], ...
    'String','Multipath Channel', ...
    'Style','text', ...
    'Tag','StaticTextMultipath', ...
    'Visible','off');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'FontWeight','bold', ...
    'Position',[489 398 129 18], ...
    'String','Generated Sounds', ...
    'Style','text', ...
    'Tag','StaticTextGenSounds', ...
    'Visible','off');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'Callback','OFDMguiFnSound_PlayOriginal', ...
    'FontSize',14, ...
    'Position',[489 364 107 28], ...
    'String','Original', ...
    'Tag','PushButtonOriginal', ...
    'Visible','off');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'Callback','OFDMguiFnSound_PlayQAM', ...
    'FontSize',14, ...
    'Position',[489 329 107 28], ...
    'String','QAM', ...
    'Tag','PushButtonQAM', ...
    'Visible','off');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[0.733333 0.733333 0.733333], ...
    'Callback','OFDMguiFnSound_PlayOFDM', ...
    'FontSize',14, ...
    'Position',[489 293 107 28], ...
    'String','OFDM', ...
    'Tag','PushButtonOFDM', ...
    'Visible','off');
b = axes('Parent', a, ...
    'Units','points', ...
    'Box','on', ...
    'CameraUpVector',[0 1 0], ...
    'CameraUpVectorMode','manual', ...
    'Color',[1 1 1], ...
    'ColorOrder',mat2, ...
    'Position',[51 363 361 84], ...
    'Tag','AxesOriginal', ...
    'XColor',[0 0 0], ...
    'YColor',[0 0 0], ...
    'ZColor',[0 0 0]);

```

```

c = line('Parent', b, ...
        'Color', [0 0 1], ...
        'Tag', 'Line1', ...
        'XData', 1, ...
        'YData', 0);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [0.997222 -1.37349 0], ...
        'Tag', 'Text13', ...
        'VerticalAlignment', 'cap');
set(get(c, 'Parent'), 'XLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [-0.141667 2.22045e-16 0], ...
        'Rotation', 90, ...
        'Tag', 'Text14', ...
        'VerticalAlignment', 'baseline');
set(get(c, 'Parent'), 'YLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'right', ...
        'Position', [-0.286111 1.80723 0], ...
        'Tag', 'Text15', ...
        'Visible', 'off');
set(get(c, 'Parent'), 'ZLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [0.997222 1.13253 0], ...
        'Tag', 'Text16', ...
        'VerticalAlignment', 'bottom');
set(get(c, 'Parent'), 'Title', c);
b = axes('Parent', a, ...
        'Units', 'points', ...
        'Box', 'on', ...
        'CameraUpVector', [0 1 0], ...
        'CameraUpVectorMode', 'manual', ...
        'Color', [1 1 1], ...
        'ColorOrder', 'mat3', ...
        'Position', [51 249 363 82], ...
        'Tag', 'AxesQAM', ...
        'XColor', [0 0 0], ...
        'YColor', [0 0 0], ...
        'ZColor', [0 0 0]);
c = line('Parent', b, ...
        'Color', [0 0 1], ...
        'Tag', 'Line2', ...
        'XData', 1, ...
        'YData', 0);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [0.997238 -1.38272 0], ...
        'Tag', 'Text9', ...
        'VerticalAlignment', 'cap');
set(get(c, 'Parent'), 'XLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [-0.140884 0 0], ...
        'Rotation', 90, ...
        'Tag', 'Text10', ...
        'VerticalAlignment', 'baseline');
set(get(c, 'Parent'), 'YLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'right', ...
        'Position', [-0.28453 4.69136 0], ...
        'Tag', 'Text11', ...
        'Visible', 'off');
set(get(c, 'Parent'), 'ZLabel', c);

```

```

c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [0.997238 1.1358 0], ...
        'Tag', 'Text12', ...
        'VerticalAlignment', 'bottom');
set(get(c, 'Parent'), 'Title', c);
b = axes('Parent', a, ...
        'Units', 'points', ...
        'Box', 'on', ...
        'CameraUpVector', [0 1 0], ...
        'CameraUpVectorMode', 'manual', ...
        'Color', [1 1 1], ...
        'ColorOrder', mat4, ...
        'Position', [51 138 360 78], ...
        'Tag', 'AxesOFDM', ...
        'XColor', [0 0 0], ...
        'YColor', [0 0 0], ...
        'ZColor', [0 0 0]);
c = line('Parent', b, ...
        'Color', [0 0 1], ...
        'Tag', 'Line3', ...
        'XData', 1, ...
        'YData', 0);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [1 -1.4026 0], ...
        'Tag', 'Text5', ...
        'VerticalAlignment', 'cap');
set(get(c, 'Parent'), 'XLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [-0.091922 0 0], ...
        'Rotation', 90, ...
        'Tag', 'Text6', ...
        'VerticalAlignment', 'baseline');
set(get(c, 'Parent'), 'YLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'right', ...
        'Position', [-0.286908 7.87013 0], ...
        'Tag', 'Text7', ...
        'Visible', 'off');
set(get(c, 'Parent'), 'ZLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [1 1.14286 0], ...
        'Tag', 'Text8', ...
        'VerticalAlignment', 'bottom');
set(get(c, 'Parent'), 'Title', c);
b = axes('Parent', a, ...
        'Units', 'points', ...
        'Box', 'on', ...
        'CameraUpVector', [0 1 0], ...
        'CameraUpVectorMode', 'manual', ...
        'Color', [1 1 1], ...
        'ColorOrder', mat5, ...
        'Position', [30 120 396 335], ...
        'Tag', 'Axes1', ...
        'XColor', [0 0 0], ...
        'YColor', [0 0 0], ...
        'ZColor', [0 0 0]);
c = line('Parent', b, ...
        'Color', [0 0 1], ...
        'Tag', 'Line4', ...
        'XData', 1, ...
        'YData', 0);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [1 -1.09281 0], ...

```

```

        'Tag', 'Text1', ...
        'VerticalAlignment', 'cap');
set(get(c, 'Parent'), 'XLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [-0.129114 0.00299401 0], ...
        'Rotation', 90, ...
        'Tag', 'Text2', ...
        'VerticalAlignment', 'baseline');
set(get(c, 'Parent'), 'YLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'right', ...
        'Position', [-0.15443 1.15269 0], ...
        'Tag', 'Text3');
set(get(c, 'Parent'), 'ZLabel', c);
c = text('Parent', b, ...
        'Color', [0 0 0], ...
        'HandleVisibility', 'callback', ...
        'HorizontalAlignment', 'center', ...
        'Position', [1 1.03293 0], ...
        'Tag', 'Text4', ...
        'VerticalAlignment', 'bottom');
set(get(c, 'Parent'), 'Title', c);
b = ui control ('Parent', a, ...
        'Units', 'points', ...
        'BackgroundColor', [0.733333 0.733333 0.733333], ...
        'FontWeight', 'bold', ...
        'Position', [489 162 129 18], ...
        'String', 'Longer Sounds', ...
        'Style', 'text', ...
        'Tag', 'StaticTextLongSounds', ...
        'Visible', 'off');
b = ui control ('Parent', a, ...
        'Units', 'points', ...
        'BackgroundColor', [0.733333 0.733333 0.733333], ...
        'Callback', 'OFDMguiFnSoundPlayQAMLong', ...
        'FontSize', 14, ...
        'Position', [491 92 107 28], ...
        'String', 'QAM', ...
        'Tag', 'PushbuttonQAMLong', ...
        'Visible', 'off');
b = ui control ('Parent', a, ...
        'Units', 'points', ...
        'BackgroundColor', [0.733333 0.733333 0.733333], ...
        'Callback', 'OFDMguiFnSoundPlayOFDMLong', ...
        'FontSize', 14, ...
        'Position', [491 58 107 28], ...
        'String', 'OFDM', ...
        'Tag', 'PushbuttonOFDMLong', ...
        'Visible', 'off');
b = ui control ('Parent', a, ...
        'Units', 'points', ...
        'BackgroundColor', [0.733333 0.733333 0.733333], ...
        'Callback', 'OFDMguiFnSoundPlayOriginalLong', ...
        'FontSize', 14, ...
        'Position', [491 126 107 28], ...
        'String', 'Original', ...
        'Tag', 'PushbuttonOriginalLong', ...
        'Visible', 'off');
b = ui control ('Parent', a, ...
        'Units', 'points', ...
        'BackgroundColor', [0.9 0.9 0.9], ...
        'Position', [414 284 36 15], ...
        'String', 'BER=', ...
        'Style', 'text', ...
        'Tag', 'StaticTextBER2', ...
        'Visible', 'off');
b = ui control ('Parent', a, ...
        'Units', 'points', ...
        'BackgroundColor', [0.9 0.9 0.9], ...
        'Position', [414 176 36 15], ...
        'String', 'BER=', ...
        'Style', 'text', ...
        'Tag', 'StaticTextBER1', ...
        'Visible', 'off');
b = ui control ('Parent', a, ...

```

```

        'Units','points', ...
        'BackgroundColor',[1 1 1], ...
        'HorizontalAlignment','left', ...
        'Position',[418 263 48 20], ...
        'Style','text', ...
        'Tag','StaticTextBERQAM', ...
        'Visible','off');
b = ui control ('Parent', a, ...
    'Units','points', ...
    'BackgroundColor',[1 1 1], ...
    'HorizontalAlignment','left', ...
    'Position',[419 157 49 17], ...
    'Style','text', ...
    'Tag','StaticTextBEROFDM', ...
    'Visible','off');

% tx.m
% tx

disp('Transmitting')

read

data_in_pol = bin2pol(data_in); % Converts binary data to polar data

tx_chunk

% perform fft to create time domain waveform representing data
td_sets = zeros(num_chunks, fft_size);
for i = 1:num_chunks
    td_sets(i, 1:fft_size) = real(fft(spaced_chunks(i, 1:fft_size)));
end

tx_dechunk

% tx_chunk.m
% tx_chunk

data_length = length(data_in_pol); %number of symbols in original input
num_chunks = ceil(data_length/(2*num_carriers)); %2 data on each carrier (real and imaginary)
r = rem(data_length, 2*num_carriers);

if r ~= 0
    for i = 1:num_carriers*2-r
        data_in_pol(data_length+i) = 0; %pad input with zeros to complete last data set
    end %speed improve possible
end

% break data into chunks
chunks = zeros(num_chunks, num_carriers); % for speed
for i = 1:num_chunks
    % *****chunk done
    for k = 1:num_carriers
        chunks(i, k) = data_in_pol(2*num_carriers*(i-1)+k) + data_in_pol(2*num_carriers*(i-1)+k+num_carriers)*j;
    end
end

% Padding chunks with zeros so num_carriers and fft_size are compatible
% Once compatible, further spacing is simplified
num_desired_carriers = num_carriers;
num_zeros = 0;
thinking = 1;
while thinking == 1 % Continue if num_carriers and fft_size are not compatible
    if rem(fft_size/2, num_desired_carriers) == 0
        thinking = 0;
    else
        num_desired_carriers = num_desired_carriers + 1;
        num_zeros = num_zeros + 1;
    end
end

padded_chunks = zeros(num_chunks, num_carriers + num_zeros); % for speed
padded_chunks(1:num_chunks, num_zeros + 1:num_carriers + num_zeros) = chunks;

%compute zeros_between

```



```

zeros_between = ((fft_size/2) - (num_carriers + num_zeros))/(num_carriers + num_zeros);

spaced_chunks = zeros(num_chunks, fft_size); % for speed - extra room for folding later
%add zeros_between
i = 1;
for k = zeros_between + 1:zeros_between + 1:fft_size/2
    spaced_chunks(1:num_chunks, k) = padded_chunks(1:num_chunks, i);
    i = i+1;
end

% folding data to produce an odd function for ifft input
for i = 1:num_chunks
    % Note: index = 1 is actually DC freq for ifft -> it does not get copied over y-axis
    spaced_chunks(i, fft_size - 1:fft_size/2+2) = conj(spaced_chunks(i, 2:fft_size/2));
end

```

% tx_dechunk.m

```

% tx_dechunk

% Construct signal to transmit by placing time domain sets in series
xmit = zeros(1, num_chunks*fft_size);
for i = 1:num_chunks
    for k = 1:fft_size
        xmit(k + (i-1)*fft_size) = td_sets(i, k);
    end
end

```

% write.m

```

% write

% *****TEST OUTPUT*****
if input_type == 1

    if test_input_type == 1
        %already binary - do nothing
    end

    if (test_input_type == 2) | (test_input_type == 3)
        %random input OR sine wave samples
        output_samples = zeros(1, floor(length(output)/8)); %extra zeros are not original data
        for i = 1:length(output_samples)
            output_samples(i) = bin2eight(output(1 + (i-1)*8: (i-1)*8 + 8));
        end
        if do_QAM == 1
            QAM_output_samples = zeros(1, floor(length(QAM_data_out)/8));
            for i = 1:length(QAM_output_samples)
                QAM_output_samples(i) = bin2eight(QAM_data_out(1 + (i-1)*8: (i-1)*8 + 8));
            end
        end
    end
end

% *****FILE OUTPUT*****
if input_type == 2

    if file_input_type == 1
        %binary file output - not implemented
    end

    if file_input_type == 2
        %text file output
        output_samples = zeros(1, floor(length(output)/8)); %extra zeros are not original data
        for i = 1:length(output_samples)
            output_samples(i) = bin2eight(output(1 + (i-1)*8: (i-1)*8 + 8));
        end
        file = fopen('OFDM_text_out.txt', 'wt+');
        fwrite(file, output_samples, 'char');
        fclose(file);
        if do_QAM == 1
            QAM_output_samples = zeros(1, floor(length(QAM_data_out)/8)); %extra zeros are not original data
            for i = 1:length(QAM_output_samples)
                QAM_output_samples(i) = bin2eight(QAM_data_out(1 + (i-1)*8: (i-1)*8 + 8));
            end
            file = fopen('QAM_text_out.txt', 'wt+');
            fwrite(file, QAM_output_samples, 'char');
            fclose(file);
        end
    end
end

```

```

        end
    end
end

if file_input_type == 3
    output_samples_big = zeros(1, floor(length(output)/8)); %extra zeros are not original data
    for i = 1:length(output_samples_big)
        output_samples_big(i) = bin2eight(output(1 + (i-1)*8: (i-1)*8 + 8));
    end
    %convert dynamic range from 0:255 to -1:1
    output_samples = (output_samples_big-127)/128;
    %sound file output
    wavwrite(output_samples, 11025, 8, 'OFDM_out.wav')
    if do_QAM == 1
        QAM_data_out_big = zeros(1, floor(length(QAM_data_out)/8));
        for i = 1:length(QAM_data_out_big)
            QAM_data_out_big(i) = bin2eight(QAM_data_out(1 + (i-1)*8: (i-1)*8 + 8));
        end
        %convert dynamic range from 0:255 to -1:1
        QAM_output_samples = (QAM_data_out_big-127)/128;
        %sound file output
        wavwrite(QAM_output_samples, 11025, 8, 'QAM_out.wav')
    end
end

if file_input_type == 4
    %image file output - not implemented
end

end

```