

Implementation of Conventional and Neural Controllers Using Position and Velocity Feedback

By

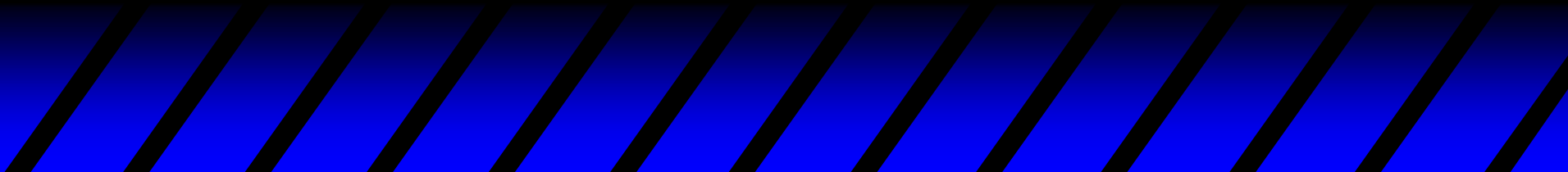
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- ◆ Summary
- ◆ Previous Work
- ◆ Modes Of Operation
- ◆ Preliminary Design Work
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- ◆ Schedule

Summary

- ◆ Design and Compare Conventional and Neural Controllers for a Small Robot Arm
- ◆ Position and Velocity Feedback Design
- ◆ User Friendly Interface Design

Previous Work

- ◆ Quanser Consulting
 - Provided Software for Use with the Robot Arm, A/D, D/A Converters
- ◆ Dr. Dempsey
 - Research on different Velocity Algorithms
 - Neural Network Architecture

Modes of Operation

◆ Default

- Computer Generates the Command Signal
- User Set the Final Position of the Robot Arm

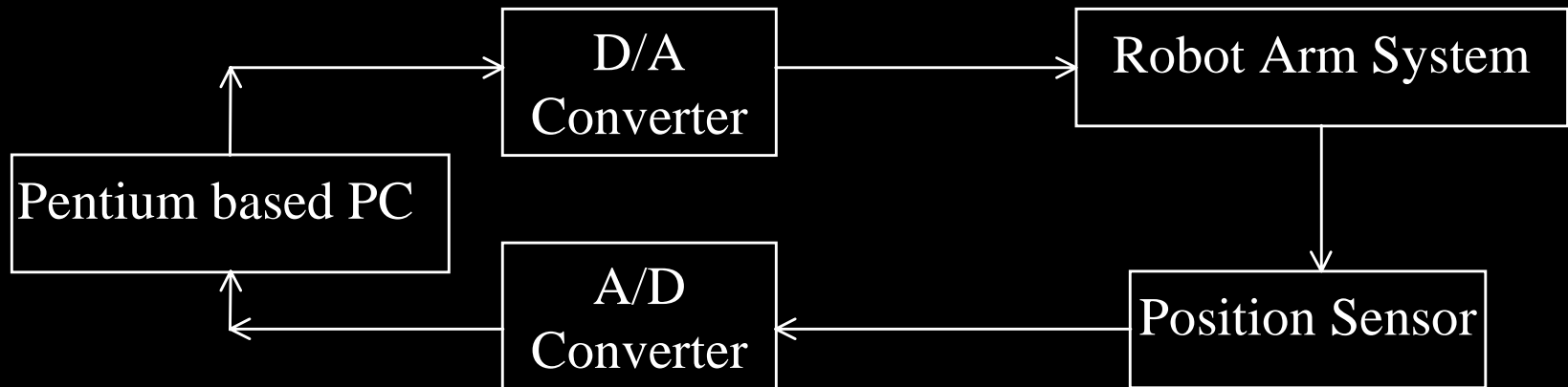
◆ Joystick

- Connects to A/D Channel
- Generates Command Signal by the Movement of the Joystick

Preliminary Design Work

- ◆ High Level Block Diagram
- ◆ Control Block Diagram
- ◆ Software
- ◆ Velocity Algorithms
- ◆ Neural Networks

High Level Block Diagram



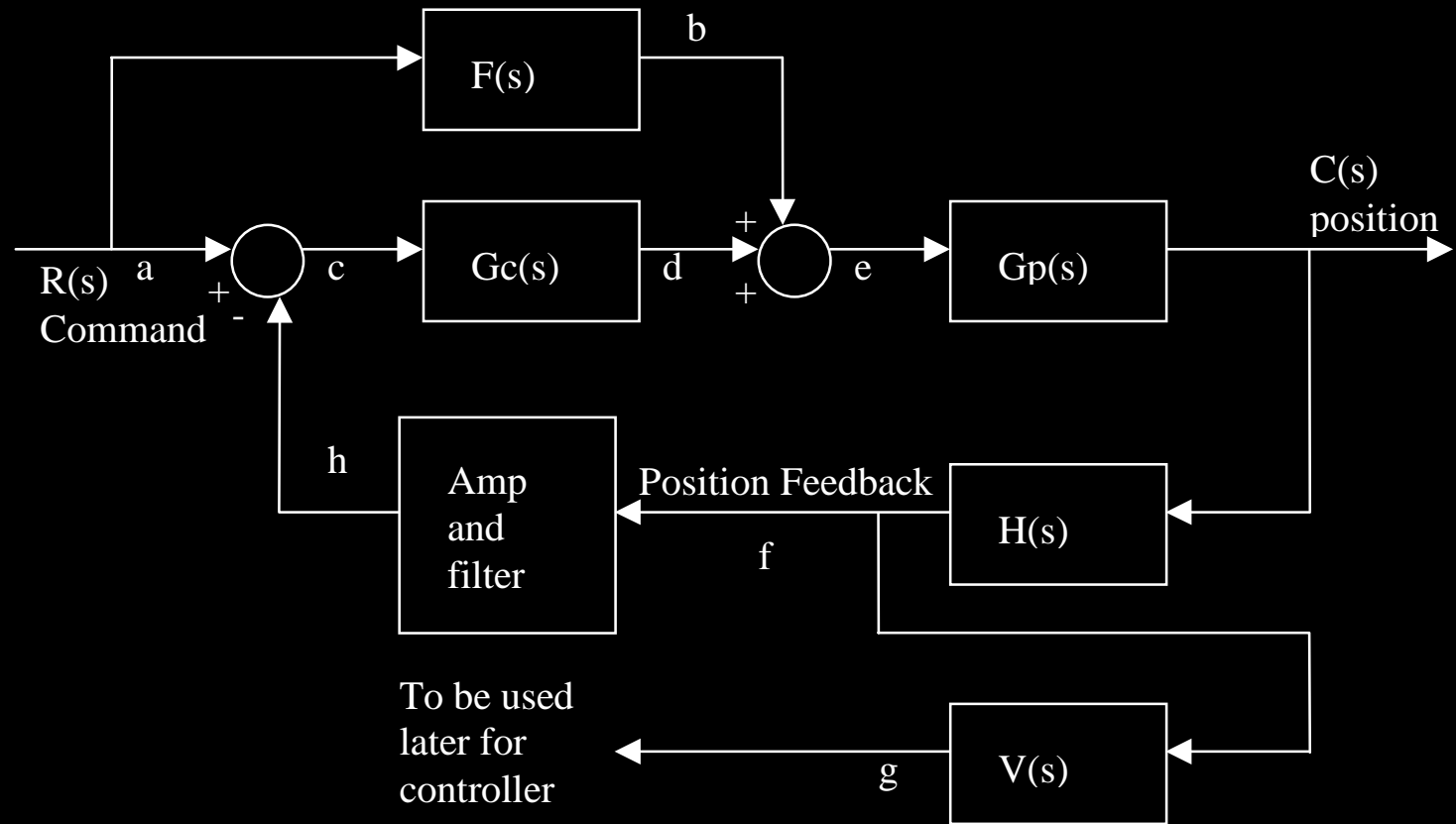
High Level Block Diagram

- ◆ Pentium Based PC
 - Generates Command Signal if Joystick is not Present
 - Implementation of Controllers
 - Generates Real-Time Graphs
 - Display the User Interface

High Level Block Diagram

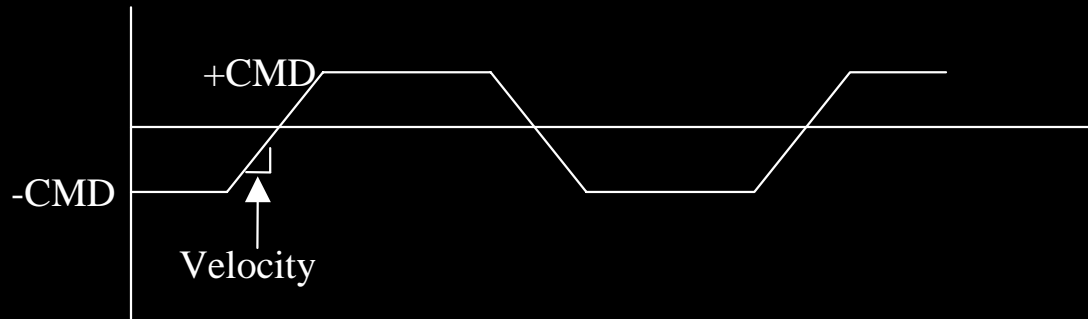
- ◆ Robot Arm System
 - Power Amplifier
 - DC Motor Assembly
 - Gear Trains
 - Load
 - ◆ The Robot Arm

Control Block Diagram



Input And Outputs of System

- ◆ A) $R(s)$ is the Command Signal



$$|CMD| \leq 90^\circ$$

$$VELOCITY_{MAX} = 45^\circ / \text{sec}$$

Inputs and Outputs

- ◆ $C(s)$ is the Position of the Robot Arm
 - Percent Overshoot(%O.S.) = 5%
 - Time To first Peak (t_p) = 3s
 - Magnitude of Peak in Frequency Domain (M_p) = 1.32dB
 - Frequency of Peak In frequency Domain (ω_p)=170mHZ

Inputs and Outputs

- Bandwidth Closed Loop (BW) = 290mHz
- Phase Margin (PM) = 50deg
- Gain Margin (GM) = 6dB
- Steady State Error = 2deg
- ◆ Output should be the same as input

Subsystems

- ◆ $F(s)$
 - Feed-Forward Compensator
 - Neural Network if Implemented
 - Implemented in Software
- ◆ $G_c(s)$
 - Plant Controller
 - A PID-type controller
 - Implemented in Software

Subsystems

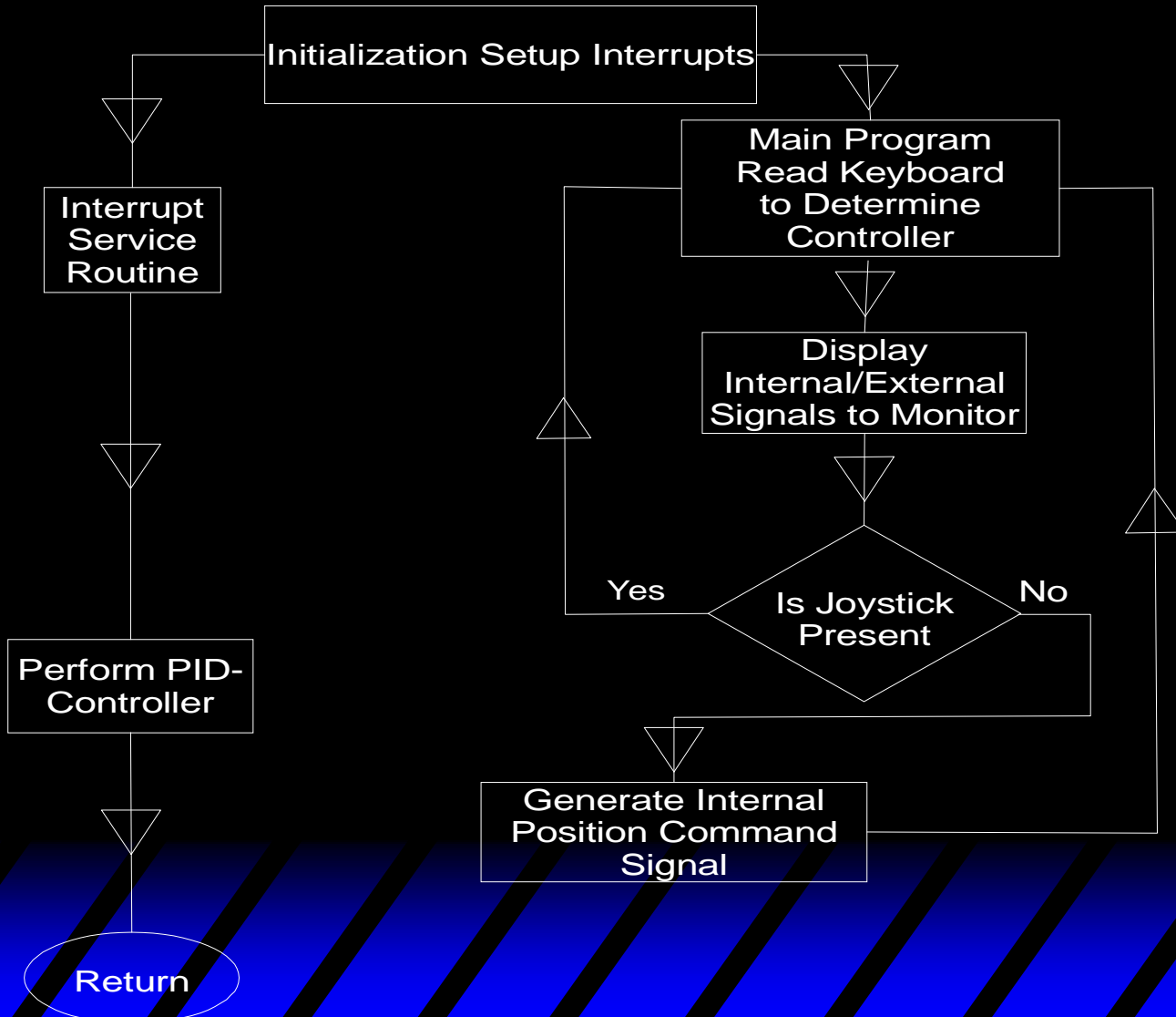
- ◆ $G_p(s)$
 - Plant or Robot Arm System
 - Hardware
- ◆ $H(s)$
 - Position Sensor
 - Hardware

Subsystems

- ◆ $V(s)$
 - Algorithm used for Velocity Feedback
 - To Be Determined
- ◆ Amp and Filter
 - Amplify signal
 - Filter out the noise

Software Flowchart

Pentium-based PC



Subsystems

◆ Initialization

- Initializes the Interrupts to be set at 200Hz Sampling Rate (5ms)

◆ Main Program

- Calculate the Values for the Display
- Check the Keyboard and Joystick
- If Present Read Joystick and Generate the Command Signal

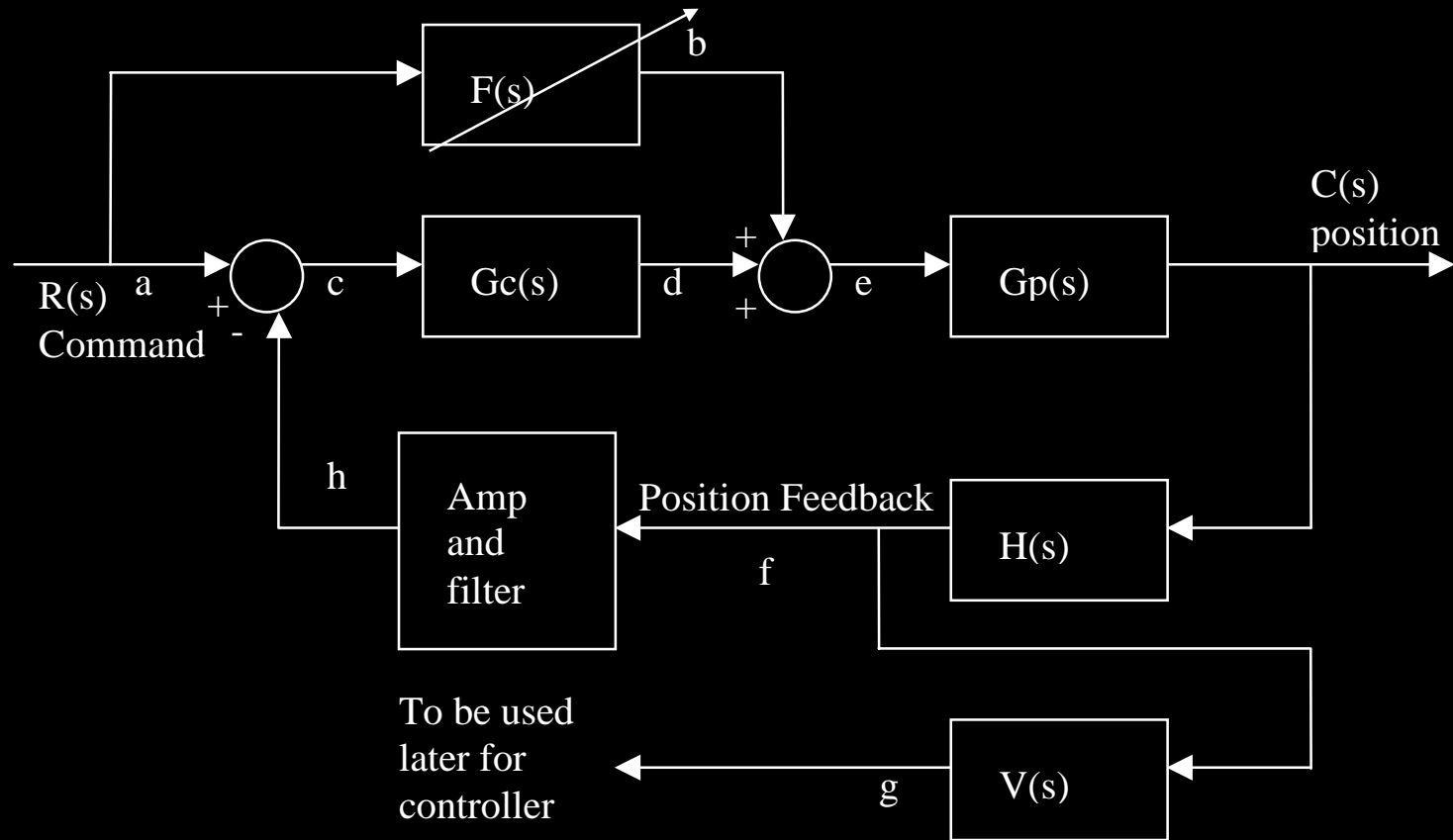
Subsystems

- ◆ Interrupt Service Routine and Performing of PID Controller
 - Send Signal form Calculated Values of Main Program and Interrupt Service Routine to the Robot Arm
 - Signals also Sent to the Monitor at User Specified Times

Velocity Algorithms

- ◆ Design S-Plane Lead Network use Tustin Method(Bilinear Transformation)
- ◆ Use Polynomial Curve Fit Algorithm to Calculate Velocity

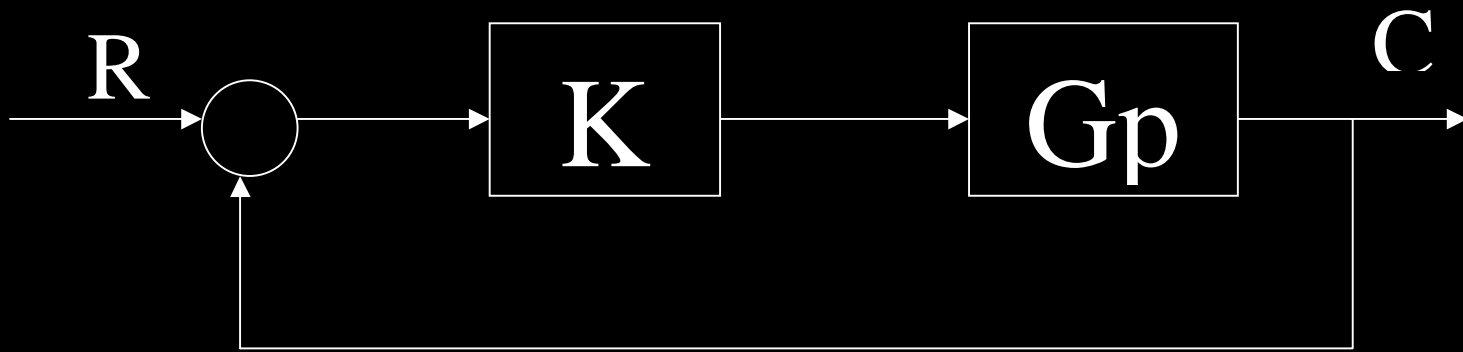
Neural Network



Preliminary Lab Work

- ◆ P Controller Design and Testing
- ◆ C-Code
 - Filter Design using Tustin Method
 - Filter Testing
 - Improvement of Display

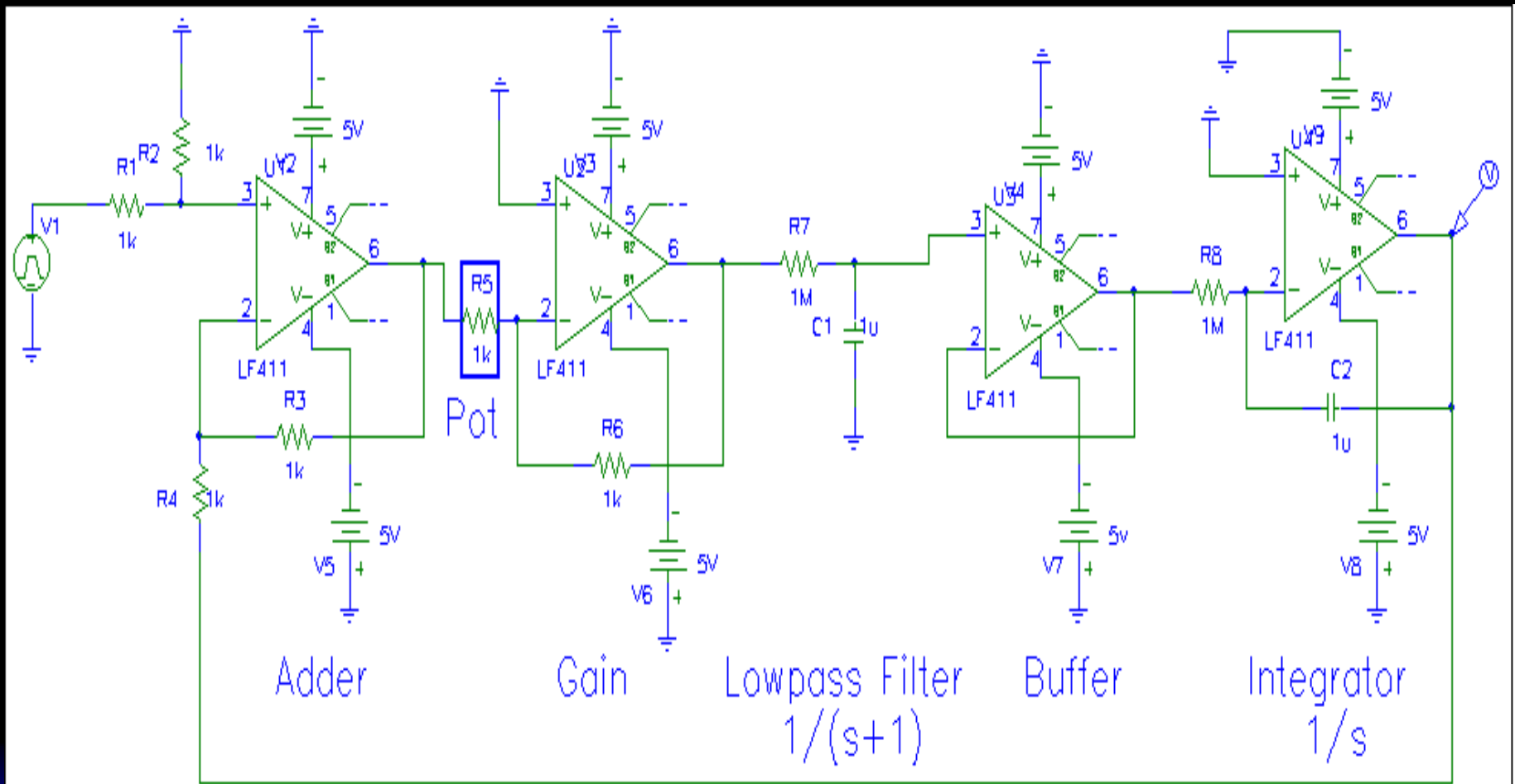
P Controller Design



Calculation Results

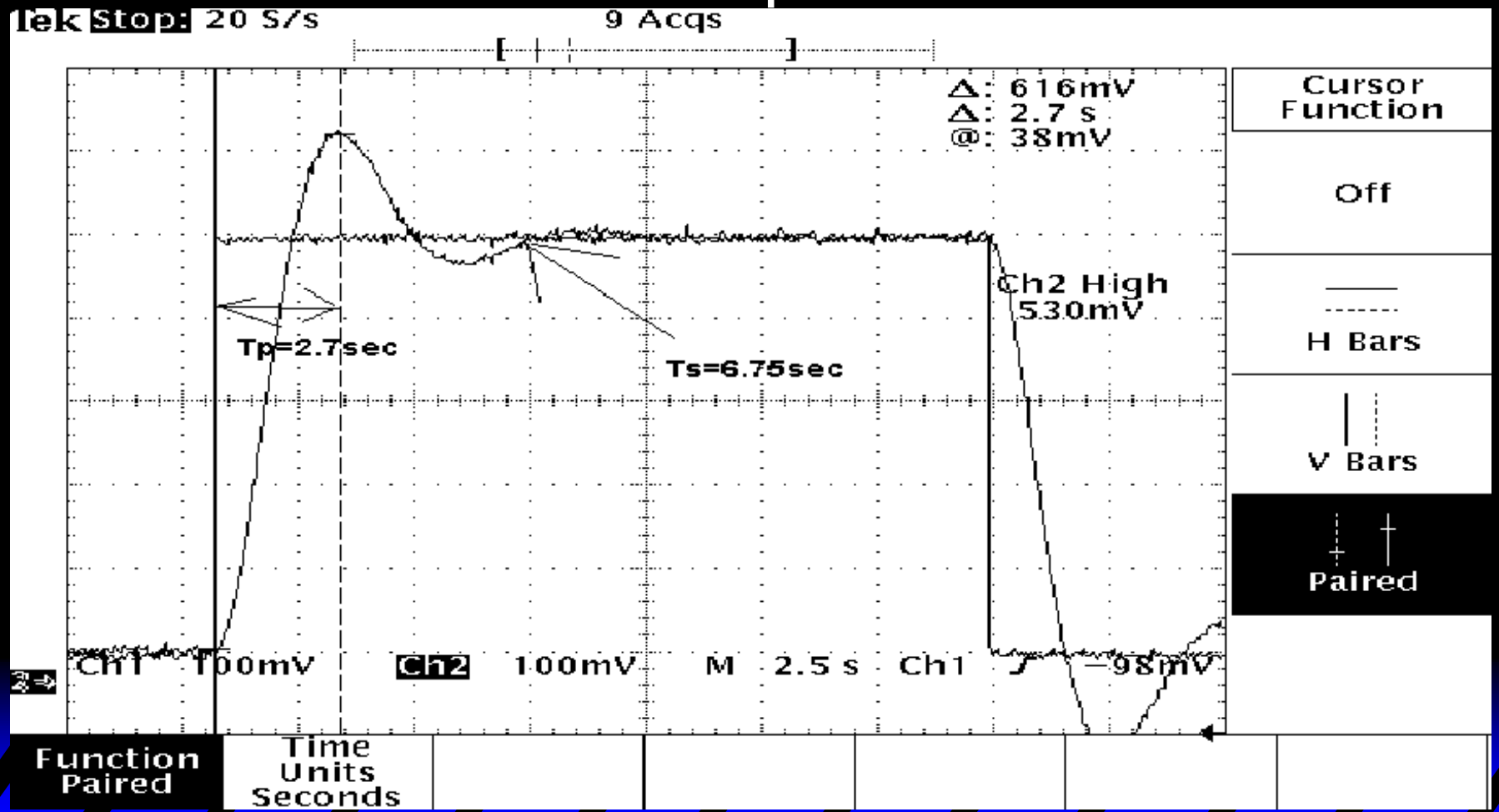
- ◆ For 0% OS $k=0.25$
 $T_s=11.7\text{sec}$ $T_p=\text{Infinity}$
- ◆ For 5%OS $k=0.525$
 $T_s=8.4\text{sec}$ $T_p=6\text{sec}$
- ◆ For 25%OS $k=1.534$
 $T_s=6.78\text{sec}$ $T_p=2.76\text{sec}$

Circuitry Used



Measurement 25% OS

◆ $T_s=6.75$ $T_p=2.7$



Calculation Vs. Measurement

◆ 0% $T_s=11.7\text{sec}$

◆ 5% $T_s=8.4\text{sec}$

$T_p=6\text{sec}$

◆ 25% $T_s=6.78\text{sec}$

$T_p=2.76\text{sec}$

$BW=290\text{mHz}$

$f_{\text{peak}}=175\text{mHz}$

$M_p=1.32$ norm.

◆ 0% $T_s=12.5\text{sec}$

◆ 5% $T_s=7.4\text{sec}$

$T_p=5.75\text{sec}$

◆ 25% $T_s=6.75\text{sec}$

$T_p=2.7\text{sec}$

$BW=270\text{mHz}$

$f_{\text{peak}}=161.8\text{mHz}$

$M_p=1.354$ norm.

C-Code Development

- ◆ Design of a digital filter @ 20Hz cutoff
- ◆ Changing Real-Time Display Mode

Filter Design

- ◆ Using Tustin Method
- ◆ With T =fixed sampling time=0.005sec

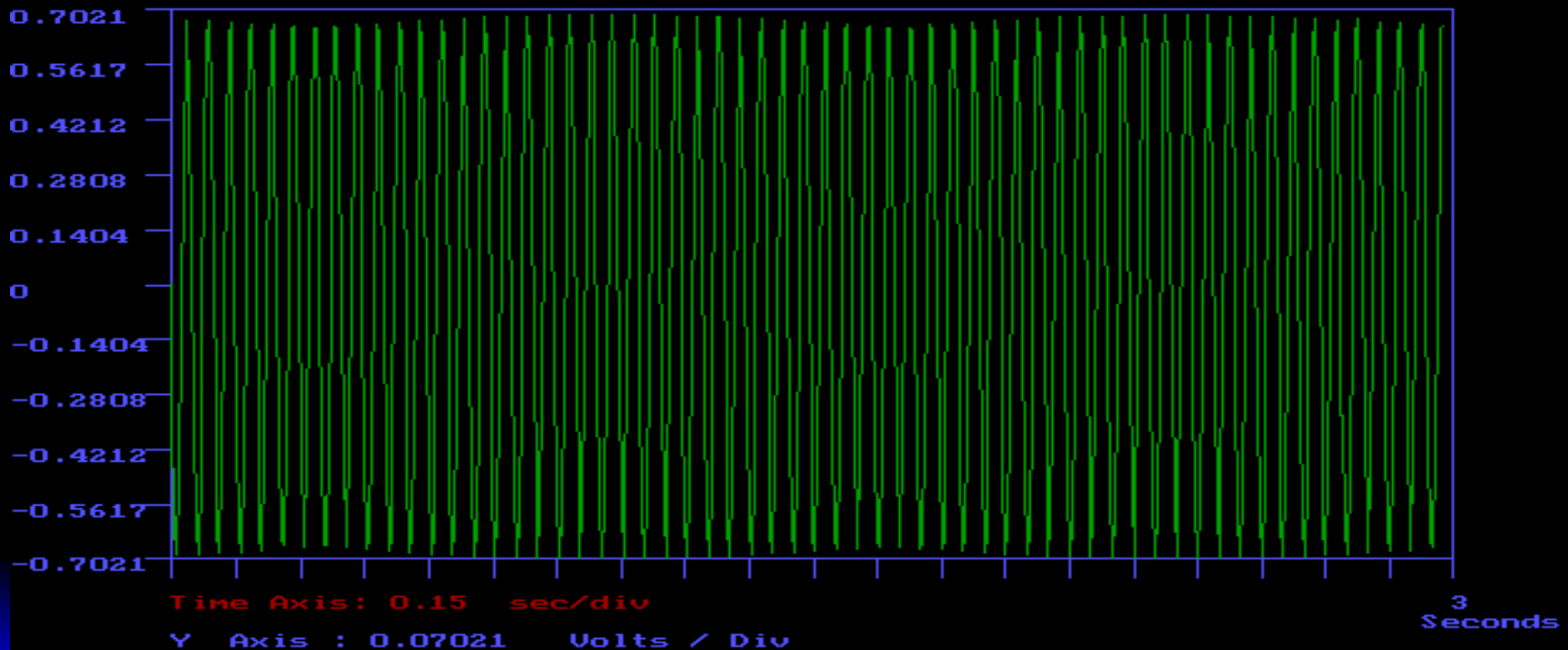
$$S = \frac{2}{T} \frac{z-1}{z+1}$$

- ◆ Filter Transfer Function to Obtain

$$G(s) = \frac{1}{1 + \frac{s}{20 * 2\pi}}$$

Filter Output on PC Screen

- ◆ Chose 1V@20Hz Input to see 3dB point



Changing Real Time Display

- ◆ Auto Scaling on y-Axis was given
- ◆ Problem: Plot off the Screen
- ◆ Improvement: now it takes the last highest value and adjusts it only by approximately 20% up or down

Equipment List

Hardware & Software

- ◆ 500MHz IBM compatible Pentium III PC
- ◆ *Quansar* Robot Arm System
- ◆ A/D & D/A converter card
- ◆ Amplifier
- ◆ Borland 4.5 C-Compiler
- ◆ Matlab 5.3
- ◆ WinCom V2.0 Real-Time Workshop


Schedule

Chris=C Manfred=M Dr.Dempsey=D

- ◆ 12 weeks available till Presentation at the Student Expo end of April
- ◆ System Identification C&M&D 3Weeks
- ◆ Menu C&M 1Week
- ◆ P-Controller Design&Testing C 1Week
- ◆ Investigate&Implement Neural Network
with P-Controller M&D 1Week

Schedule

Chris=C Manfred=M Dr.Dempsey=D

- | | | |
|---|-------|--------|
| ◆ Velocity Algorithm | C | 1Week |
| ◆ Two Loop Design
With Neural Networks | M&D | 1Week |
| ◆ Redesign with Rotary Encoder | C&M | 1Week |
| ◆ Feed Forward Control & Implementation
in Neural Networks | C&M&D | 1Week |
| ◆ Digital Control Analysis | C&M | 2Weeks |
- 

Additional Work

- ◆ Presentation at Student Expo
miss one Lab Period
- ◆ Expo Conference Report
- ◆ Presentation Board

The
End



Design Equations 1

$$\% OS = e^{-\zeta\pi / \sqrt{1-\zeta^2}}$$

$$W_n = \frac{1}{2\zeta}$$

$$W_n = \sqrt{k}$$

Design Equations 2

- ◆ $V_o/V_i = 1\text{k}\Omega / R_{\text{pot}} = k \Rightarrow R = 1000/k$
- ◆ Transfer Function: 2nd order system
$$C/R = \omega_n^2 / (s^2 + 2\zeta\omega_n s + \omega_n^2) =$$
$$= k / (s^2 + s + k)$$
- ◆ $T_s = < 2\%$ from final value

Design Equations 3

- ◆ Tustin or Bilinear z-Transformation
- ◆ $s = \ln(z) \cdot 1/T \sim (2/T) \cdot \{(z-1)/(z+1)\}$
- ◆ Truncating Laurent Series Expansion

Calculation for Circuitry

- ◆ Chose $1\mu\text{F}$ Capacitor for Integrator & Filter

→ $R=1\text{M}\Omega$ for Integrator and Filter

- ◆ Chosen $1\text{ k}\Omega$ Resistors for Gain & Summer

→ $R_{\text{pot}}=1000/\text{Gain}$

→ $R_{\text{pot}}= 4\text{ k}\Omega$ for $0\%\text{OS}$

→ $R_{\text{pot}}= 1.905\text{ k}\Omega$ for $5\%\text{OS}$

→ $R_{\text{pot}}=652\ \Omega$ for $25\%\text{OS}$

Final C-code Function

- ◆ $\text{Output} = 0.239 * \text{Input} +$
 $+0.239 * \text{Past Input} +$
 $+0.522 * \text{Past Output}$
- ◆ Past Input & Past Output had to be set zero to get started

Subsystems

◆ Keyboard

- Gives the User a Choice of Which Signals are to be Displayed and Controller type
- Command Signal Parameters

◆ Display

- Will Show all Internal and External Signals Chosen by the User

Subsystems

◆ Joystick Check

- If Present Joystick Position will be Read and Sent to the Interrupt Service Routine
- If not the PC will Generate the Command Signal

◆ Generate Command Signal

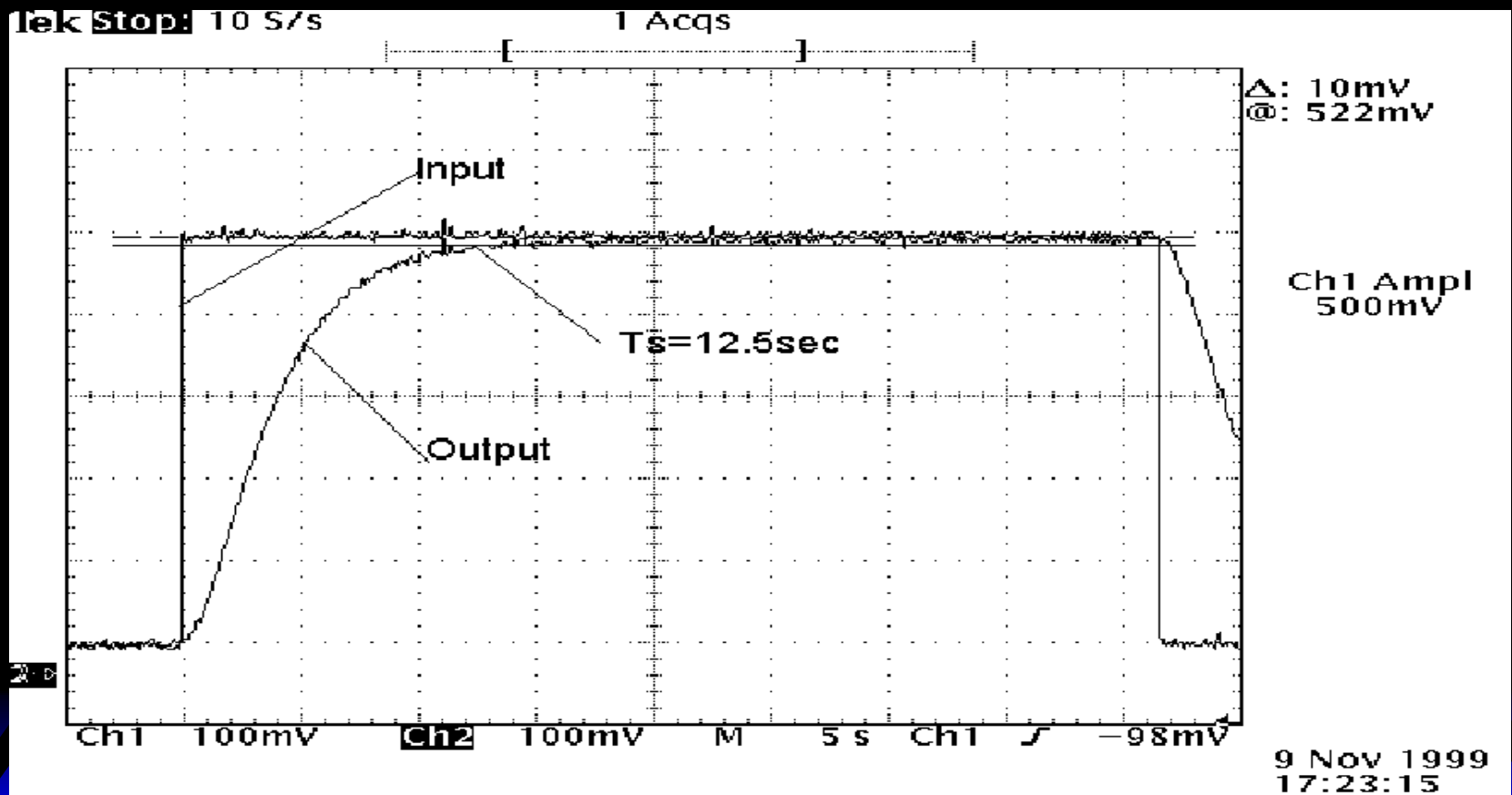
- This Option Occurs if the Joystick is not Present.
- PC Performs the Calculations for the Command Signal

How Measurement was Obtained

- ◆ Input Square Wave Chosen at Least Double the Settling Time
- ◆ Potentiometer was Adjusted to Get %OS Wanted
- ◆ Read Results from Scope
- ◆ Frequency Domain: Swept from 1mHz till Sine Wave to get BW(3dB) and Mp

Measurement 0% OS

◆ $T_s=12.5\text{sec}$



Measurement 5% OS

◆ $T_s=7.4$ sec $T_p=5.75$ sec

